

# PRIMER 21.0

# PRIMER 21.0 – Contents

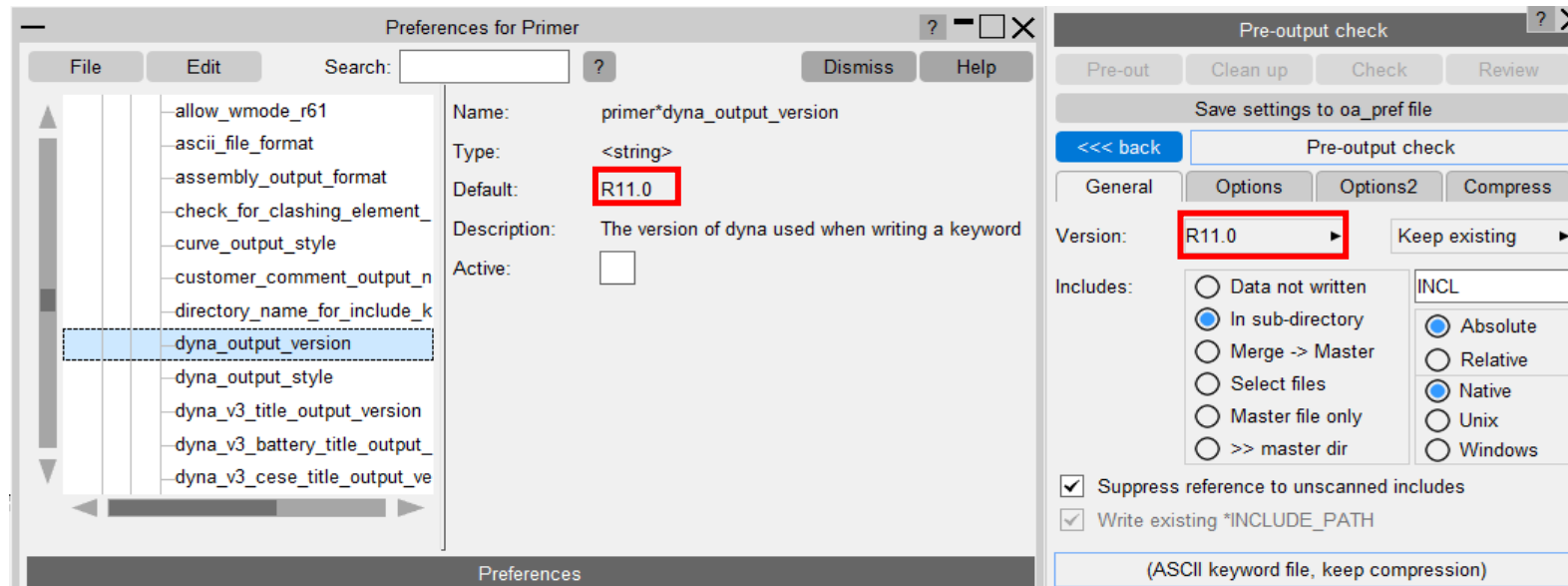
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# Changes to Input and Output

# LS-DYNA Keyword Support

- PRIMER 21.0 keywords:
  - LS-DYNA up to and including R14 fully supported.
  - Some LS-DYNA R15.0 additions and modifications to commonly used keywords supported.
  - Default output version remains R11.0 (later versions including R15.0 can be selected).

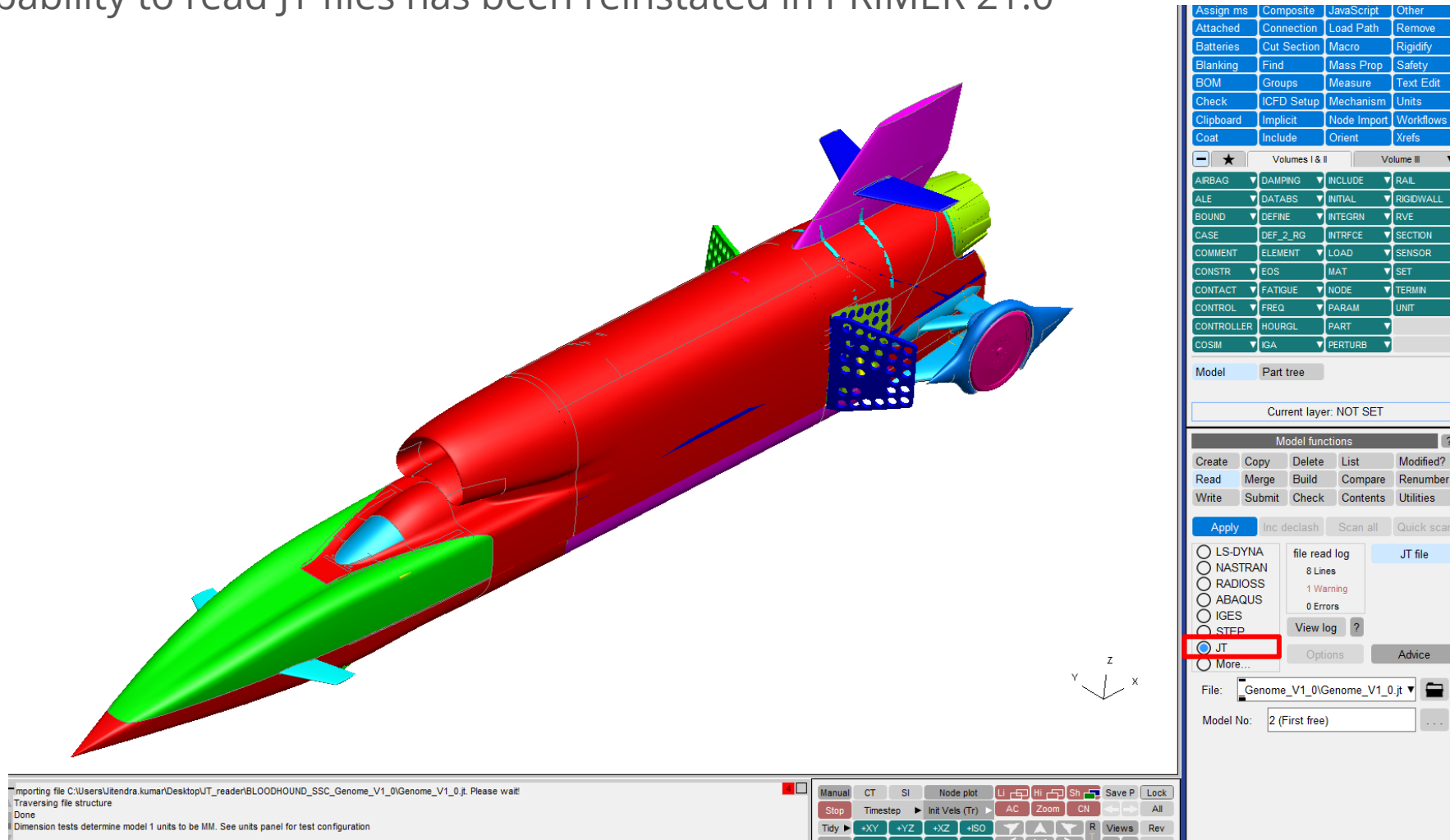




# JT™ Reader

# JT Reader

- The capability to read JT files has been reinstated in PRIMER 21.0

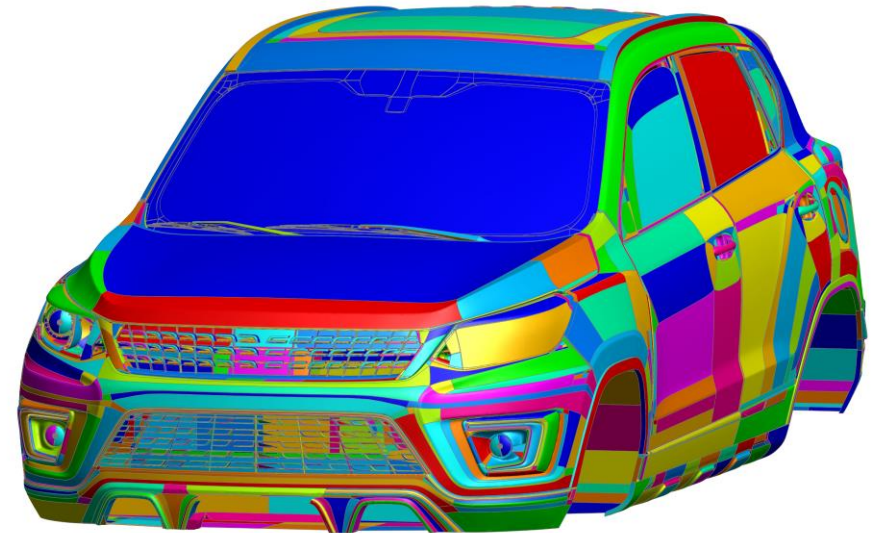


# CAD/IGA Rendering Improvements

# CAD/IGA rendering improvements

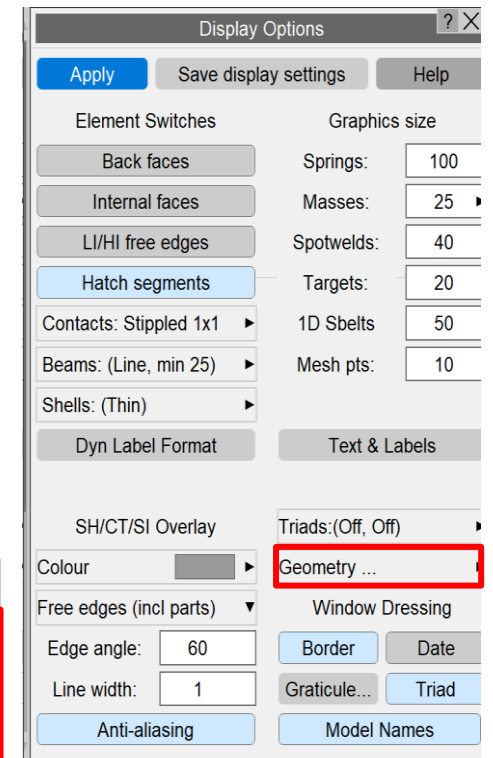
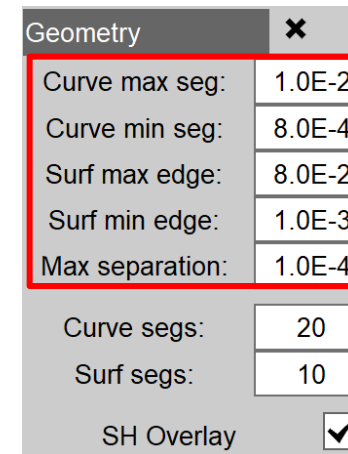
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- Previously, the rendering of curves and surfaces was achieved by discretising them into a fixed number of segments. This led to excessive numbers of trias for small surfaces, which could slow down graphics, and low resolution of curved features for large surfaces.
- Now, this discretisation varies depending on a set of segment sizing and surface matching criteria. This improves resolution of curved features on large surfaces, while reducing trias in flat areas.



# CAD/IGA rendering improvements

- The sizing criteria can be set via the Display → Options panel:
  - Curve/Surf max seg/edge gives the maximum length of a segment or tria edge, used to render a surface;
  - Curve/Surf min seg/edge gives the minimum length of a segment or tria edge;
  - Max separation gives the maximum separation allowed between a segment/tria and the CAD surface.
- All options are factors of the overall model length: e.g. for a model that is ~1m long a value of 0.01 will yield a length of ~10mm
- All options can be saved as preferences.



# CAD/IGA rendering improvements – additional improvements

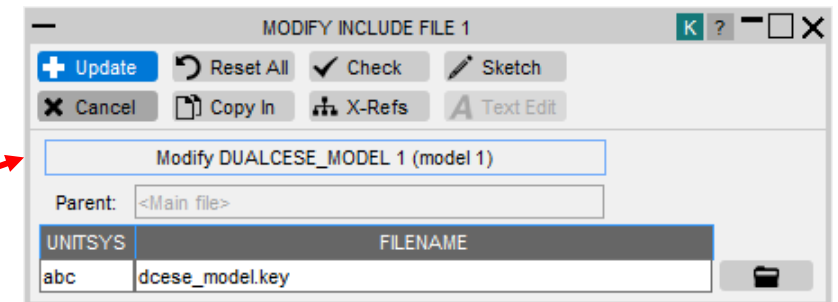
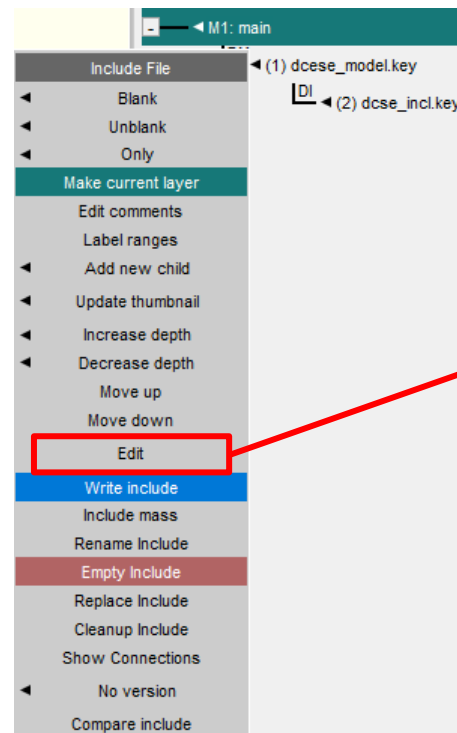
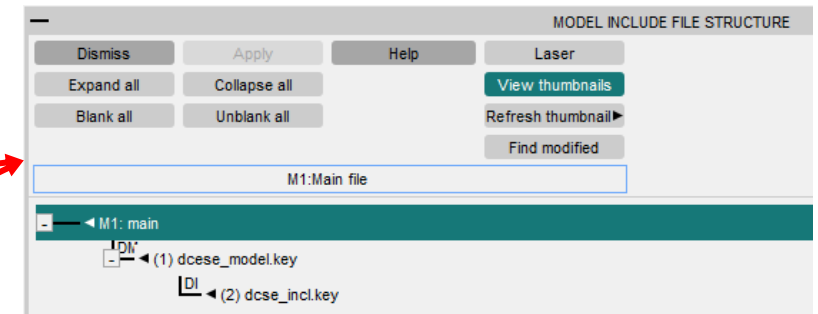
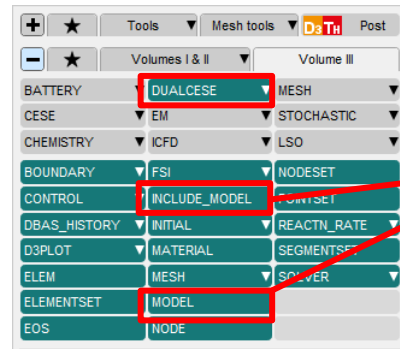
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- Previously, reading a STEP/IGES file could produce many errors in the dialogue box if surfaces failed to render.
- Now, these errors have been consolidated and a single error message is printed stating how many surfaces, out of the total number, failed to render.
- To make it easier to visualise which surfaces failed to render, PRIMER can now automatically highlight the trim curves of failed surfaces in a separate model.
- This option is controlled by a preference,  
`primer*geometry_highlight_failed_surface_boundaries`, which is off by default.

# DUALCESE and COSIM Includes

# \*DUALCESE\_<INCLUDE\_>MODEL and \*INCLUDE\_COSIM improvements

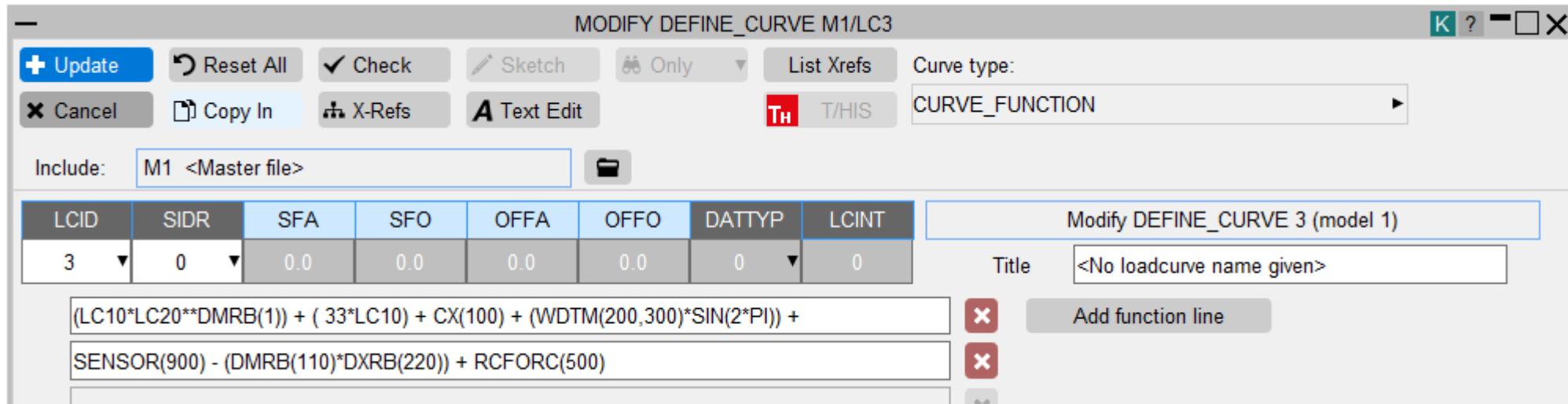
- Previous versions of PRIMER would store the filenames specified by **\*DUALCESE\_INCLUDE\_MODEL**, **\*DUALCESE\_MODEL**, and **\*INCLUDE\_COSIM** cards but would ignore the contents of those additional files.
- PRIMER 21.0 affords a similar treatment for these cards as for regular structural includes and ensures the contents of the additional files are also read.
- Include and Part Tree support have also been added.





\*DEFINE\_CURVE\_FUNCTION

# String parsing for **\*DEFINE\_CURVE\_FUNCTION**

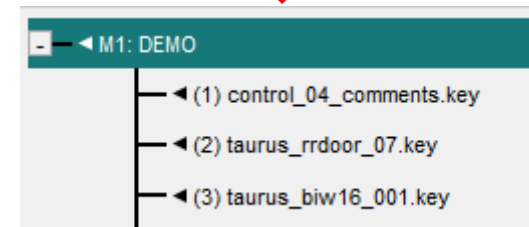
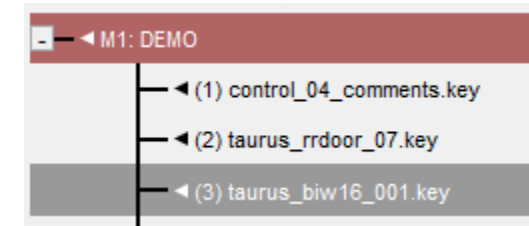
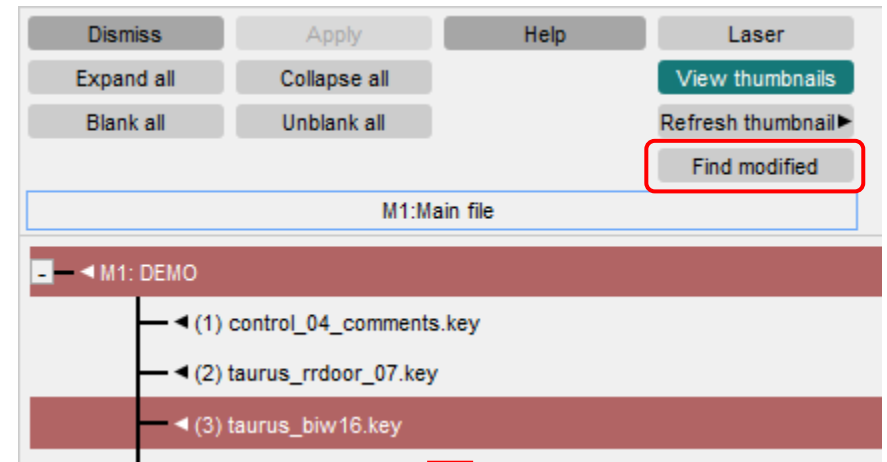


- In previous versions **\*DEFINE\_CURVE\_FUNCTION** entries were treated simply as a string.
- In PRIMER 21.0 entries are parsed to determine type e.g. node, part, load-curve, etc.
- Cross references to **\*DEFINE\_CURVE\_FUNCTIONS** are created so items cannot be accidentally deleted.
- External label changes of Node, Part, etc. updates the **\*DEFINE\_CURVE\_FUNCTION** string.
- Check function reports unrecognised tags.
- Parameter usage for labels is supported, e.g. LC&CLAB, SENSOR(&SLAB).

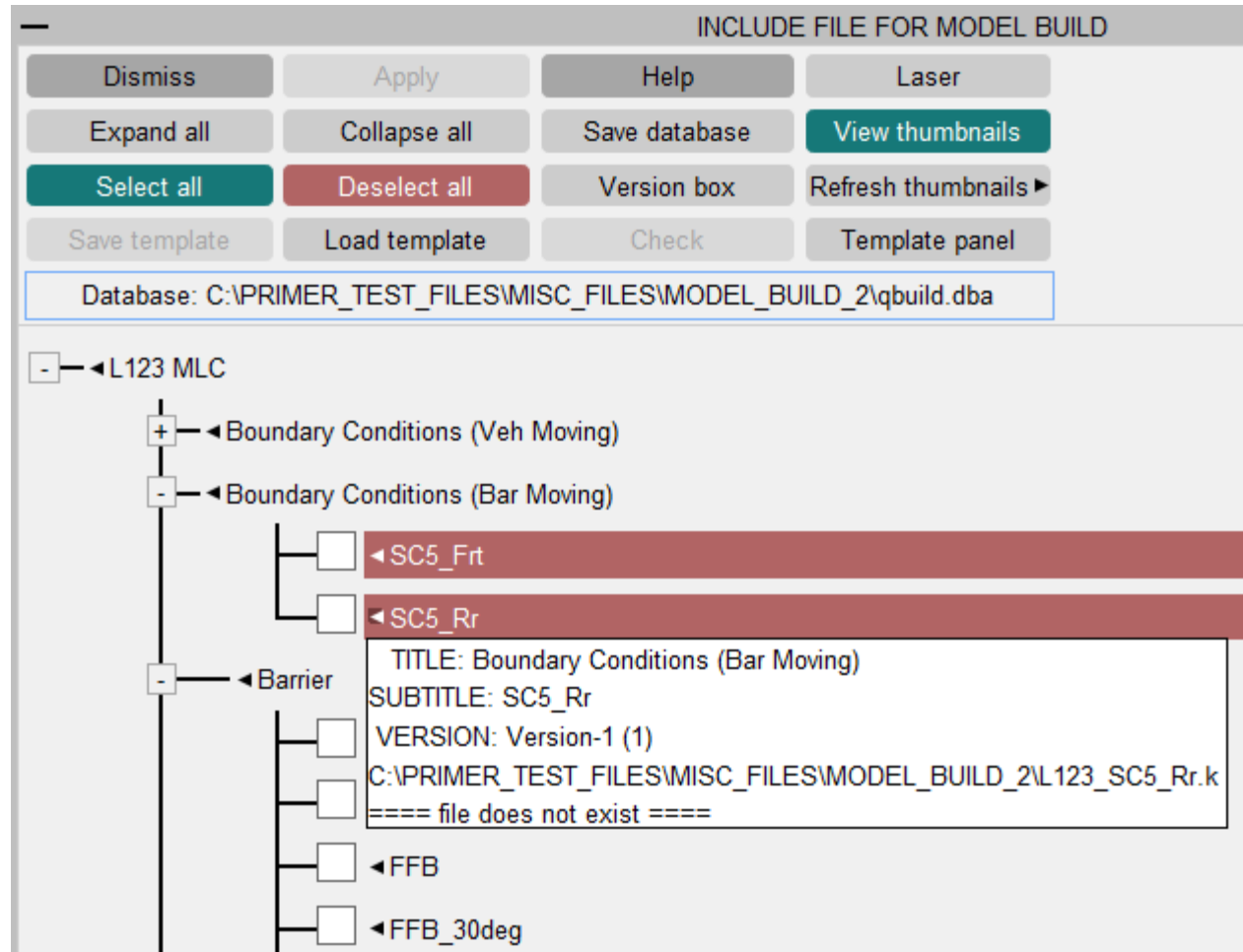
# Modified Includes and Missing Files in Model Build

# Writing modified includes

- The following process describes writing modified includes and the meanings of the highlighting colours:
  - Find modified red-lights modified include(s);
  - The master file is always red-lit on assumption that include will be written to a modified name;
  - Write the modified include to an incremented filename  
Include is now grey lit;  
Write to same name removes red-lighting;
  - Write the master file removes grey-lighting to restore un-modified status.

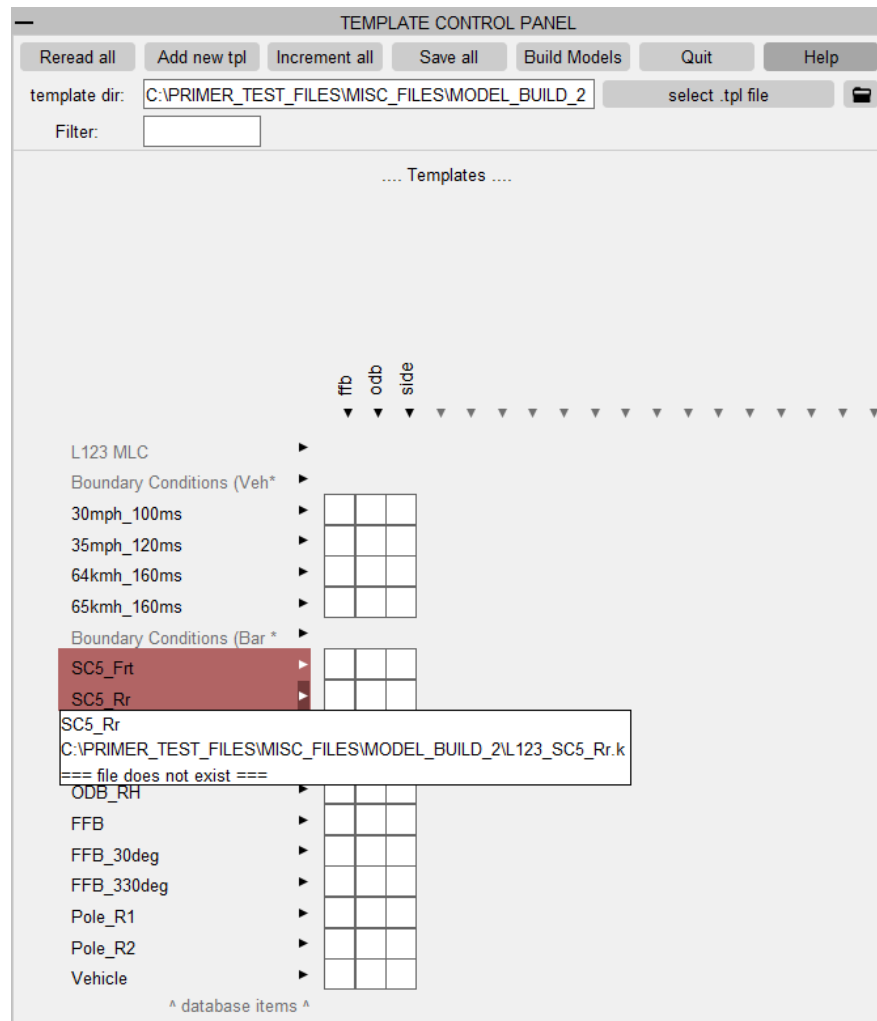


# Detection of missing files for model build (1)



- Model build tree red-lights components when file is missing.
- These components should not be selected for model build.
- Hover text gives full path filename.

# Detection of missing files for model build (2)

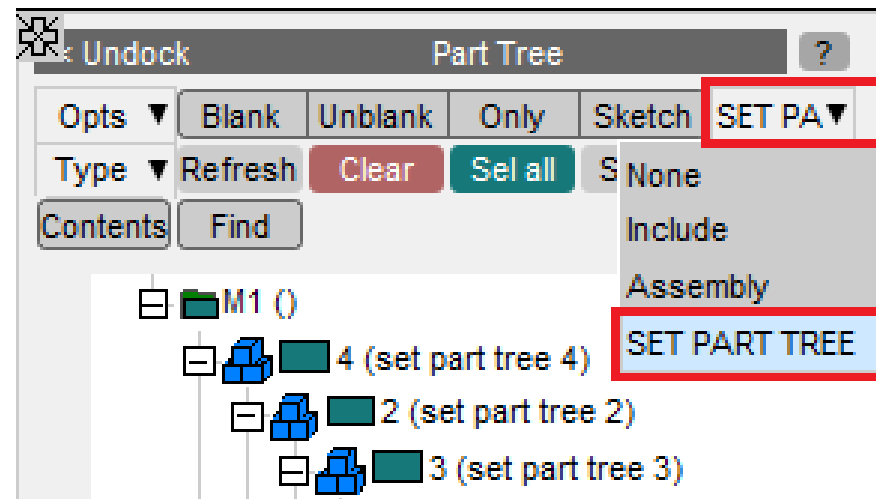


- Model build template panel red-lights components when file is missing.
- Hover text gives full path filename.

\*SET\_PART\_TREE in Treeview

# \*SET\_PART\_TREE in Treeview

- \*SET\_PART\_TREE is a special type of set that can have:
  - Parts (*negative entries in the set*);
  - Child set part trees (sub-branches) (*positive entries in the set*).
- This keyword was previously supported, but from PRIMER 21.0 the hierarchy is also available in the part tree treeview.





# \*SET\_PART\_TREE in Treeview

- Changes in the keyword editor are automatically reflected in the treeview and vice-versa.

The screenshot displays a software interface with several key components:

- Part Tree (Left):** A hierarchical tree view under 'M1 ()' showing various part trees. '4 (set part tree 4)' is expanded, showing sub-trees '2 (set part tree 2)' and '3 (set part tree 3)'. '3' contains parts '8 (M1/P8)', '9 (M1/P9)', and '10 (M1/P10)'. Other parts include '4 (M1/P4)', '5 (M1/P5)', '6 (M1/P6)', '7 (M1/P7)', '11 (M1/P11)', '12 (M1/P12)', '13 (M1/P13)', '14 (M1/P14)', and '15 (M1/P15)'.
- Keyword Editor (Middle):** A grid of keyword categories. The 'SET' category is highlighted in red. The 'PART\_TREE' keyword is selected and highlighted in green, with a count of '(3)'. Other categories include COMMENT, ELEMNT, LOAD, SENSOR, CONSTR, EOS, MAT, CONTACT, FATIGUE, BEAM, CONTROL, FREQ, BOX, CONTROLLE, HOURGL, DISCRETE, COSIM, IGA, IGA\_EDGE, IGA\_FACE, IGA\_POINT\_UVW, MM\_GRP, MODE, NODE, PART, PERI\_LAMINATE, SEGMENT, SHELL, SOLID, and TSHELL.
- SET\_PART\_TREE Dialog (Right):** A dialog box titled 'SET\_PART\_TREE' with a 'K ?' icon. It shows 'MODIFY SET\_PART\_TREE M1/S\_TR4' and buttons for 'Create', 'Delete', 'List', 'Help', 'Copy', 'Only', 'Check', 'Modify', 'Sketch', and 'Renumber'. The 'S\_PART\_TREE' label is highlighted in red.
- Table (Bottom):** A table with 8 columns (K1-K8) and 3 rows. The first row contains values: -11, -12, -13, 2, 0, and empty cells for K6, K7, and K8. The cell containing '0' is highlighted in green.

# Renumber Selection

# Renumber Selection using “start at label”

Type	Renumber	low:high	start at	offset	Information	Action
ALL TYPES	YES NO	id low:high (num sel)	10000		LIST STATUS	GLOBAL ACTION ▼
NODE	YES NO	10000:50054 (40055/947148)	10000		CLASH FIXED	Move clashing to > highest ▼
SOLID	YES NO	10000:15817 (5818/236609)	10000		CLASH FIXED	Shift upwards to make space ▼
SHELL	YES NO	200456:804945 (32799/826843)	10000		CLASH FIXED	Relabel item to next free label ▼
MASS	YES NO	247331:247331 (1/247331)	10000		CLASH FIXED	Relabel block to free range ▼

- Label clashes can be resolved in any of the following ways using “start at”:
  - Move all clashing (unselected) items to above highest label of type;
  - Apply offset to shift clashing labels above the sequential target range;
  - Relabel selected items to first free slot (won't necessarily respect start label);
  - Relabel selected items as a block to the first range that can accommodate them (new PRIMER 21.0 option).

# Renumber Selection using “offset label”

Dismiss Apply Sketch Options

Renumber entities Post-renumber label declash NRB/PARTlabel declash

Type	Renumber	low:high	start at	offset	Information	Action
ALL TYPES	YES NO	id low:high (num sel)	10000		LIST STATUS	GLOBAL ACTION ▼
NODE	YES NO	2118466:2134807 (9662/947148)	10000		CLASH FIXED	Move clashing to > highest ▼
SHELL	YES NO	2160780:2170461 (9414/826843)	10000		CLASH FIXED	Offset block to free space ▼

- Label clashes can be resolved in any of the following ways using “offset”:
  - Apply offset after moving all clashing (unselected) items to above highest label of type;
  - Offset selected items as a block to first found free space that can accommodate them (new PRIMER 21.0 option).

# NASTRAN Support

# New and modified options for NASTRAN write

- New: Suppress elements for rigid parts
- New: Fix clashing nodal rigid bodies before export
- Tied contact to RBE3 is now on by default
- New: Poisson ratio supplied if uncalculated
- New: Zero length beam/vector “scaled” for NASTRAN compatibility
- New: MAT\_169 (Arup Adhesive) converted to MAT\_03 parts

The screenshot shows a dialog box for NASTRAN write options. Several options are highlighted with red boxes and red arrows pointing to the list on the left:

- Write HM comments
- Suppress write of elements of rigid parts
- Fix clashing Nodal Rigid Bodies
- Write continuation strings
- Convert tied contact to RBE3 ?
- Typical shell edge length
- RBE3 with 2 indep nodes for node on shell edge
- RBE2 if tied node projects onto reference node
- Qualifying weight factor
- Convert MIG to 2 RBE3s ?
- Node Offset %
- Convert MIG to CBUSH Properties
- Translate matl with undef poisson ratio
- Poisson's ratio
- Scale Beam
- Minimum beam length
- Scale Beam Orient Vector
- Minimum beam orient vector length
- MAT\_169 into new MAT\_03 parts by thickness

# New NASTRAN write-out/reading options

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- Translate matl with undef poisson ratio:
  - Materials with no poisson's ratio are translated to MAT\_01 with a user defined value for PR. If no value is given, default value of 0.001 is used.
- Scale Beam:
  - Beams are scaled to a user defined value if you check the option ON.
- Scale Beam Orient Vector:
  - Beam orientation vectors are scaled to a user defined value if you check the option ON.
  - If the beam length is zero and the orientation vector is not set, it will be automatically created in the direction that is perpendicular to the beam axis with a unit magnitude.

# New NASTRAN write-out/reading options

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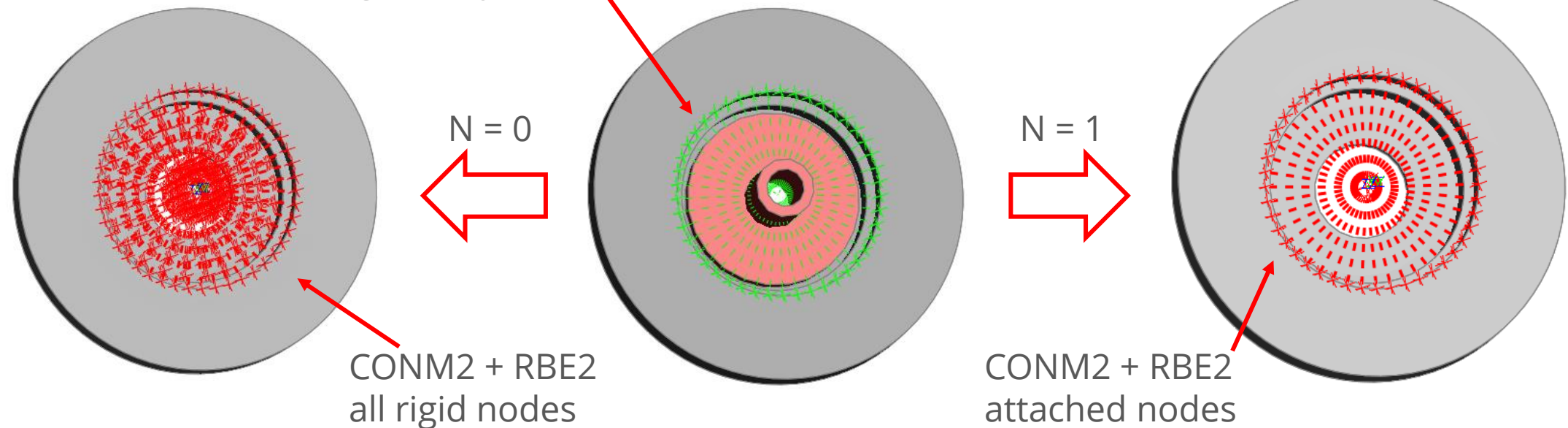
- If MAT\_67 cards are present in the model and you write out the model in NASTRAN format, you will now be given options to write MAT\_67 with stiffness values present in NASTRAN write out → properties panel & save it as a preference or abort the writing process.
- NASTRAN's RBE2 can now be written and read in wide format in PRIMER correctly.
- PRIMER can now read in NASTRAN's PLOAD2 card. They are converted to LOAD\_SHELL keywords inside PRIMER.
- MAT\_169 into new MAT\_03 parts by thickness:
  - Option to correct the stiffness of parts using MAT\_ARUP\_ADHESIVE. MAT\_ARUP\_ADHESIVE can adjust the stiffness of elements using the BTHK parameter to account for adhesive being thicker in models than reality. But this stiffness correction is lost when the model is written out for NASTRAN. Now, we move bond elements into different parts with scaled stiffness depending on their thickness.



# Translation of Rigid Parts to CONM2 + RBE2

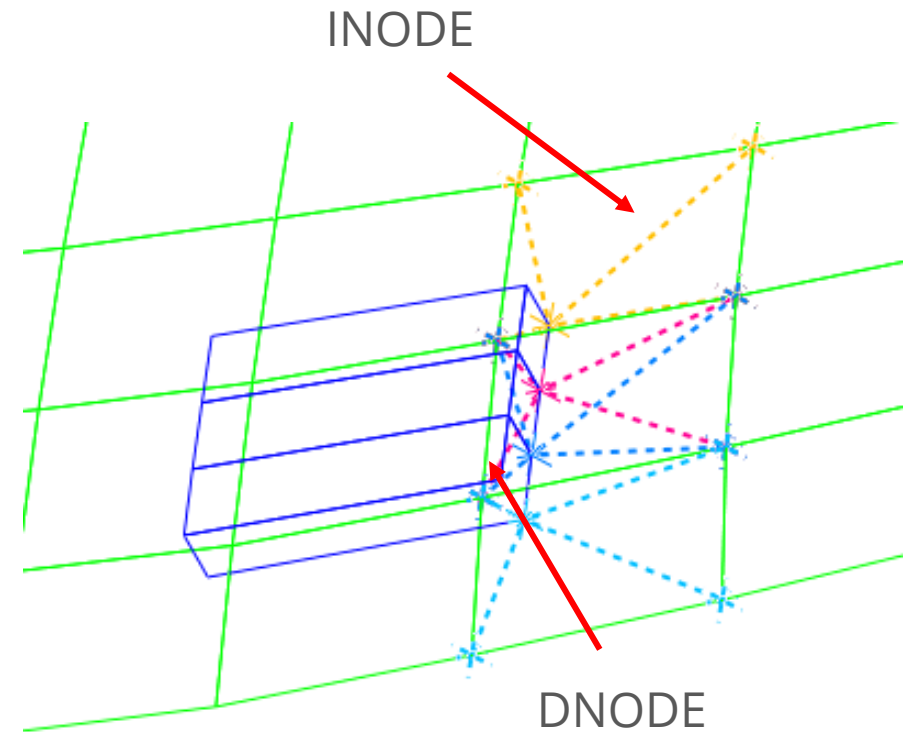
- `primer*nastran_write_suppress_rigid_elements: ON`
  - CONM2 created, elements suppressed for all rigid parts
- `primer*nastran_write_rigid_element_limit: N`
  - Rigid bodies with  $>N$  elements, RBE2 written only to connected points
  - $N = 0$ , RBE2 written to all (external) nodes of rigid body

LS-DYNA Rigid body + Extra\_nodes



# Include control for RBE3s generated from tied contacts

- RBE3s are created from DYNA tied contact
- A new preference controls the include file for such entities:  
`primer*nastran_write_contact_rbe3_placement`
- The following options are possible:
  - `DNODE`: use include of element of dependent node (default)
  - `INODE`: use include of element to which node ties
  - `CONT`: use include of contact



# Precision Improvements

# Precision Improvements: Nodal coordinates

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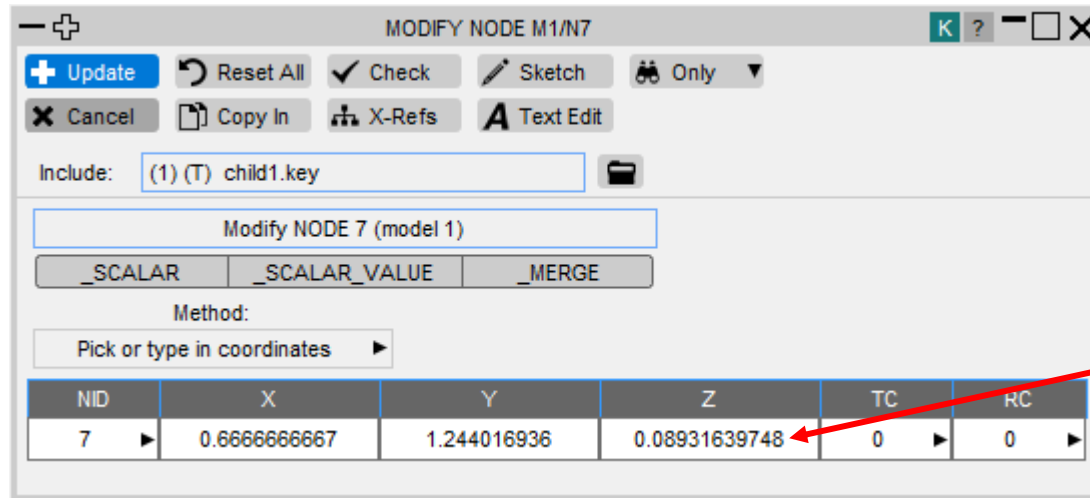
- PRIMER 21.0 now stores all nodal coordinates in 64 bit double precision floats:

Attribute	Old 32 bit storage	New 64 bit storage
Mantissa precision	7 reliable decimal digits 8 <sup>th</sup> digit "noisy"	15 reliable decimal digits 16 <sup>th</sup> digit "noisy"
Exponent range	Roughly E+/-38	Roughly E+/-308
Output precision	8 sig figs by default	16 wide fields typically give 12 or 13 sig figs plus exponent 20 wide fields default to 15 rounded sig figs plus exponent
Internal transformations	Used a mixture of double and single precision arithmetic	Now performed entirely in double precision

- This change has improved the accuracy of internal Orient and Transform operations.
- In addition where PRIMER is part of a workflow it will no longer truncate the precision of coordinates provided at more than 8 digits of precision.
- Memory use for a typical model has increased by typically 3% to 5%; speed is not affected.

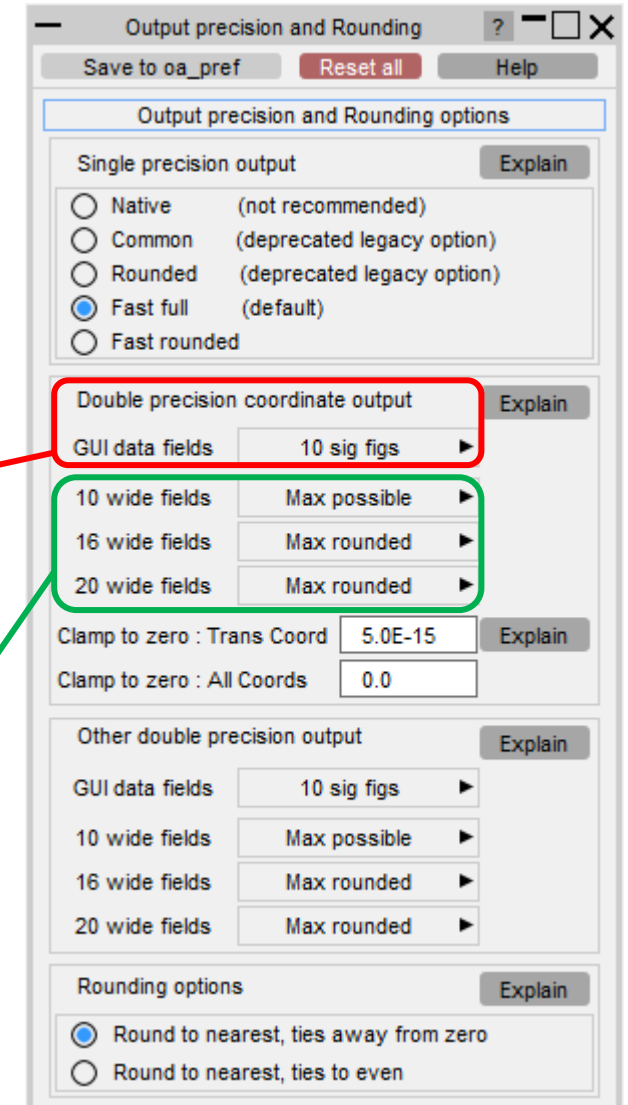
# Precision Improvements: Nodal Coordinates

- Coordinate precision in the GUI is controllable, the default being to show 10 significant figures (easier for humans!).



- Coordinate output in the keyword file is separately controlled.

```
*NODE
$:  nid          cx          cy          cz
      7.6666666666666671.24401693585629.089316397477040
```

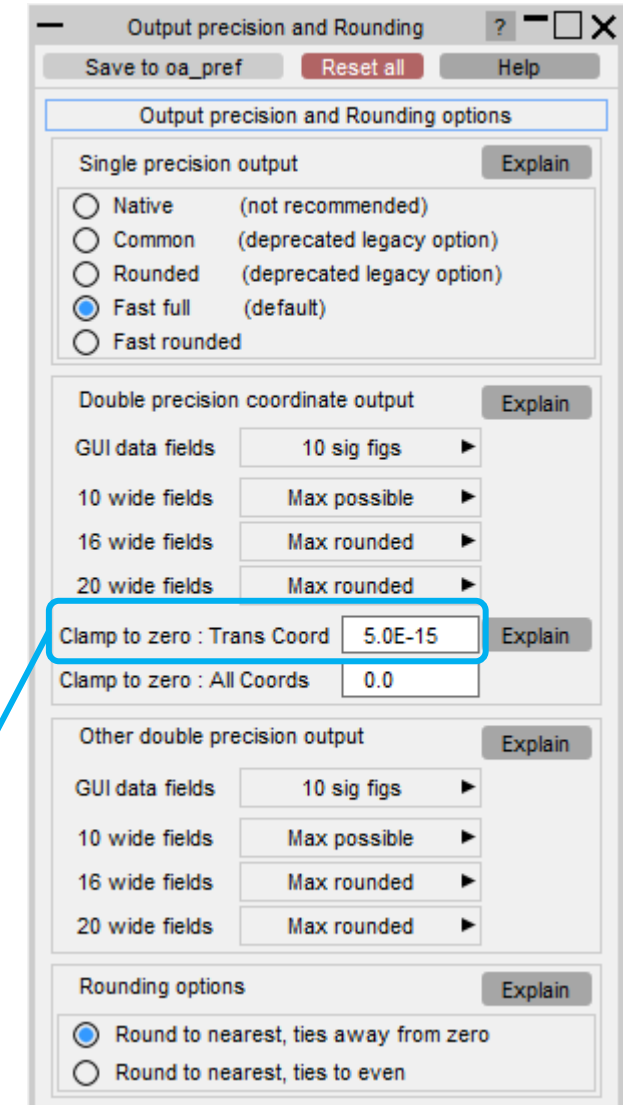


# Precision Improvements: Clamp to zero

- “Clamp to zero” deals with residual errors after transformations.

Keyword	Read model	Write model	Result
*INCLUDE_TRANSFORM *NODE_TRANSFORM *PART_MOVE	Orient to “as transformed” position	Inverse orient to “untransformed position”	Small differences at the 15 <sup>th</sup> or 16 <sup>th</sup> significant figure

- For non-zero values any differences at the 15th or 16th sig fig get rounded away when the value is written to a 16 wide field, typically at 12 or 13 sig figs precision. So output equals original input.
- However an initial value of 0.0 that goes through this process may end up as a small residual value, e.g. 1.0e-15, which both looks unwieldy and is a change to the input.
- “Clamp to zero: Trans Coord” clamps transformed nodal coordinates to zero if  $| \text{coordinate} | \leq \text{clamp value}$ . Default value = 5e-15.

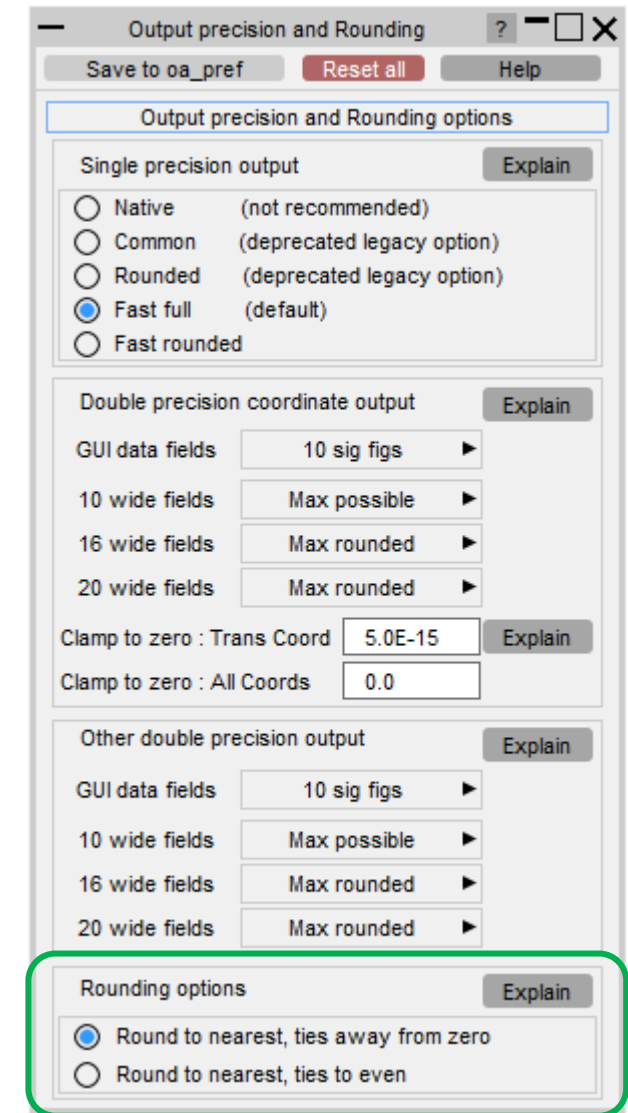


# Precision Improvements: Rounding

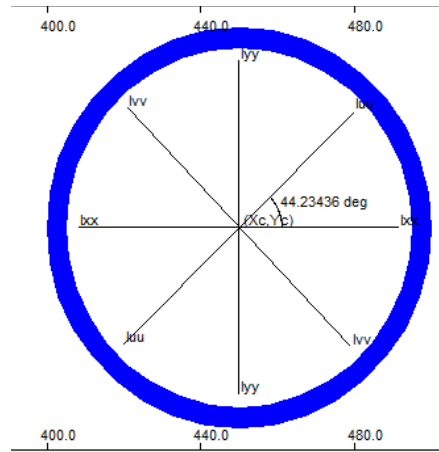
- The IEEE 754 standard defines how values should be rounded. In all cases this is “round to nearest value” but this does not address the tied case exactly between upper and lower bounds.
- In this tied case the standard gives two options for decimal values, typical results shown in the table below:

Value	Tie away from zero (permitted for decimal values)	Tie to even (default)
+2.5	+3.0	+2.0
+3.5	+4.0	+4.0
-2.5	-3.0	-2.0
-3.5	-4.0	-4.0

- PRIMER defaults to “Tie away from zero” since it is more intuitive for decimal values, but this can be changed if compatibility with “Tie to even” is required.

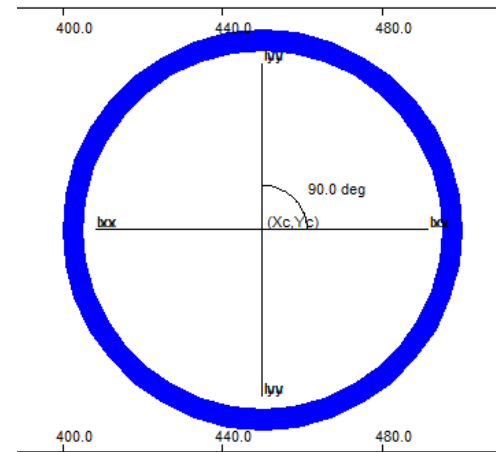


# Precision Improvements: Cut section properties



Elastic Properties		
<input checked="" type="checkbox"/>	Show 2nd mom. of area	?
<input checked="" type="checkbox"/>	Show princ. 2nd mom.	
Area	Xc	Yc
1484.7	449.9993	50.0
bx	lyy	by
1671047.	1671045.	-46.7598
luu	lvv	Theta
1671093.	1670999.	44.23436
Xg	Yg	Zg
-67.4608	449.9993	50.0

PRIMER 20.0



Elastic Properties		
<input checked="" type="checkbox"/>	Show 2nd mom. of area	?
<input checked="" type="checkbox"/>	Show princ. 2nd mom.	
Area	Xc	Yc
1484.692	450.0	50.0
bx	lyy	by
1671052.	1671053.	-3.5E-11
luu	lvv	Theta
1671053.	1671052.	90.0
Xc_g	Yc_g	Zc_g
-67.0	450.0	50.0

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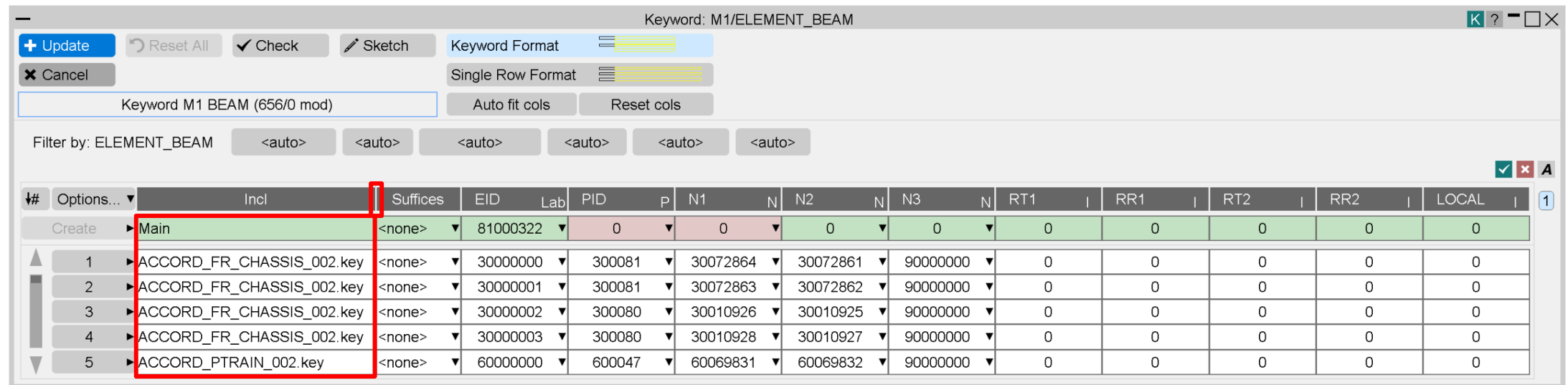
- The cut section property calculation was mathematically correct but numerically sensitive when the origin of the section was remote from the centre of the piece of structure being cut.
- The doubly symmetric section above should have  $I_{xx} = I_{yy}$  and  $I_{xy} = 0.0$  but there is a small error in the PRIMER 20.0 case on the left above.
- In PRIMER 21.0 the calculation is approximately 8 orders of magnitude more accurate.



# Keyword Editor and Editing Panels

# Keyword Editor

- Previously, in the Keyword editor panel the width of the fields were fixed.
- It was therefore difficult to view fields with long entries, e.g. in the “Incl” and “Suffices” columns.
- Now columns can be resized by clicking and dragging the right edge of the column header.
- Additionally, double clicking resizes the column width to fit the longest entry in the column.



Keyword: M1/ELEMENT\_BEAM

+ Update Reset All Check Sketch Keyword Format

Cancel Single Row Format

Keyword M1 BEAM (656/0 mod) Auto fit cols Reset cols

Filter by: ELEMENT\_BEAM <auto> <auto> <auto> <auto> <auto> <auto>

#	Options...	Incl	Suffices	EID	Lab	PID	P	N1	N	N2	N	N3	N	RT1	RR1	RT2	RR2	LOCAL
	Create	Main	<none>	81000322		0		0		0		0		0	0	0	0	0
1		ACCORD_FR_CHASSIS_002.key	<none>	30000000		300081		30072864		30072861		90000000		0	0	0	0	0
2		ACCORD_FR_CHASSIS_002.key	<none>	30000001		300081		30072863		30072862		90000000		0	0	0	0	0
3		ACCORD_FR_CHASSIS_002.key	<none>	30000002		300080		30010926		30010925		90000000		0	0	0	0	0
4		ACCORD_FR_CHASSIS_002.key	<none>	30000003		300080		30010928		30010927		90000000		0	0	0	0	0
5		ACCORD_PTRAIN_002.key	<none>	60000000		600047		60069831		60069832		90000000		0	0	0	0	0

# Keyword Editor

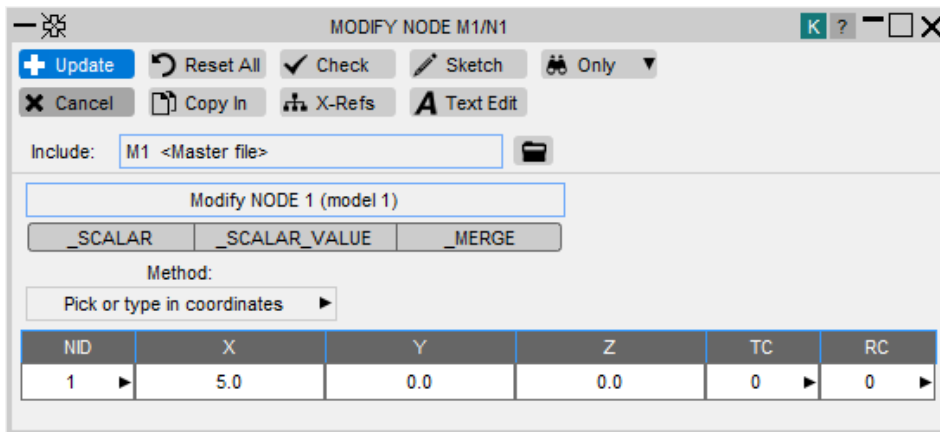
- “Auto fit cols” - Resizes all the column widths to fit the longest entry in the respective column.
- “Reset cols” - Resets all the column widths to the default size.

The screenshot shows the Keyword Editor window for the keyword 'M1/ELEMENT\_BEAM'. The interface includes a toolbar with buttons for '+ Update', 'Reset All', 'Check', 'Sketch', 'Keyword Format', and 'Single Row Format'. Below the toolbar, there is a text field containing 'Keyword M1 BEAM (656/1 mod)' and two buttons, 'Auto fit cols' and 'Reset cols', which are highlighted with a red box. Below this, there is a filter section with 'Filter by: ELEMENT\_BEAM' and several '<auto>' buttons. The main area contains a table with the following columns: '#', 'Options...', 'Incl', 'Suffices', 'EID', 'Lab', 'PID', 'p', 'N1', 'N', 'N2', 'N', 'N3', 'N', 'RT1', 'RR1', 'RT2', 'RR2', and 'LOCAL'. The table has 7 rows of data, with the first row highlighted in green and the remaining rows in grey. The 'Auto fit cols' and 'Reset cols' buttons are also highlighted with a red box.

#	Options...	Incl	Suffices	EID	Lab	PID	p	N1	N	N2	N	N3	N	RT1	RR1	RT2	RR2	LOCAL
	Create	Main	<none>	81000322		0		0		0		0		0	0	0	0	0
1		ACCORD_FR_CHASSIS_002.key	<none>	30000000		300081		30072864		30072861		90000000		0	0	0	0	0
2		ACCORD_FR_CHASSIS_002.key	<none>	30000001		300081		30072861		30072862		90000000		0	0	0	0	0
3		ACCORD_FR_CHASSIS_002.key	<none>	30000002		300080		30010924		30010925		90000000		0	0	0	0	0
4		ACCORD_FR_CHASSIS_002.key	<none>	30000003		300080		30010926		30010927		90000000		0	0	0	0	0
5		ACCORD_PTRAIN_002.key	<none>	60000000		600047		60069831		60069832		90000000		0	0	0	0	0
6		ACCORD_PTRAIN_002.key	<none>	60000001		600048		60069832		60069830		90000000		0	0	0	0	0
7		ACCORD_PTRAIN_002.key	<none>	60000002		600047		60069834		60069835		90000000		0	0	0	0	0

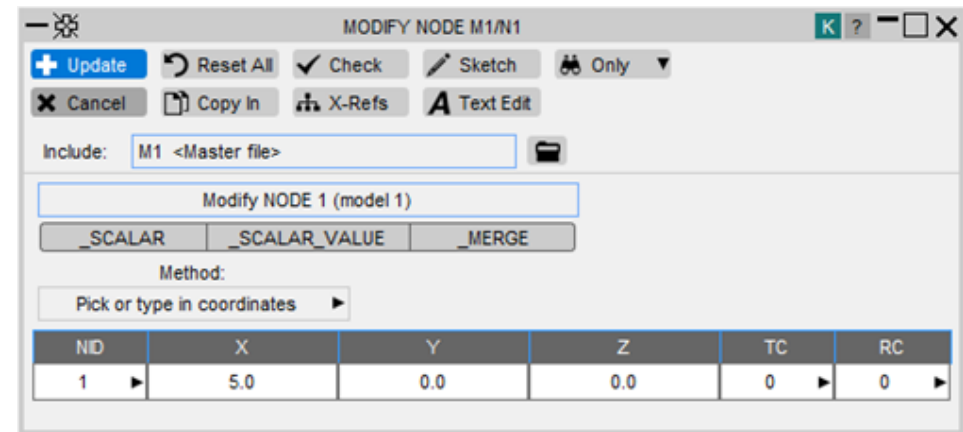
# Prevention of duplicate editing panels #1

- Historically PRIMER has allowed you to have multiple scalar editing panels open for the same item which has the potential to cause confusion:



## First editing panel on Node #1

Changes made here and saved...

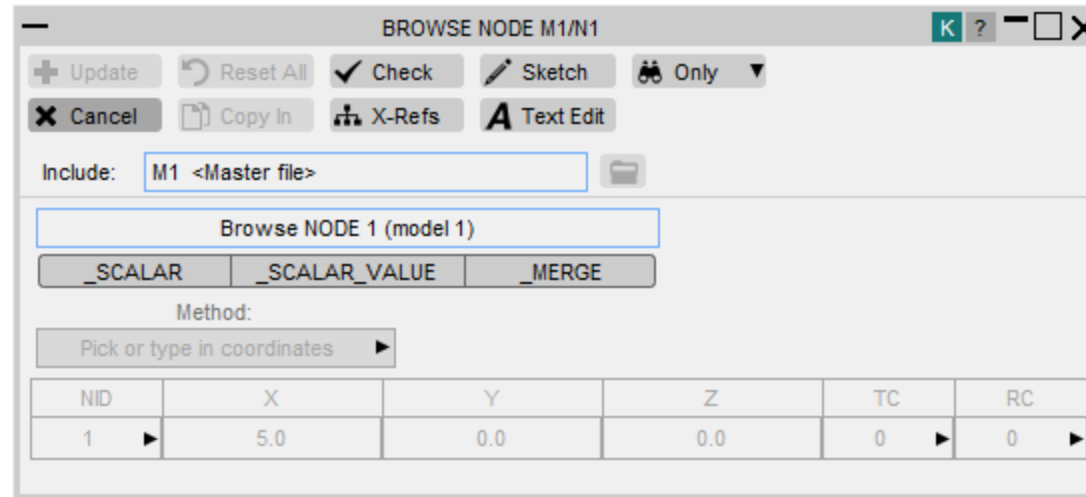


## Second editing panel on Node #1

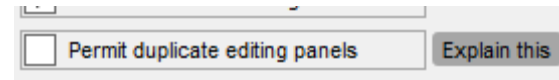
... will be overwritten if this panel is then closed and saved.

# Prevention of duplicate editing panels #2

- The default behaviour is now that the second and subsequent editing panels opened on an item will be in read-only “browse” mode which will not modify the definition:



- This default can be changed in **Options, Panel behaviour**



- It can also be controlled by preference `primer*permit_duplicate_edit: true | false`

# Changes to User Interface

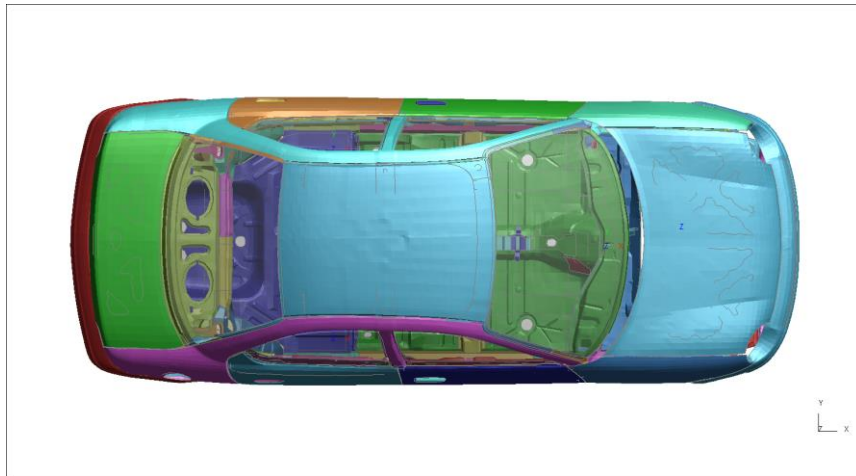
# Initial View

---

- You can now control the initial view when PRIMER opens. By default, PRIMER opens with a plan view, +XY. If you wanted to change this to an elevation +XZ, for example, you can now change the default by setting the preference:

```
primer*initial_view_orientation: +XZ
```

Default +XY view

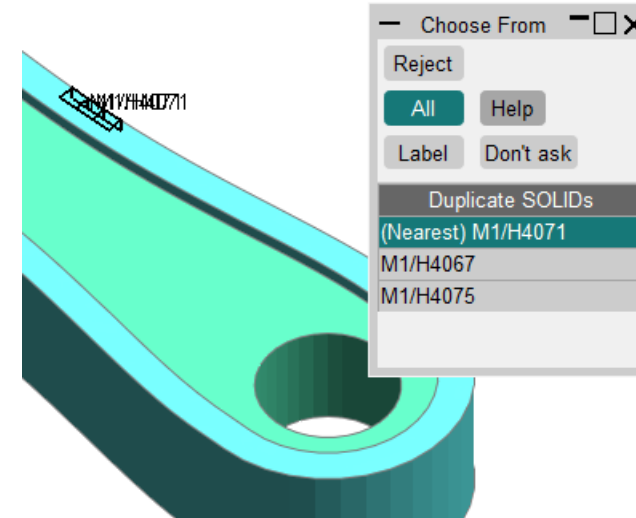


+XZ view set via preference



# Ambiguous Pick Behaviour

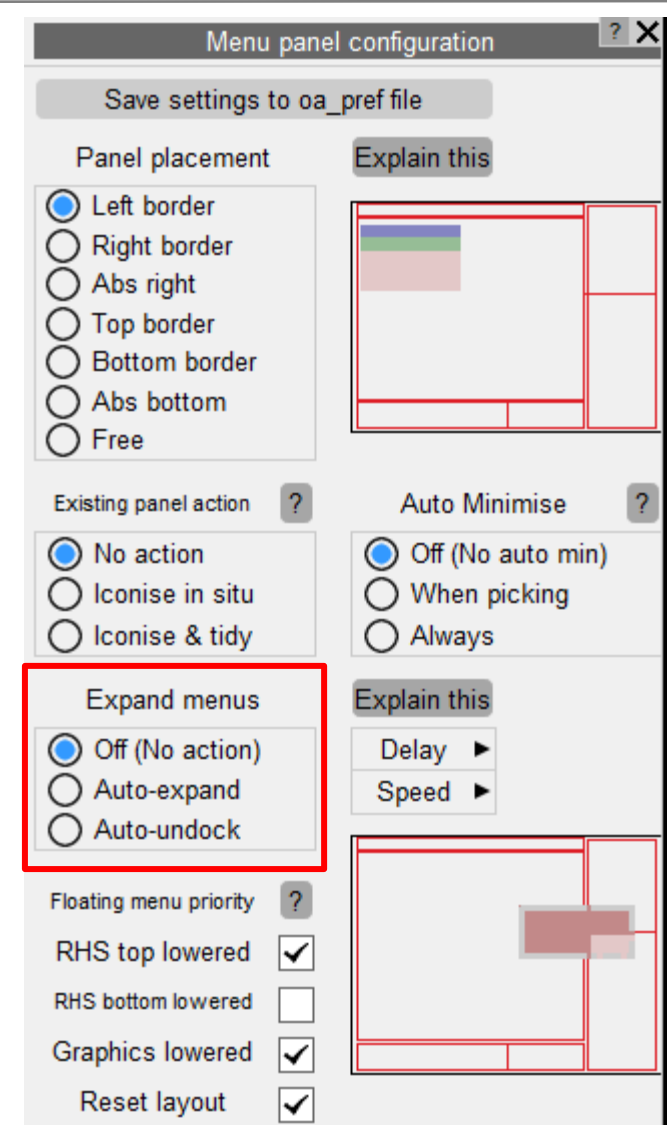
- When enabled, the ambiguous pick menu is displayed if multiple entities are close to the clicked location.
- From PRIMER 21.0 this is switched off by default, apart from for plies.
- The menu can be switched on with preference `primer*query_ambiguous` or via Options → Pick & Select opts → Ambiguous pick menu.





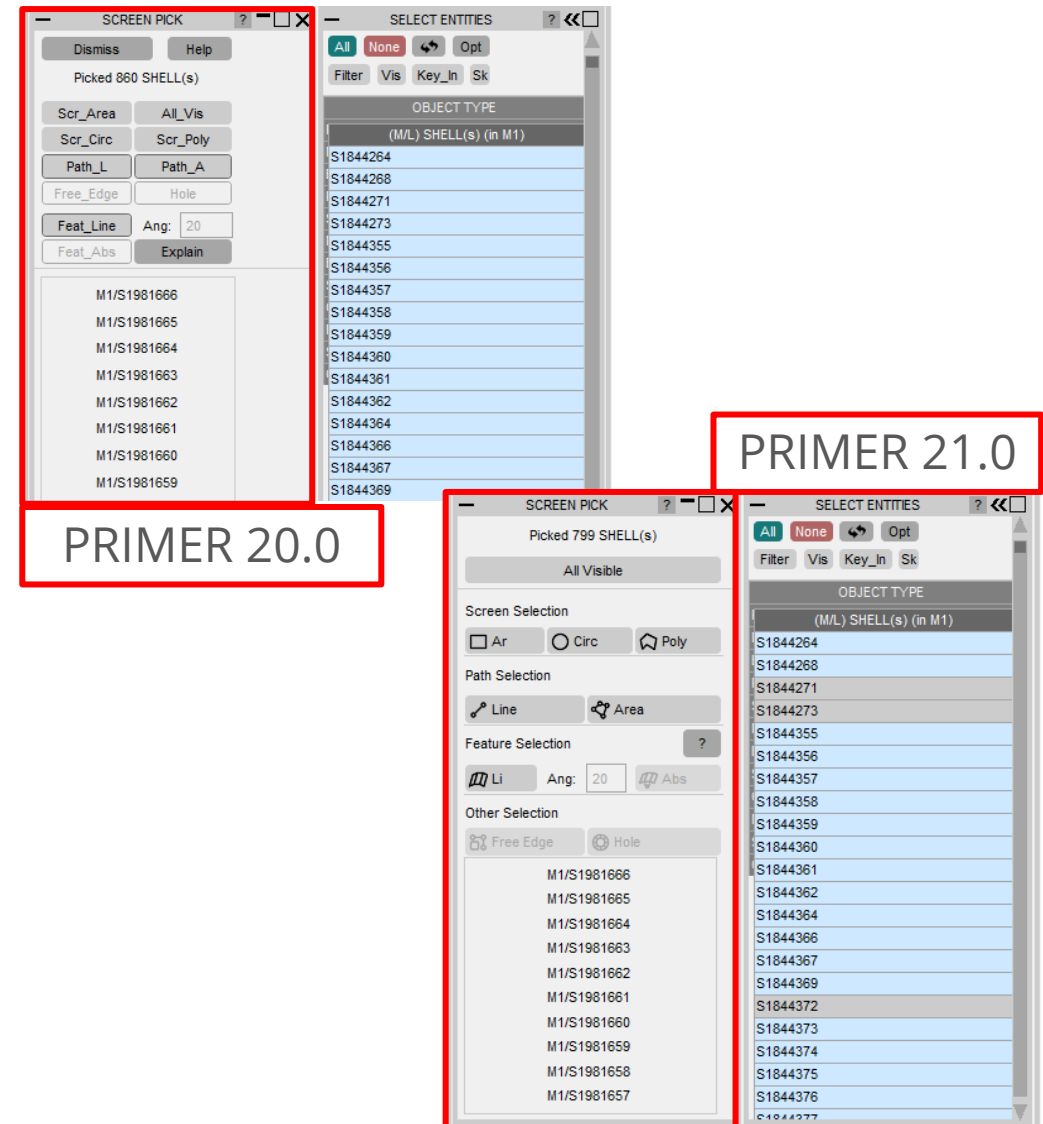
# Object Menu Expansion Behaviour

- In previous versions, object menus were set to auto-undock by default. This behaviour has been modified.
- From PRIMER 21.0, expansion and undocking are turned OFF by default.
- This behaviour can be controlled using the preference `primer*menu_expand` or via Options → Panel Behaviour → Expand menus



# Screen Pick / Vis menu

- When entities are screen-picked, the Screen Pick menu is auto-populated and gives you further information on the entities picked. This menu also includes options to refine picking and can be explicitly invoked by clicking **Vis** in any object menu.
- The **Vis** (screen pick) menu has been redesigned to make various options more accessible and intuitive. Buttons have been reorganised, icons introduced, and hover text added.

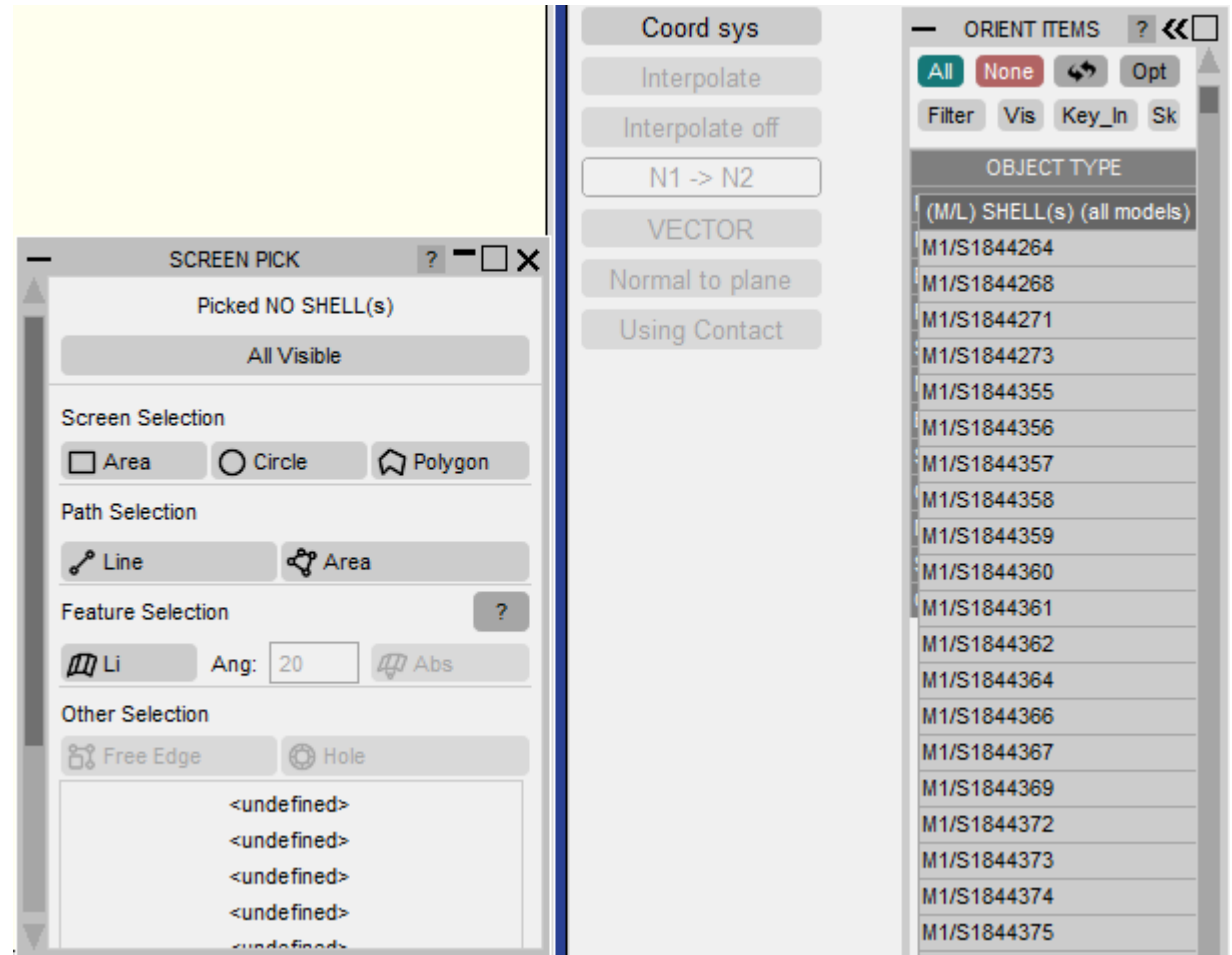


# Screen Pick / Vis menu

- By default, the updated screen pick menu is displayed as a docked menu as it was in previous versions but can, optionally, be made a floating menu by setting the preference

`primer*vis_menu_position`

and giving it the value "FLOATING"

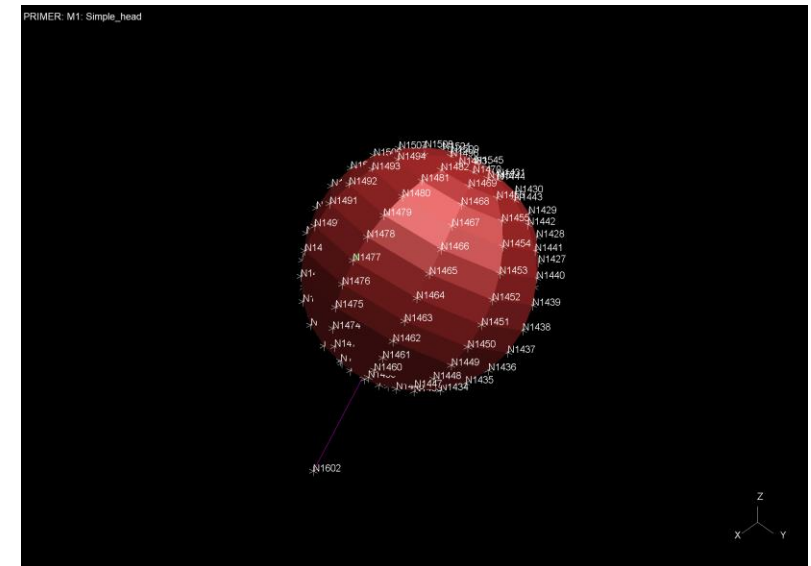
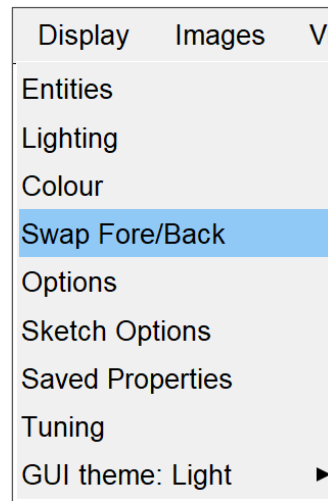
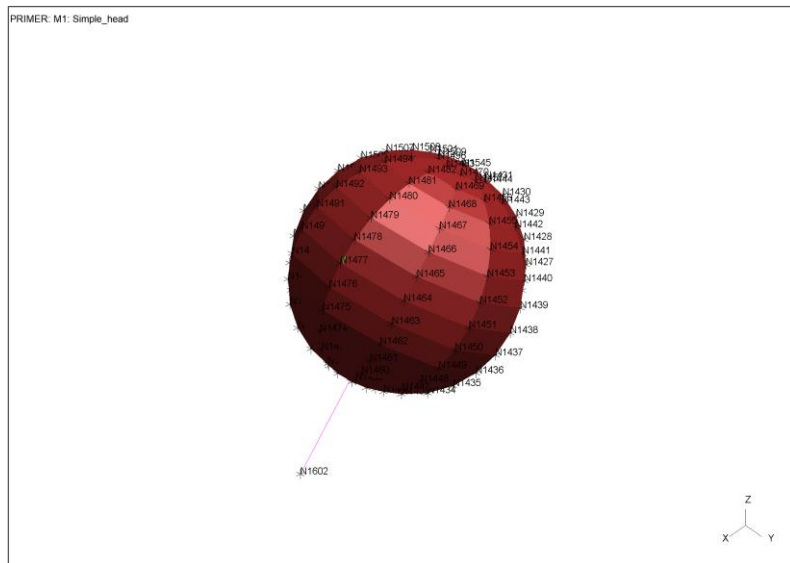


Floating Vis menu

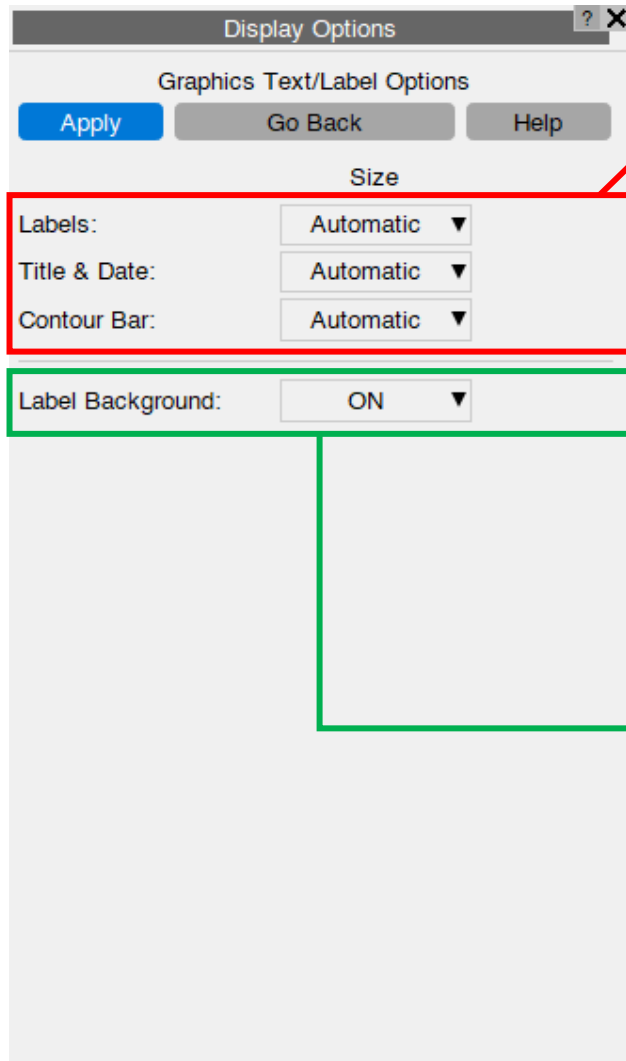
# Swap Foreground and Background

- A quick way to change the foreground and background colour has been introduced by adding a **Swap Fore/Back** button under the Display menu.
- This feature has also been added to the Programmable Shortcut Keys list so it can be assigned a shortcut key.

Graphics with White Background → Display → Swap Fore/Back → Graphics with Black Background



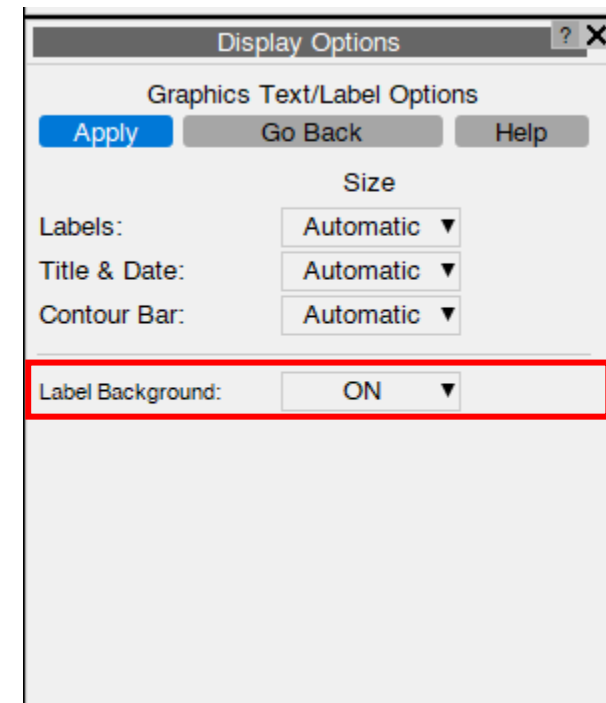
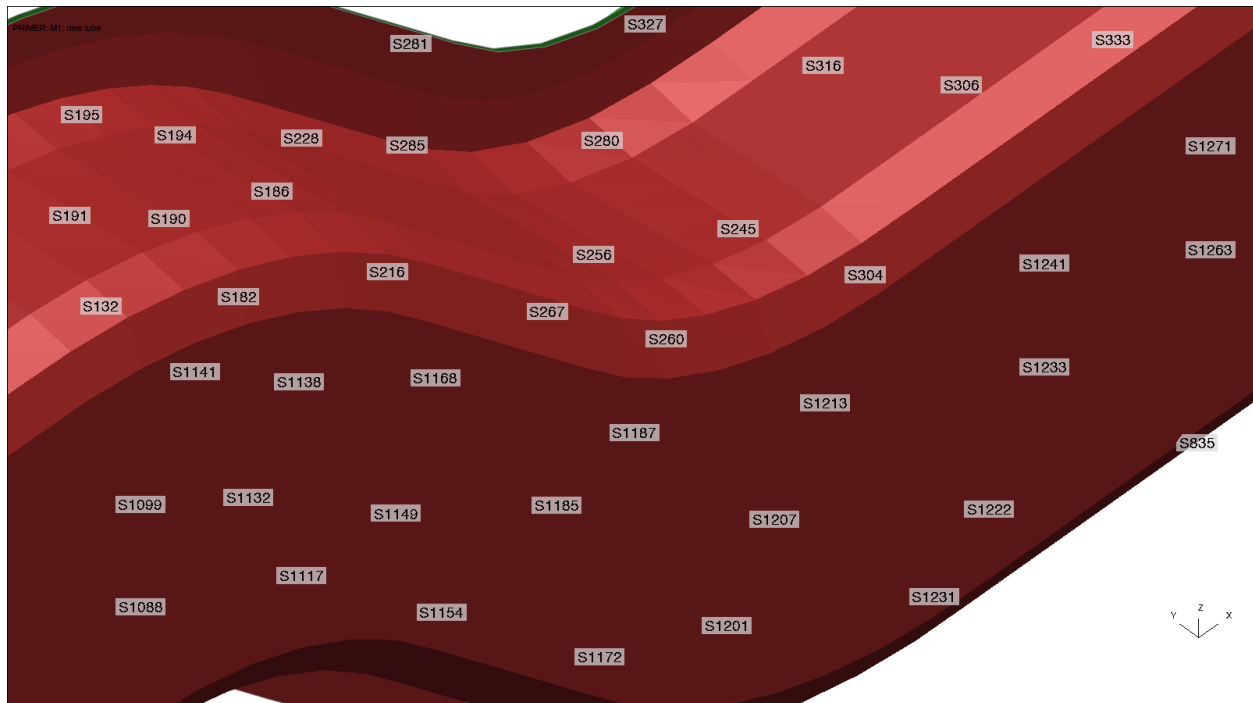
# Controls for graphics text and labels



- Controls for the appearance of text and labels in the graphics window have been updated to be more consistent with the rest of the Oasys Suite. New options can be found under Display → Options → Text & Labels.
- Now, by default, text in the graphics window will scale with the window.
- Alternatively, a point size can be specified, and text size will remain fixed.
- Controls to toggle the label background on/off. Display for label background is set to 'ON' by default.

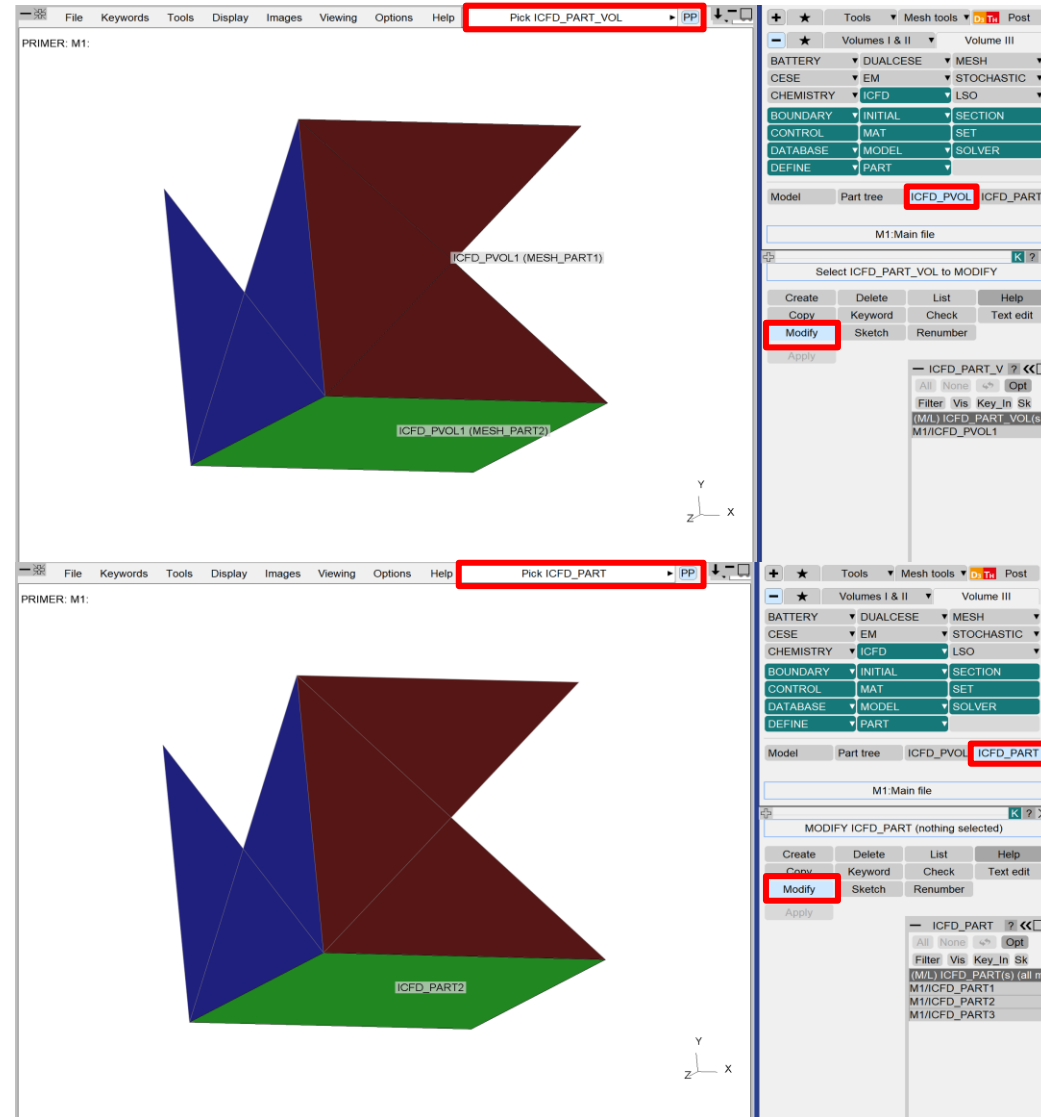
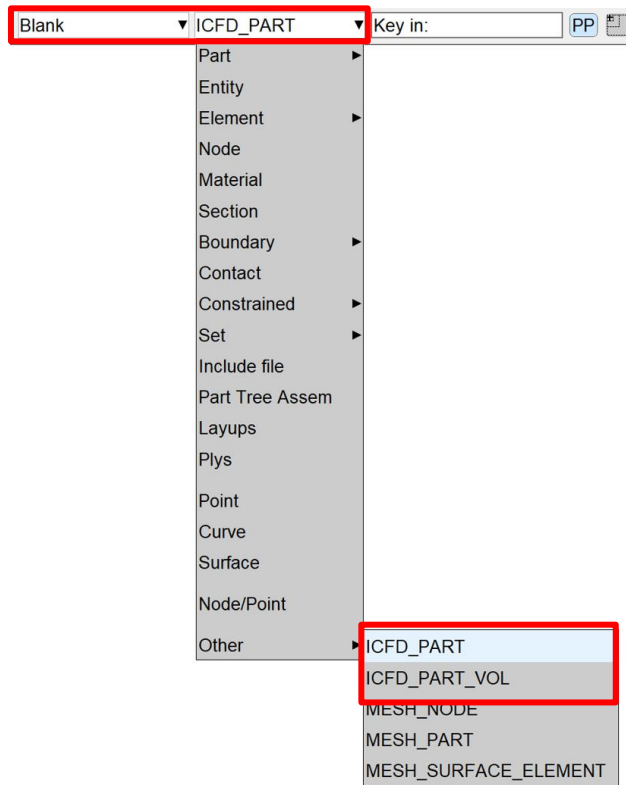
# Label Background

- Labels now have a background to increase the legibility of the text.
- The background can be turned off in Display Options → Text & Labels → Label Background or by setting a preference: `primer*label_background`.

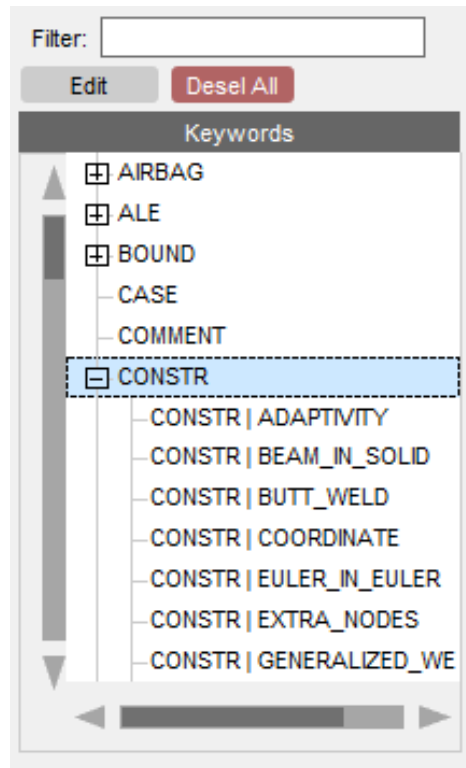


# Additions to Quick Pick

- ICFD\_PART and ICFD\_PART\_VOL are now available in Quick pick and for visual selection in object menus.



# Favourite Tools & Keywords



- When selecting from existing Tools and Keywords buttons to add to your Favourites, the options are now displayed in a tree widget to provide a better representation of the existing structure and better support non-ASCII characters in button names.
- Additionally, the maximum number of buttons that can be added to your Favourite Tools or Keywords is increased to 100.



# Per-Monitor DPI Awareness

(Windows platforms only)

# Per-Monitor DPI Awareness

---

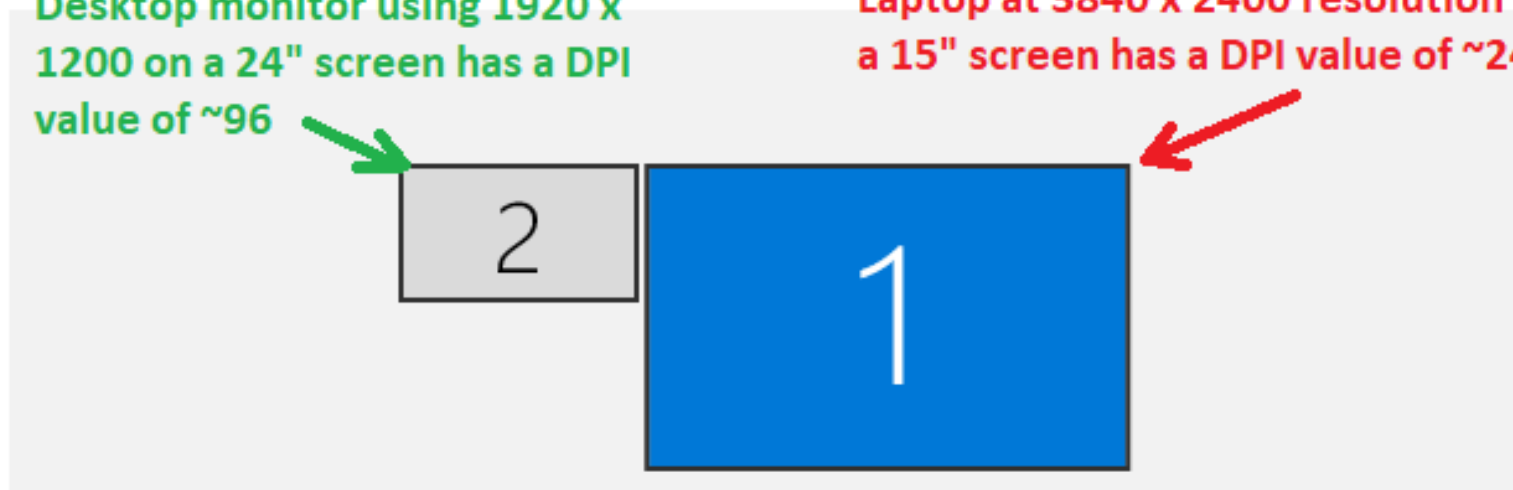
- Windows 10 allows monitors of different resolutions to be used on a single desktop. For example, when a high-resolution laptop is attached to a lower-resolution monitor, you will see something like this in Windows "Display Settings":

## Rearrange your displays

Select a display below to change the settings for it. Press and hold (or select) a display, then drag to rearrange it.

Desktop monitor using 1920 x 1200 on a 24" screen has a DPI value of ~96

Laptop at 3840 x 2400 resolution on a 15" screen has a DPI value of ~240



# Per-Monitor DPI Awareness

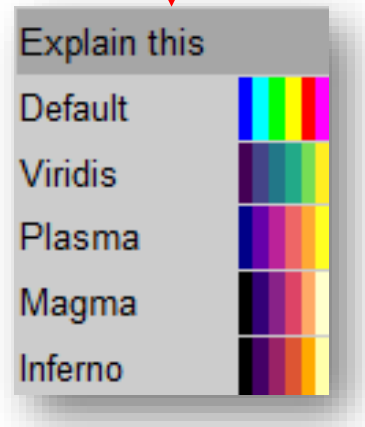
---

- When the monitors have very different Dots Per Inch (DPI) values, windows will look either “too big” or “too small” when moved to a different monitor unless the application adjusts its fonts and other scaling. This was a problem with Oasys Ltd software before Oasys Suite 21.0.
- From Oasys Suite 21.0 onwards, Oasys Ltd applications will detect when they are moved to a different monitor and will resize themselves and their contents to fit correctly. Specifically:
  - The master application window will resize;
  - Fonts will resize;
  - Line widths and spacing in the user interface will resize.
- The appearance may not be identical, since fonts scale in integer steps of point size, but it should be close. Bear in mind that images are captured at the resolution of the monitor so consider this when creating images.

# Data Plotting

# Data plotting – Contour Ramp Options

- New contour ramp colour options have been added to the contour LEVELS panel in PRIMER 21.0
- There are currently 5 options:
  - Default
  - Viridis
  - Plasma
  - Magma
  - Inferno
- The image on the right currently shows the default rainbow ramp



Contour Level & Value Format Settings

Dismiss Update Help

ELEM TIMESTEP

Level Settings

Contour Ramp: Default

Reset Cols Reverse Cols

1 #Levels 13

Automatic levels

User-defined levels

Disable discrete contours

Value format Settings

Format: Automatic

Exponent: 3

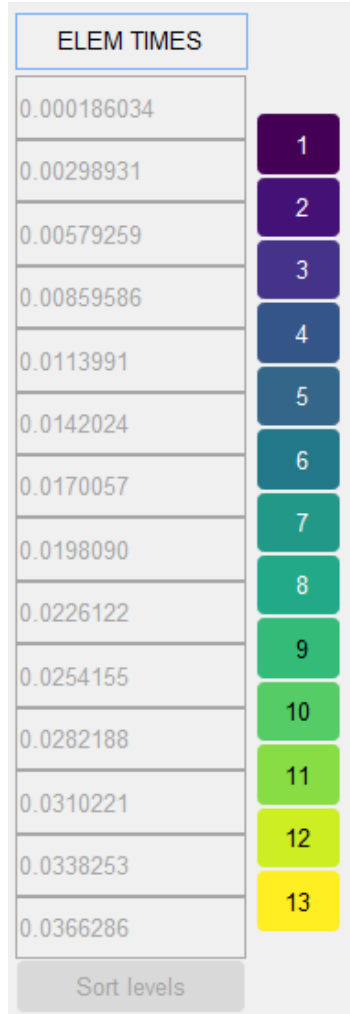
Dec. Places: 3

ELEM TIMES	Level
0.000186034	1
0.00298931	2
0.00579259	3
0.00859586	4
0.0113991	5
0.0142024	6
0.0170057	7
0.0198090	8
0.0226122	9
0.0254155	10
0.0282188	11
0.0310221	12
0.0338253	13
0.0366286	

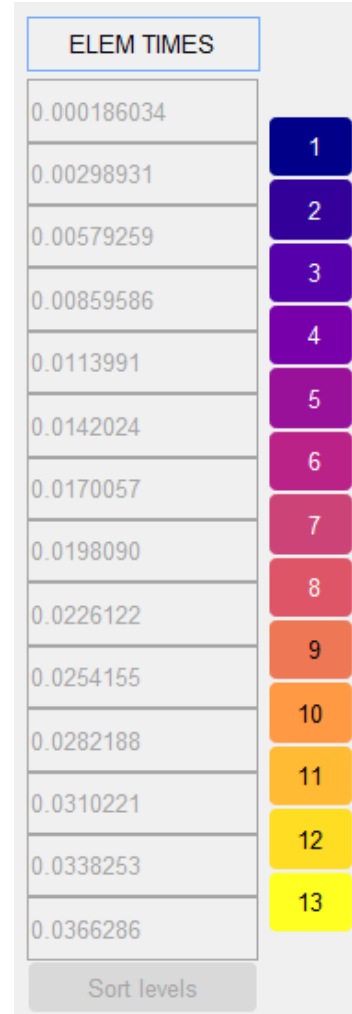
Sort levels

# Data plotting – Contour Ramp Options

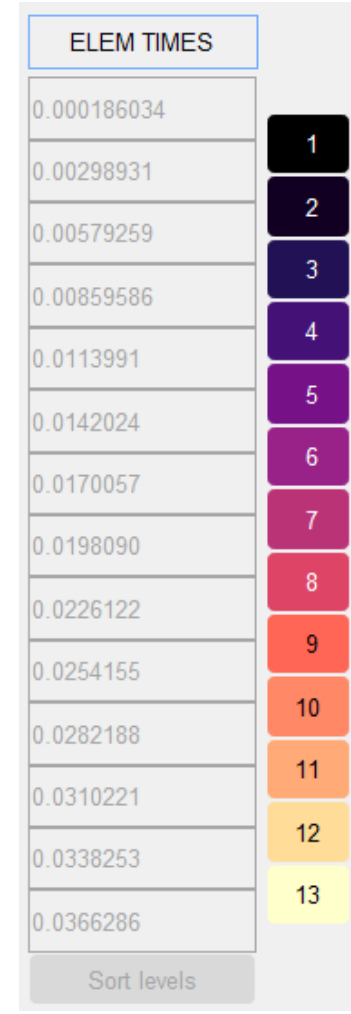
Viridis



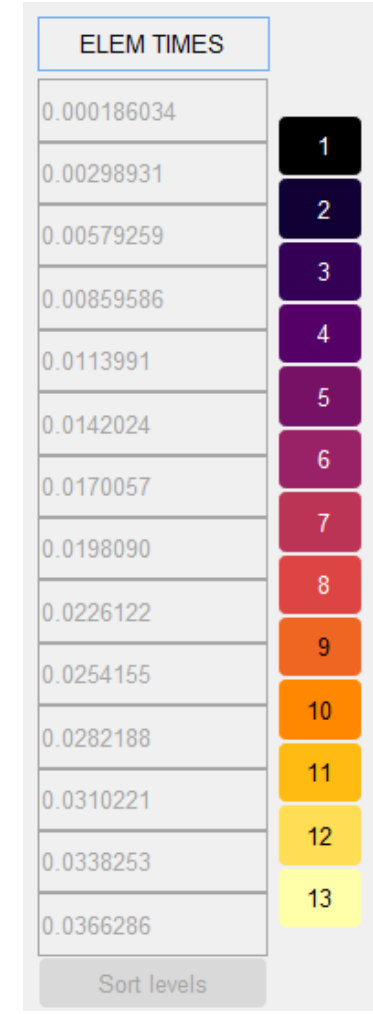
Plasma



Magma

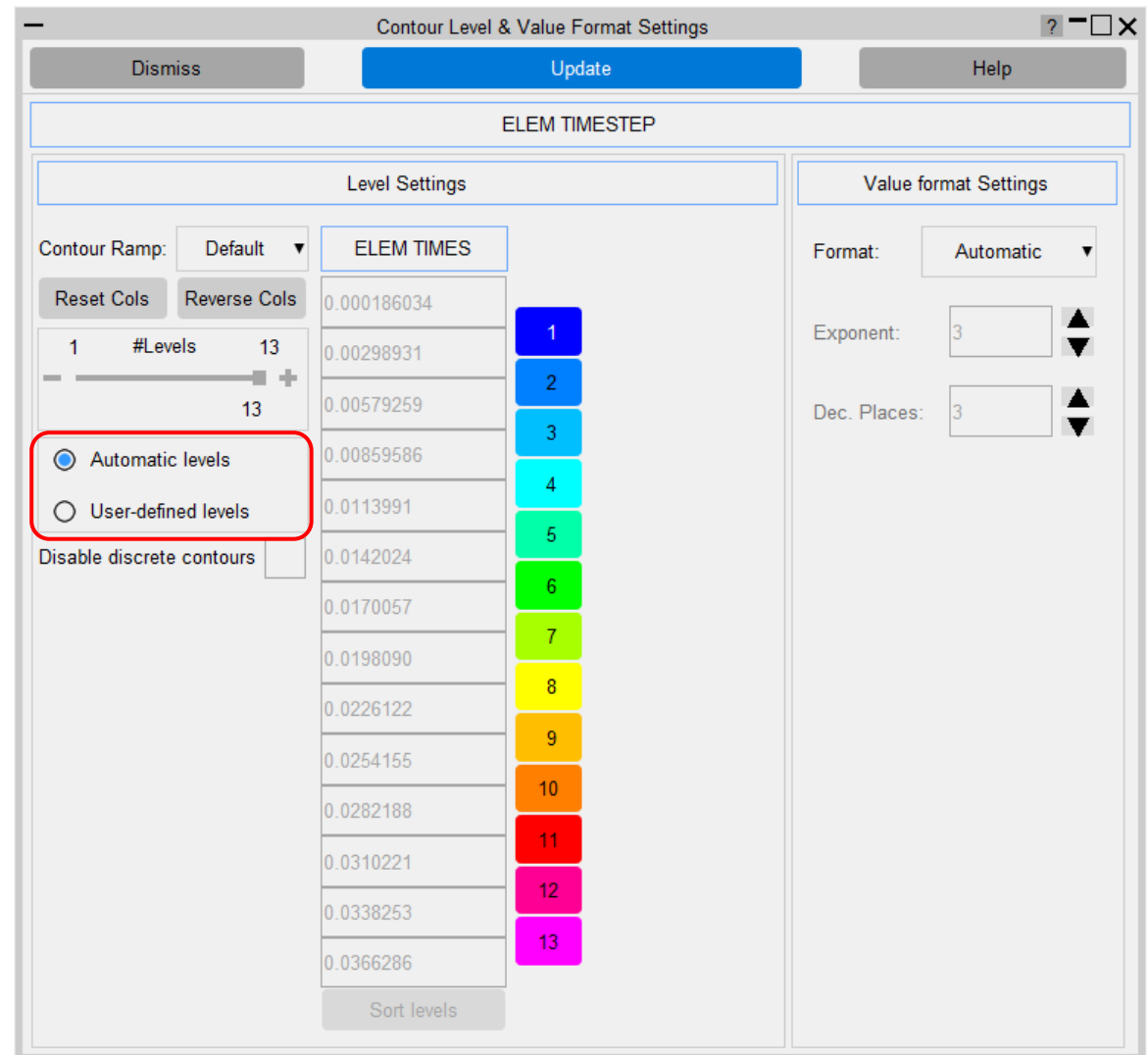


Inferno



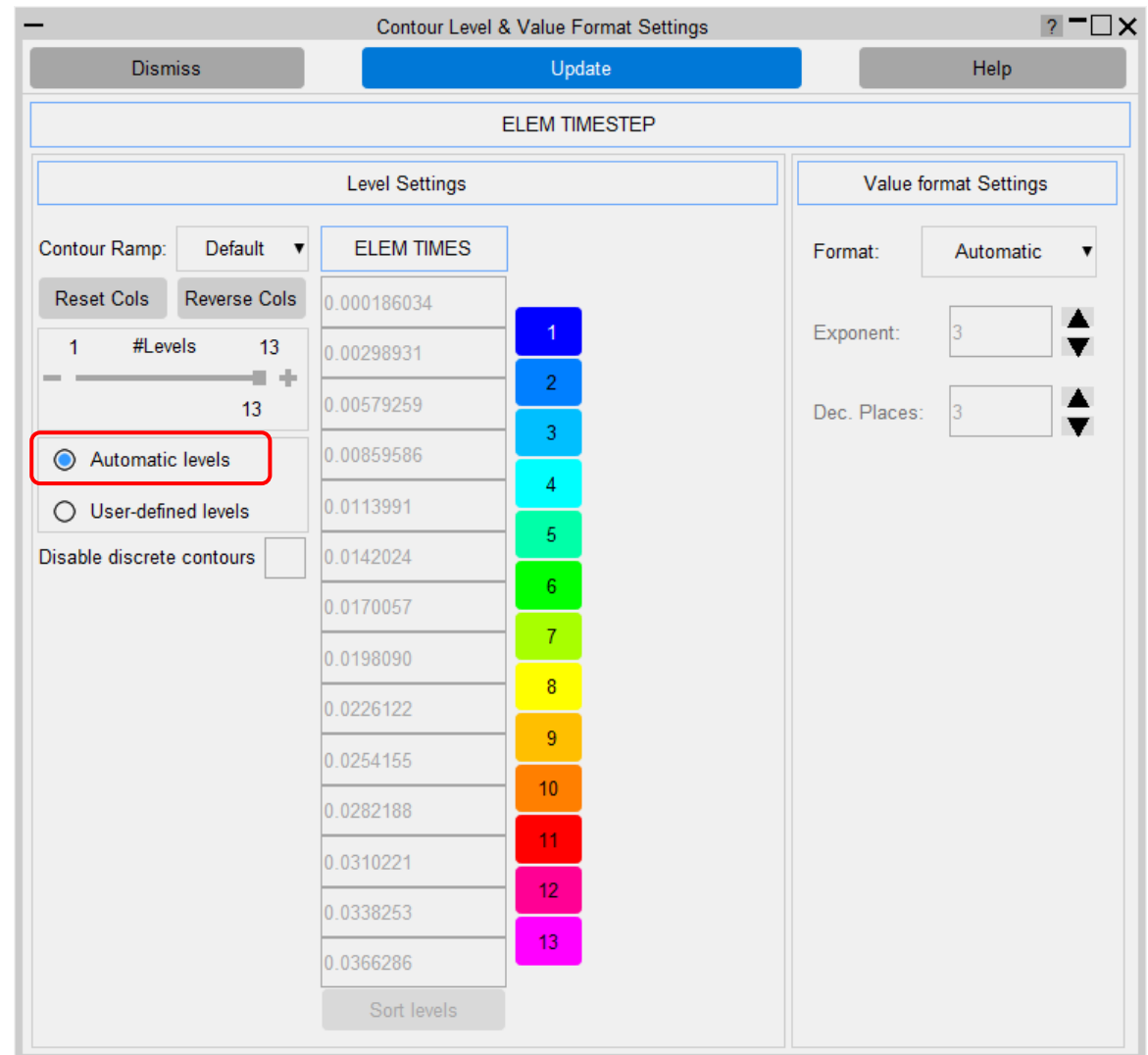
# Data plotting – Contour Level Options

- A new radio button for contour level options has been added to the contour LEVELS panel in PRIMER 21.0
- There are currently 2 options:
  - Automatic levels (default)
  - User-defined levels
- The image on the right currently shows the “Automatic levels” mode



# Data plotting – Contour Level Options: Automatic levels

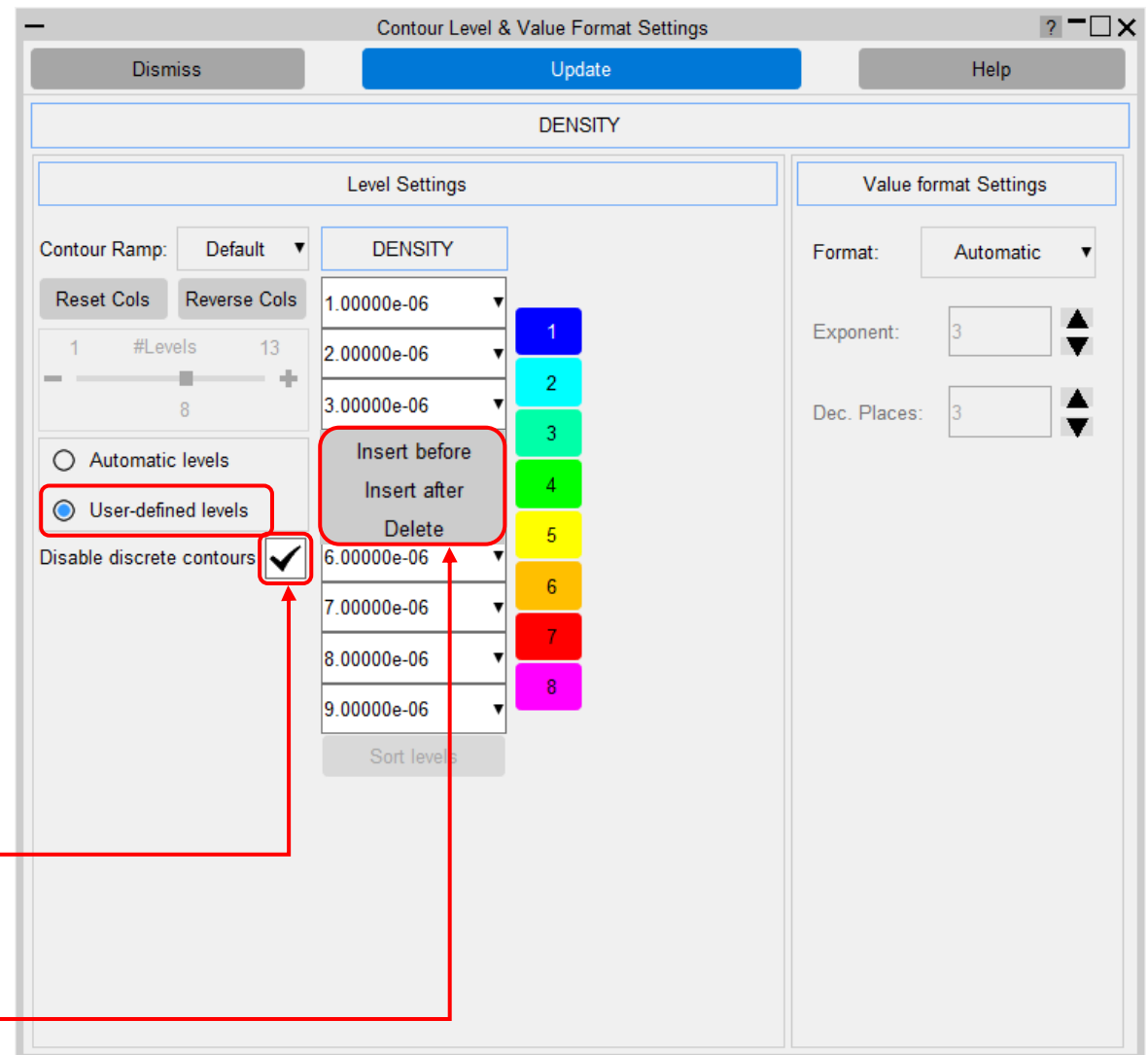
- This is the default option
- This is the original behaviour from PRIMER 20.0 and earlier
- Contour level values are uniformly distributed based on the maximum and minimum values specified in the relevant contour SETTINGS panels
- Number of contour levels can be modified by the #Levels slider





# Data plotting – Contour Level Options: User-defined levels

- In this mode, users can modify the contour values manually:
  - When the values are unordered, the “Sort levels” button is enabled and can be used to sort the values into ascending order;
  - This mode is not available when the data component being contoured is integer data
  - If a component has discrete data, this mode will only be available when discrete contouring is disabled
- Levels can be added/deleted with the popup menu from the value textboxes



# HBM Trees

Image acknowledgements:

THUMS - Toyota Motor Corporation

GHBMC - Elemance

# Supported GHBMC models – detailed

- Tree files help position and prepare HBMs for LS-DYNA analysis.
- These are available for the most popular GHBMC models.
- Tree files are free to PRIMER users and available from your local Oasys distributor.

- **Detailed occupants:**

- **F50-O v6.0.1**

- F05-O v5.1/v6.0

- M50-O v5.1/v5.1.1/v6.0/**v6.1**

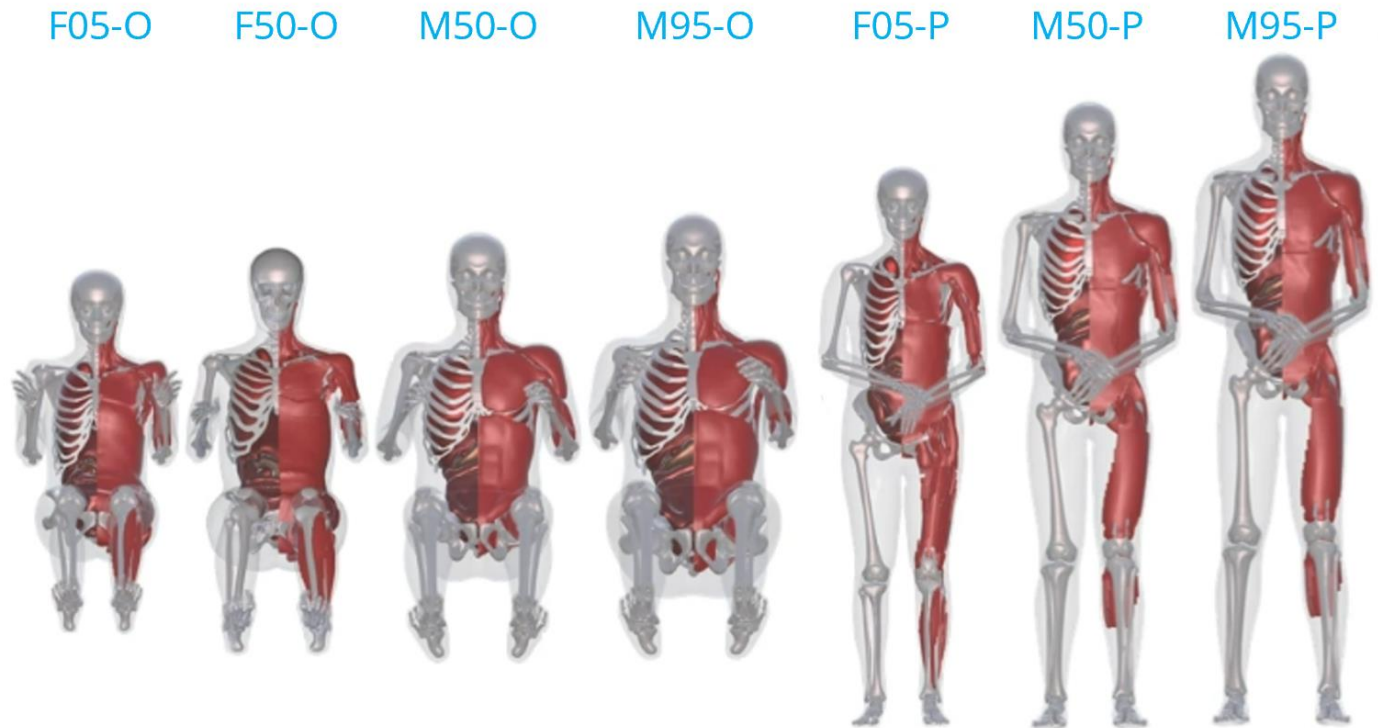
- M95-O v5.1/v6.0

- **Detailed pedestrians**

- F05-P v1.2/v5.3.4

- M50-P v1.6/v5.3.1/v5.3.4

- M95-P v1.2/v5.3.4



Detailed occupants

Detailed pedestrians

# Supported GHBMC models – simplified

- **Simplified occupants:**

- **F50-OS v2.3.1**

- F05-OS v2.3

- M50-OS v2.3

- M95-OS v2.3

- **Simplified pedestrians:**

- F05-PS v1.8/v5.3.4

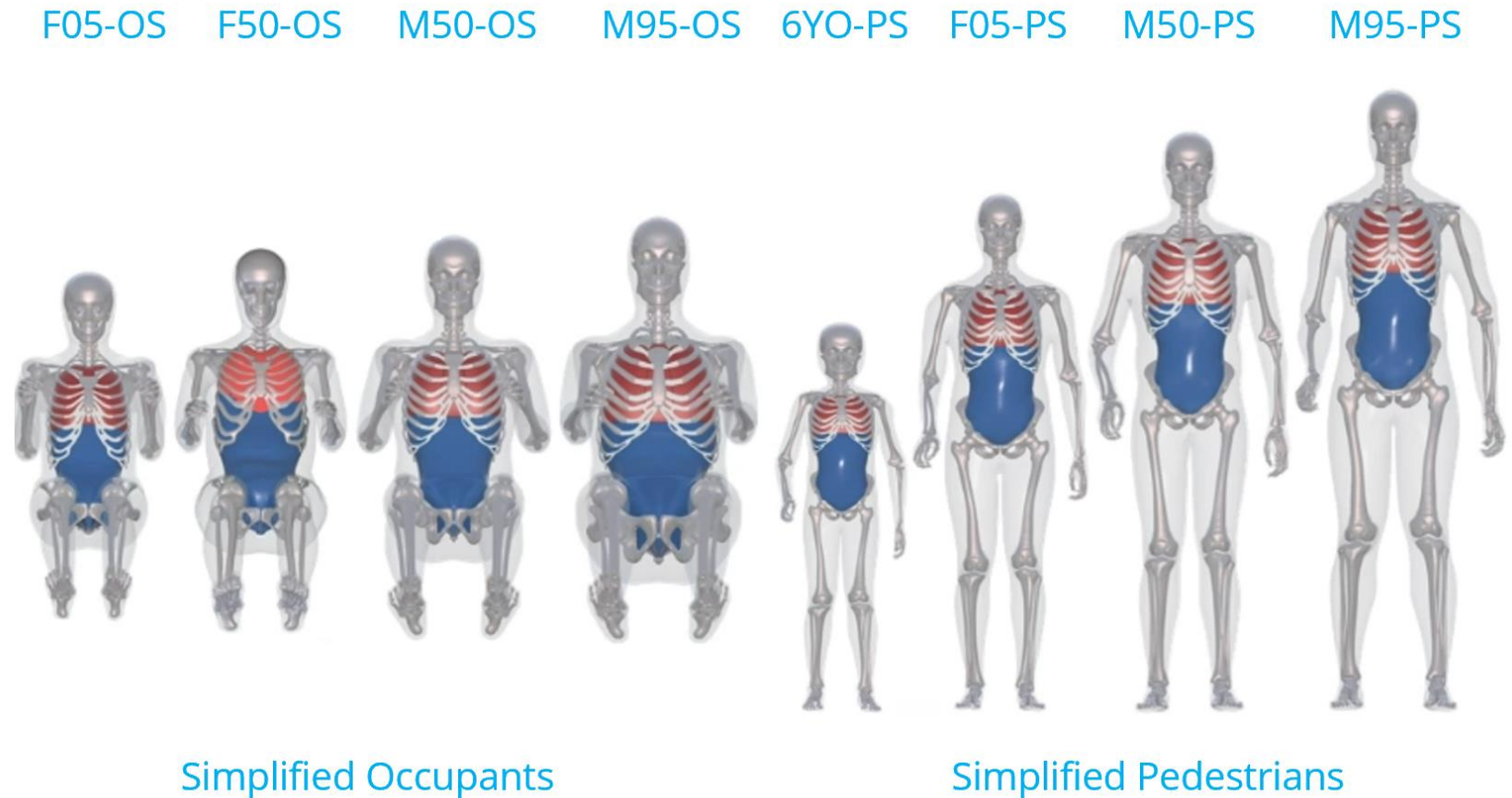
- M50-PS v1.8/v5.3.4

- M95-PS v1.8/v5.3.4

- 3YO-PS v1.8

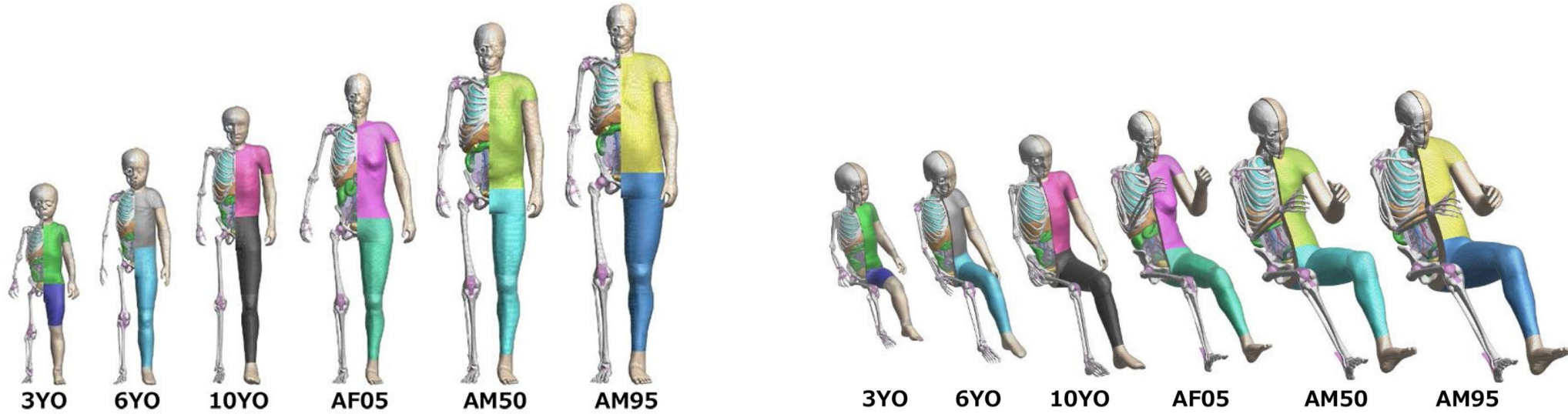
- 6YO-PS v1.8

- 10YO-P v1.8



# Supported THUMS models

- Tree files are free to PRIMER users and available from your local Oasys distributor.



- **Version 4 Pedestrians:**

- AF05-P v4.0.2
- AM50-P v4.0.2
- AM95-P v4.0.2
- 3YO/6YO/10YO v4.0

- **Version 4/5/6/7 Occupants:**

- AF05-O v4.1/v5.0.3/v6.1/**v7**
- AM50-O v4.1/v5.0.3/v6.1/**v7**
- AM95-O v4.1/v5.0.3/v6.1/**v7**
- 3YO/6YO/10YO v4.0

# Supported THUMS models

---

- Tree files are free to PRIMER users and available from your local Oasys distributor.

- **Seatback Reclined (25/35/45 Deg.):**

- **AF05-O v7**
- **AM50-O v7**
- **AM95-O v7**

- **Others:**

- **Elderly AF50/AM50 V4.0**
- **Whiplash F50/AM50 V4.0**
- **Obese BMI35 V4.0**



**Reclined Posture (Version 7)**

# HBM Visualisation Entities

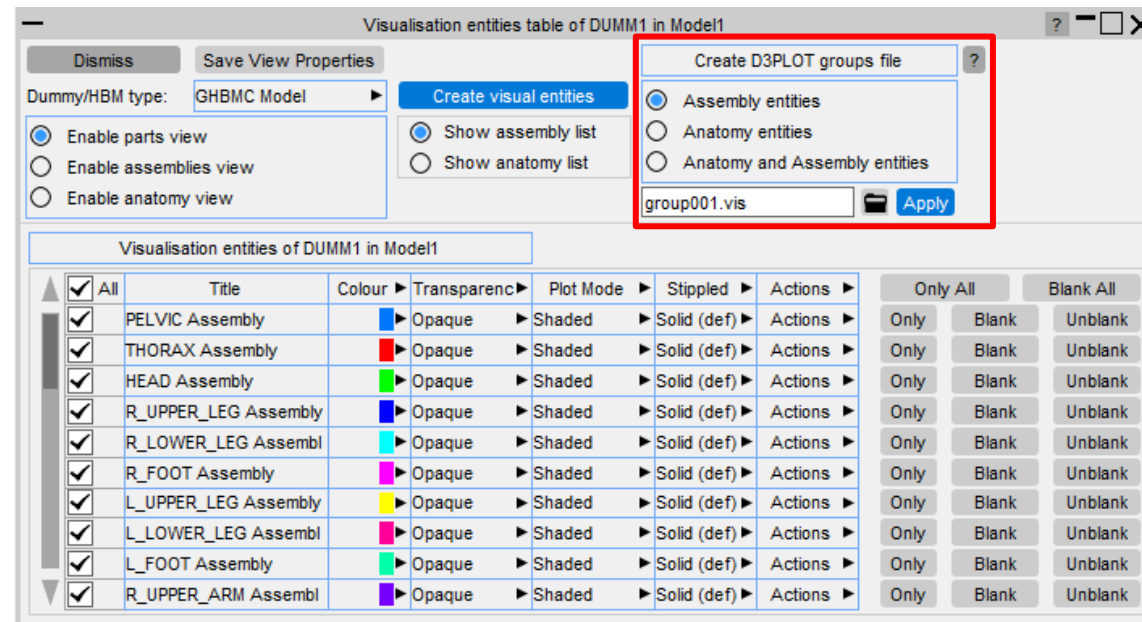
Image Acknowledgements

GHBMC - Elemance



# HBM Visualisation entities file for D3PLOT

- It is now possible to view Human Body Model (HBM) visualisation entities, created by the HBM Visualisation table, in a D3PLOT session using a “D3PLOT groups file” (\*.vis).
- A model specific “D3PLOT groups file” can be created from the Visualisation table in PRIMER, using the newly added buttons under the “Create D3PLOT groups file” label.





# HBM Visualisation entities file for D3PLOT

---

- The radio buttons provide an option to choose the type of HBM visualisation entities, that you want to view in D3PLOT.
  - **Assembly entities:** Creates a D3PLOT groups file with only those entities that are viewed in an “Assembly view”.
  - **Anatomy entities:** Creates a D3PLOT groups file with only those entities that are viewed in an “Anatomy view”.
  - **Assembly and Anatomy entities:** Creates a D3PLOT groups file with all the entities that are viewed in both the “Assembly” and “Anatomy” views.
- “Apply” will create a D3PLOT groups file with a filename (\*.vis) specified in the adjacent textbox.
- This groups file can be loaded into a D3PLOT session on the LS-DYNA results of the same model.

# Create HBM Visualisation entities file for D3PLOT

1

2

3

4

5. Create HBM visual entities

6. Select the type of entities to be written out into the groups file

7. Give a filename. (A default filename is always shown, you can change if you wish to)

8. Apply to create D3PLOT groups file

9. Check the confirmation message in the Dialogue box

Visualisation entities table of DUMM1 in Model1

Dummy/HBM type: GHBMC Model

Create D3PLOT groups file

group001.vis

All	Title	Colour	Transparent	Plot Mode	Stippled	Actions	Only All	Blank All
<input checked="" type="checkbox"/>	PELVIC Assembly	Blue	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank
<input checked="" type="checkbox"/>	THORAX Assembly	Red	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank
<input checked="" type="checkbox"/>	HEAD Assembly	Green	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank
<input checked="" type="checkbox"/>	R_UPPER_LEG Assembly	Blue	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank
<input checked="" type="checkbox"/>	R_LOWER_LEG Assembly	Cyan	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank
<input checked="" type="checkbox"/>	R_FOOT Assembly	Orange	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank
<input checked="" type="checkbox"/>	L_UPPER_LEG Assembly	Yellow	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank
<input checked="" type="checkbox"/>	L_LOWER_LEG Assembly	Magenta	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank
<input checked="" type="checkbox"/>	L_FOOT Assembly	Green	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank
<input checked="" type="checkbox"/>	R_UPPER_ARM Assembly	Purple	Opaque	Shaded	Solid (def)	Actions	Only	Blank Unblank

Nothing close enough.  
Nothing close enough.  
groups file group001.vis written

Manual CT SI Node plot Li Hi Sh Save P Lock  
Stop Timestep Int Vels (Tr) AC Zoom CN All  
Tidy +XY +YZ +XZ +ISO -XY -YZ -XZ -ISO Views Rev  
? -XY -YZ -XZ -ISO

# View HBM Visualisation entities in D3PLOT

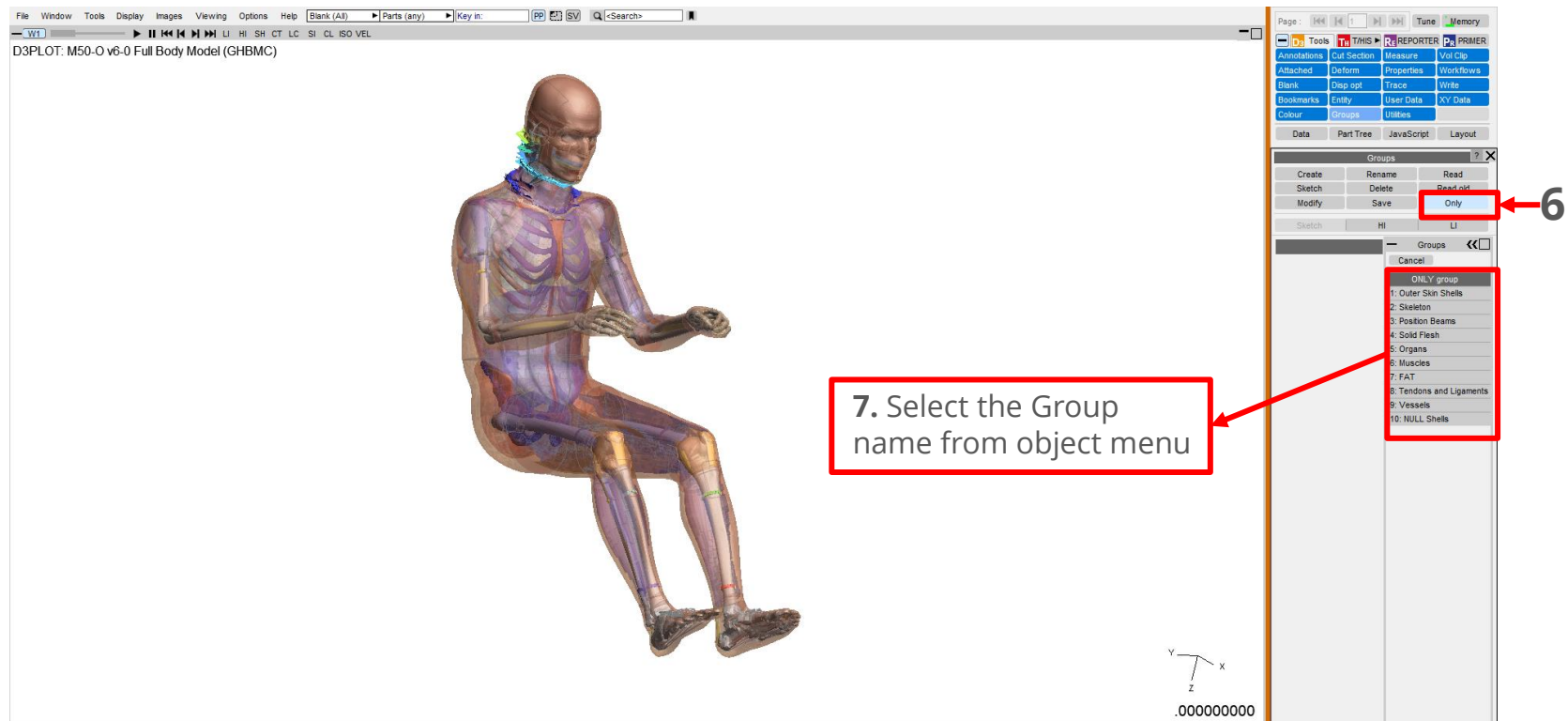
1. Load the LS-DYNA results (\*.ptf/d3plot file) of the model into D3PLOT, for which you have the \*.vis file.

4. Select the \*.vis file of the model

5. Apply will load the HBM visual entities from the file and applies them on the model in the graphics area.

# View HBM Visualisation entities in D3PLOT

- In Groups menu, you can see the list of HBM entities and perform various operations like Only, Sketch etc.



# HBM Tool Updates

# New Dialogue command to write DAF

---

- A new dialogue command **WRITE\_DUMMY\_ANGLE** is added to allow you to write out a Dummy Angles File when working with Dummies/HBMs in Command-line mode.
- PRIMER writes out a Dummy Angles File for the selected Dummy, when you enter the following command in the dialogue box:
  - DUMMY >>> WRITE\_DUMMY\_ANGLE <filename>

WRITE_DUMMY_ANGLE	Specify a <i>filename</i>	Writes out the Dummy Angles File, for the selected Dummy, with the specified filename.
-------------------	---------------------------	--

# Positioning of Assemblies with Multiple parents

- In previous version of PRIMER, Dummy/HBM assemblies can have multiple parents. The extra connections between assemblies is achieved with PIN/LINE/HINGE. This creates circular connections amongst assemblies in a dummy construct.
- From PRIMER 21.0, it is possible to use the **Rotate Angles** positioning method to position such assemblies.

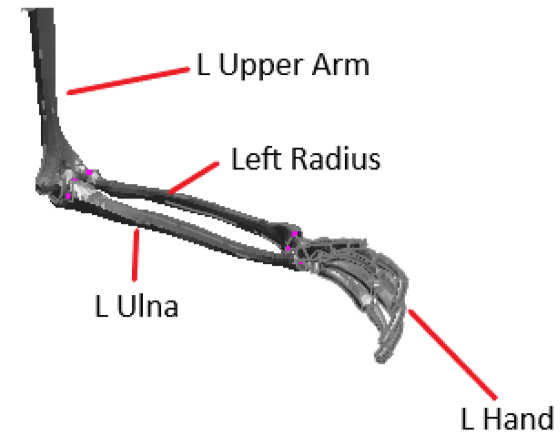
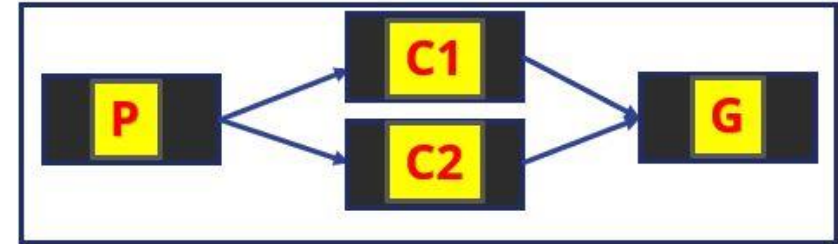


Image Acknowledgement: THUMS - Toyota Motor Corporation

# Positioning of Assemblies with Multiple parents

- The angle rows of all the assemblies with circular connections are displayed with a grey background in the “Rotate angles” panel.
- In the Assembly list, the indications **(R)**, **(E)** and **(M)** against the assembly names indicate the following:
  - **(R)**: The indicated assembly is the Root Assembly.
  - **(E)**: One or more child/grandchild assemblies of the indicated assembly have Mechanism style connections.
  - **(M)**: The indicated assembly has multiple parent assemblies and therefore connected with the parents in mechanism style connections.
- For Circular connections, the feature of dragging using a particular mouse button to rotate about a particular axis is not applicable. Instead, if you drag an assembly with any mouse button, PRIMER rotates that assembly about any axis as per your mouse movement.

1: PELVIS	(R)	0.00	0.00	0.00
14: L UPR ARM		0.00	0.00	0.00
15: L Ulna	(E)	0.00	0.00	0.00
16: L HAND	(M)	0.00	0.00	0.00
36: Left Radius	(E)	0.00	0.00	0.00



# Cut Sections

# Cut sections improvements

- In PRIMER 20.0 the numbers of parallel cut planes in positive and negative directions for uniform (non-custom) spacing were concatenated into one text box.
- In PRIMER 21.0 there are separate text boxes for both numbers of planes.
- In previous versions, cut section custom spacing positions were sorted immediately after editing. This is unintuitive when editing several positions in a row.
- In PRIMER 21.0 positions will remain where they are after editing even if they are then no longer in ascending order.
- The new **Sort positions** button can then be used to sort the positions into ascending order.

Thick cut  ?  
Thickness: 14.5

Union  ?  
Intersection

Multiple cuts  ? Spacing: 29.1

Custom spacing  # planes +/-: 999 999

CUT SECTION CUSTOM SPACING

Positions relative to local cut origin Done

Number of parallel planes 5

Add position:

Sort positions

1 ▶	-58.17183
2 ▶	-29.08591
3 ▶	0.0
4 ▶	29.08591
5 ▶	58.17183
6 ▶	undefined
7 ▶	undefined
8 ▶	undefined
9 ▶	undefined

# New cut section properties

- Two new properties have been added to the 'Cut Section Properties' panel:
  - Plastic equal area axes ( $Xe_g$ ,  $Ye_g$ ,  $Ze_g$ );
  - Fully plastic equal force axes ( $Xf_g$ ,  $Yf_g$ ,  $Zf_g$ ).
- Changed the labels of the centroid global coordinates from ( $Xg$ ,  $Yg$ ,  $Zg$ ) to ( $Xc_g$ ,  $Yc_g$ ,  $Zc_g$ )

Elastic Properties			Plastic Properties			Forces and Moments		
<input checked="" type="checkbox"/> Show 2nd mom. of area	?		<input type="checkbox"/> Show on plot	?		First yield (estimated)		
<input checked="" type="checkbox"/> Show princ. 2nd mom.			Eq Area axes	Xe	Ye	Axial	Mxx	Myy
Area	Xc	Yc		-0.1018	-150.686	866642.8	1.3405E8	9.8937E7
172053.9	-0.86811	-103.439	Plastic Moduli	Zxx	Zyy	Fully plastic (estimated)		
lxx	lyy	lxy		2.9874E7	2.151E7	?		
8.578E9	3.7843E9	5399559.	Xe_g	Ye_g	Ze_g	Eq Force axes	Xf	Yf
luy	lvv	Theta	2429.0	325.511	742.1234		21.78789	-4.05887
8.578E9	3.7843E9	-6.45E-2	Calculate Torsion properties...			Axial	Mxx	Myy
Xc_g	Yc_g	Zc_g				2217933.	3.6296E8	3.2E8
2429.0	324.7447	789.3702				Xf_g	Yf_g	Zf_g
						2429.0	347.4006	888.7506

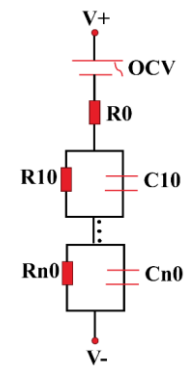
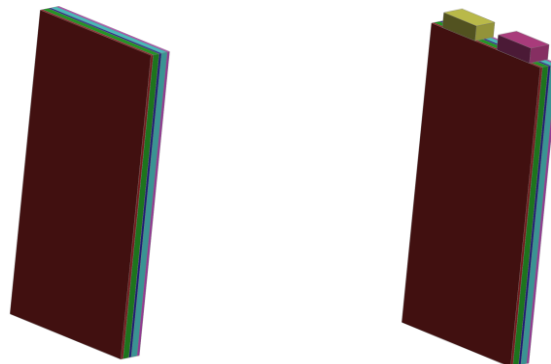
# Battery Setup Tool

# Battery Setup Tool

- The battery setup tool is a new feature in PRIMER 21.0 which is accessible through the 'Batteries' button from the Tools panel.
- It can be used to set up a pouch battery structure from scratch and combine it with relevant **\*EM\_RANDES** keywords to model Randles circuits within the battery cell.
- The workflow is split into five steps as follows:



- Micro scale
- Meso scale
- Macro scale
- Meshless scale

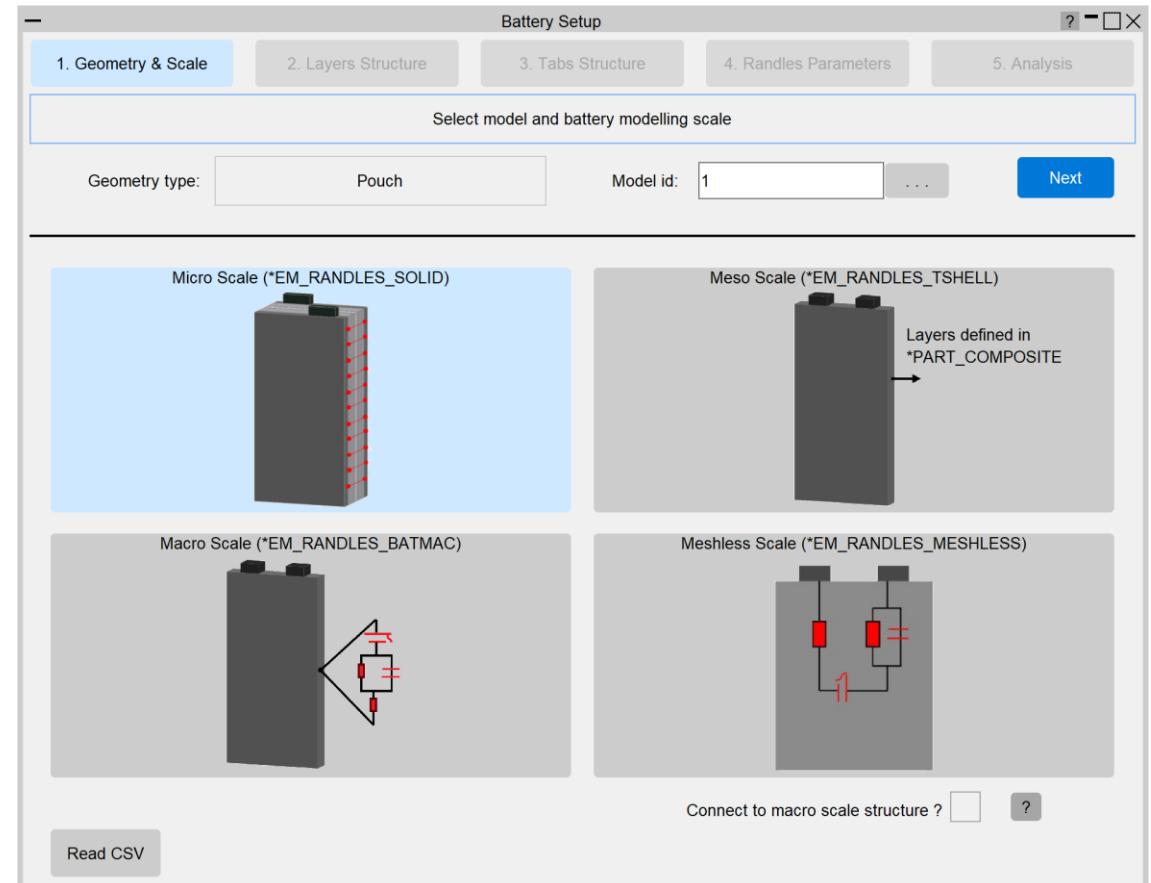


- Structural analysis
- Thermal analysis
- EM analysis

# Battery Setup Tool

## 1. Geometry & Scale:

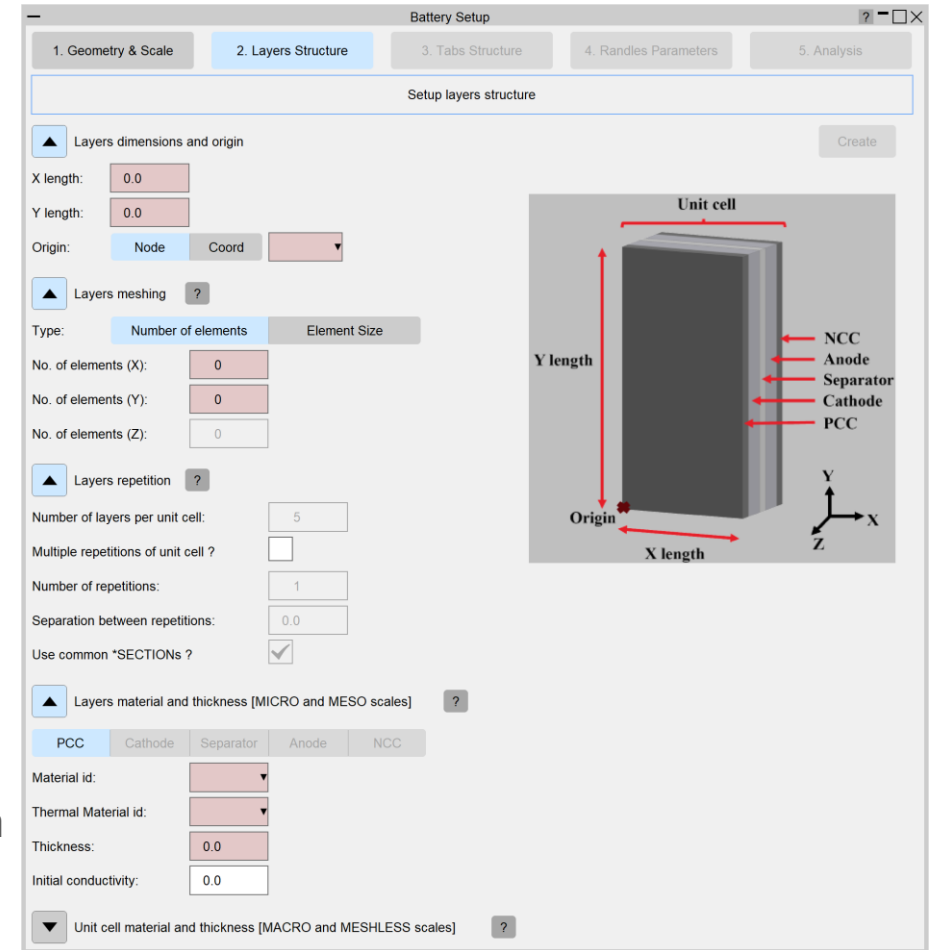
- The tool supports all 4 possible scales for modelling a battery cell using the `*EM_RANDLES` LS-DYNA keyword:
  - Micro scale*: uses `*EM_RANDLES_SOLID`
  - Meso scale*: uses `*EM_RANDLES_TSHELL`
  - Macro scale*: uses `*EM_RANDLES_BATMAC`
  - Meshless scale*: uses `*EM_RANDLES_MESHLESS` and could be connected to a Macro scale structure. Otherwise, steps 2 and 3 will be skipped and no physical structure will be created.



# Battery Setup Tool

## 2. Layers structure:

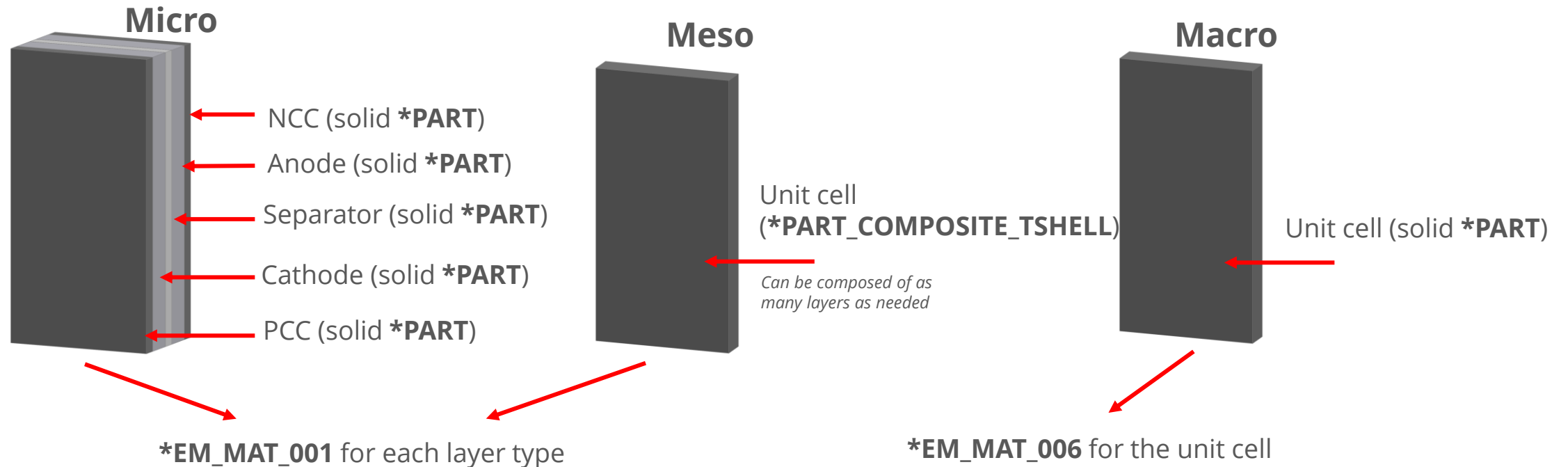
- Once the modeling scale is selected, the structure of the battery internal layers can be created by providing the dimensions, origin, meshing density, how many unit cell repetitions are needed, the material and thermal material information, thickness, and the initial conductivity for the two current collectors.
- For the Micro and Meso scales, the material and thickness properties of each layer must be provided separately, while for the Macro and Meshless (connected to Macro structure) scales, these properties must be provided for the unit cell as a whole.



# Battery Setup Tool

## 2. Layers structure:

- The type and number of parts that will be created per unit cell will depend on the selected scale.
- PRIMER will also automatically associate the generated parts to **\*EM\_MAT** cards to define the electromagnetic properties of corresponding materials and set the initial potential of current collectors.

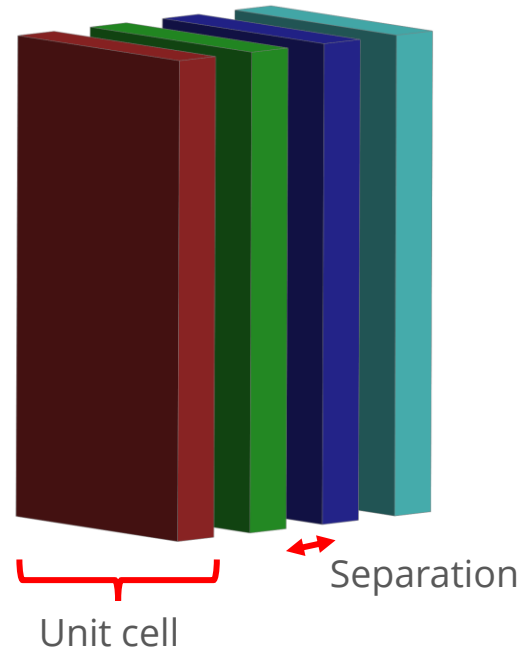
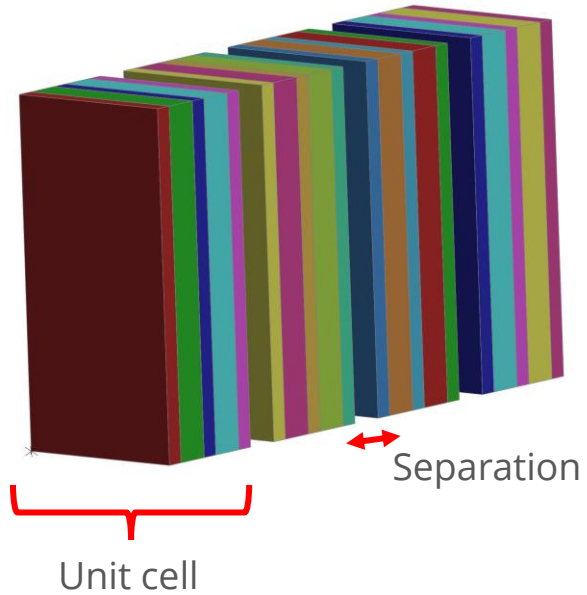




# Battery Setup Tool

## 2. Layers structure:

- Multiple repetitions of the unit cell can be created for any scale.



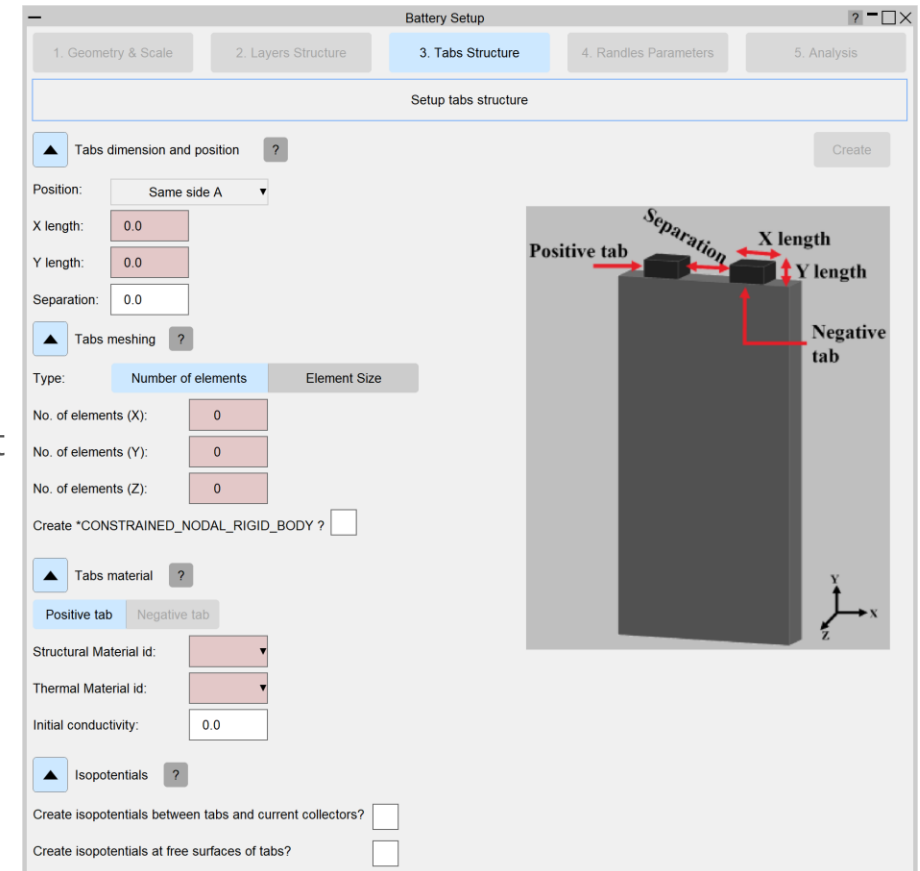
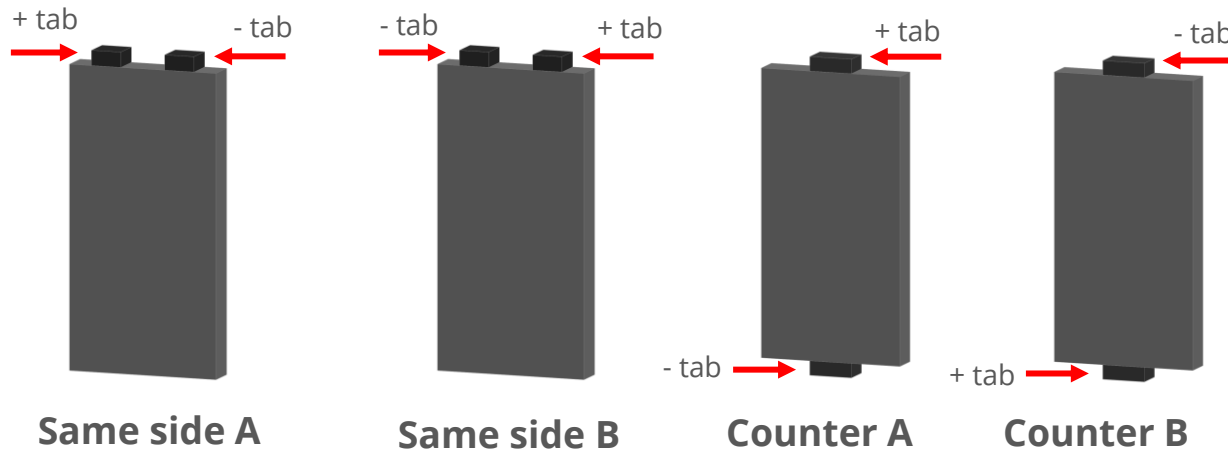
▲ Layers repetition ?

Number of layers per unit cell:	<input type="text" value="5"/>
Multiple repetitions of unit cell ?	<input checked="" type="checkbox"/>
Number of repetitions:	<input type="text" value="4"/>
Separation between repetitions:	<input type="text" value="2.0"/>
Use common *SECTIONS ?	<input checked="" type="checkbox"/>

# Battery Setup Tool

## 3. Tabs structure:

- Once the layers structure is created, the structure of the positive and negative tabs for each unit cell can be created by providing the dimensions, meshing density, the material and thermal material information.
- Tabs are always modeled as solid **\*PARTs** for all scales.
- Four different configurations of tab positioning relative to the layer unit cell are available.



# Battery Setup Tool

## 3. Tabs structure:

- Each tab structural material will automatically be associated to an **\*EM\_MAT\_001** card to define its electromagnetic properties.
- PRIMER can automatically connect the tabs to the layers structurally by generating **\*CONSTRAINED\_NODAL\_RIGID\_BODY** cards at each tab-layer connection that include all nodes on the common tab-layer surface.
- PRIMER can also automatically connect the tabs to the layers electrically by generating **\*EM\_ISOPOTENTIAL** cards at each tab-layer connection by constraining overlapping nodes to have the same scalar potential value.
- An **\*EM\_ISOPOTENTIAL** card can also be generated for each tab to include nodes at the free surface (not connected to the cell). These could then be easily used to connect the different tabs using **\*EM\_ISOPOTENTIAL\_CONNECT** cards.

▲ Tabs material ?

Positive tab Negative tab

Structural Material id:

Thermal Material id:

Initial conductivity:

▲ Tabs meshing ?

Type: Number of elements Element Size

No. of elements (X):

No. of elements (Y):

No. of elements (Z):

Create \*CONSTRAINED\_NODAL\_RIGID\_BODY ?

▲ Isopotentials ?

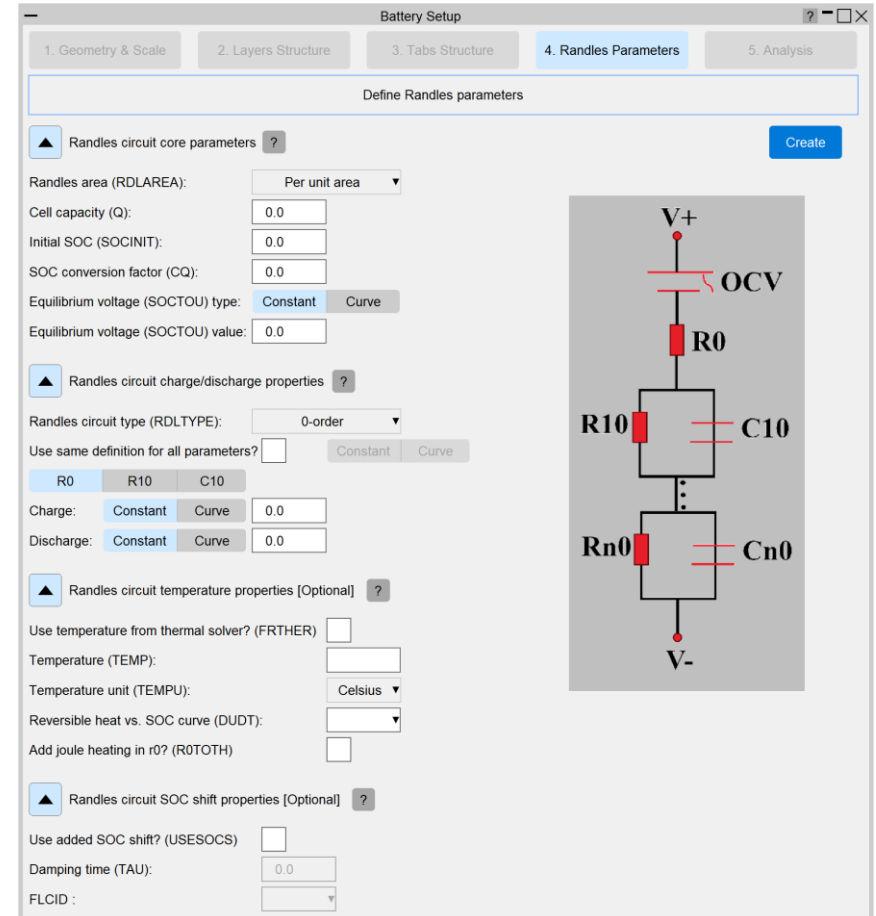
Create isopotentials between tabs and current collectors?

Create isopotentials at free surfaces of tabs?

# Battery Setup Tool

## 4. Randles parameters:

- Once the tabs structure is created, the Randles parameters from the relevant **\*EM\_RANDELES** keyword will need to be defined.
- The layers parts (CPPPART, CCNPART, SEPPART, PELPART, NELPART) from card 1 of **\*EM\_RANDELES\_SOLID** and the part set (PSID) from card 1 in **\*EM\_RANDELES\_TSHELL** and **\*EM\_RANDELES\_BATMAC** will automatically be referenced by PRIMER based on what has been generated at the '2. Layers Structure' stage.
- If in 'Meshless connected to Macro structure' mode, an extra **\*EM\_ISOPOTENTIAL\_CONNECT** card with CONTYPE = 5 will be created connecting the Randles circuit to the cell layers nodes overlapping with the tabs.



# Battery Setup Tool

## 5. Analysis:

- The final step is to activate or create relevant analysis keywords by turning on the tick boxes next to the desired keywords and defining one or two fields. Once "Apply" is clicked, the selected keywords will be activated/created and can then be fully edited by clicking on the associated "Edit" button which will open up the corresponding modify panel.

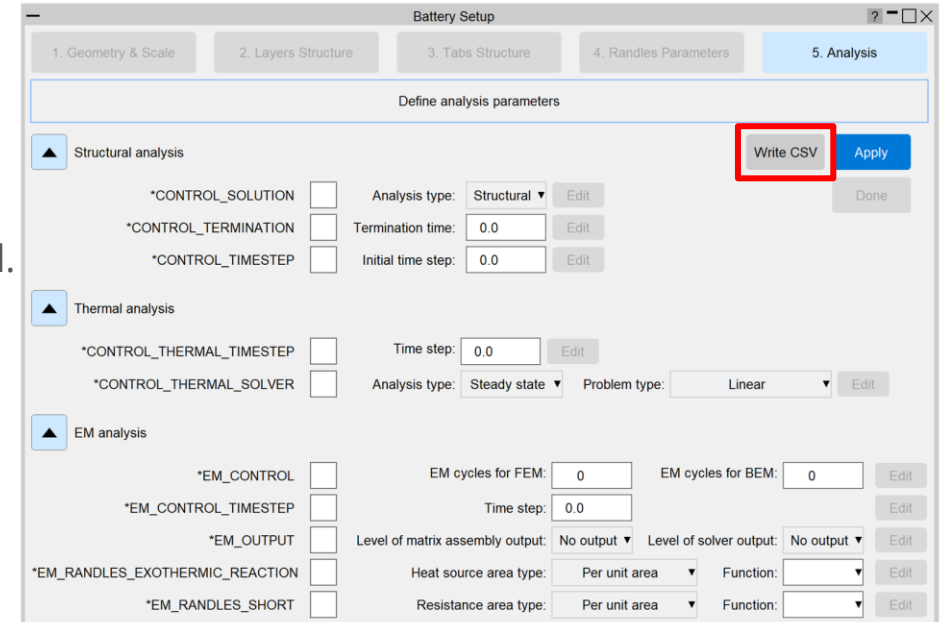
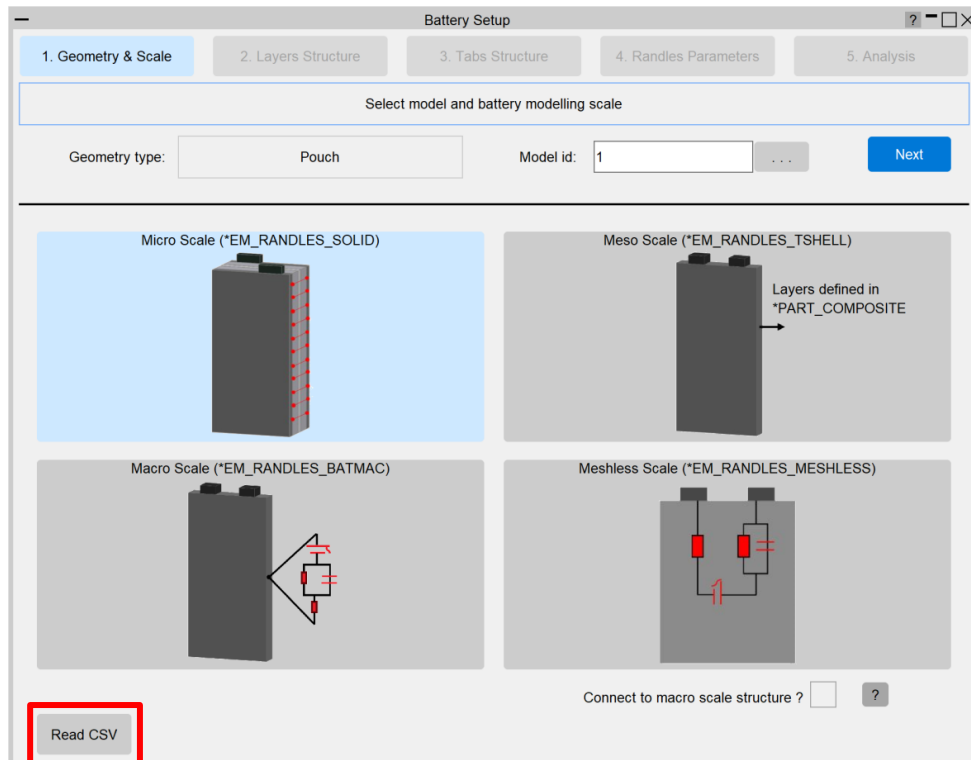
The screenshot shows the 'Battery Setup' application window with the '5. Analysis' tab selected. The interface is titled 'Define analysis parameters' and contains three main sections:

- Structural analysis:** Includes checkboxes for `*CONTROL_SOLUTION`, `*CONTROL_TERMINATION`, and `*CONTROL_TIMESTEP`. Parameters include 'Analysis type' (set to Structural), 'Termination time' (0.0), and 'Initial time step' (0.0). Buttons for 'Write CSV', 'Apply', and 'Done' are present.
- Thermal analysis:** Includes checkboxes for `*CONTROL_THERMAL_TIMESTEP` and `*CONTROL_THERMAL_SOLVER`. Parameters include 'Time step' (0.0), 'Analysis type' (Steady state), and 'Problem type' (Linear).
- EM analysis:** Includes checkboxes for `*EM_CONTROL`, `*EM_CONTROL_TIMESTEP`, `*EM_OUTPUT`, `*EM_RANDLES_EXOTHERMIC_REACTION`, and `*EM_RANDLES_SHORT`. Parameters include 'EM cycles for FEM' (0), 'EM cycles for BEM' (0), 'Time step' (0.0), 'Level of matrix assembly output' (No output), 'Level of solver output' (No output), 'Heat source area type' (Per unit area), and 'Resistance area type' (Per unit area). Each parameter field has an associated 'Edit' button.

# Battery Setup Tool

## Saving and restoring data:

- The data from all 5 steps can be exported to a csv file using the “Write CSV” button in the ‘5. Analysis’ panel, and imported back into a future session using the “Read CSV” button in the ‘1. Geometry & Scale’ panel.

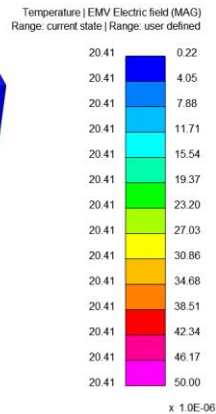
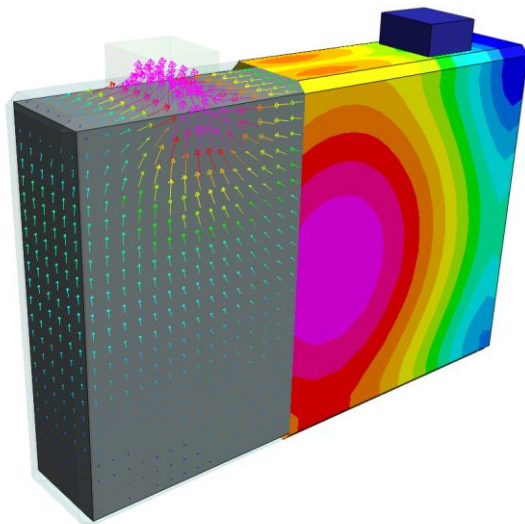


# Battery Setup Tool

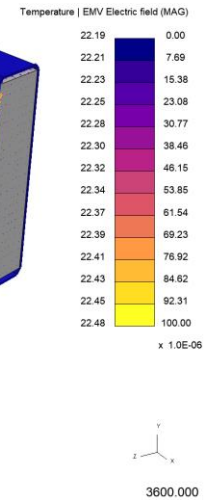
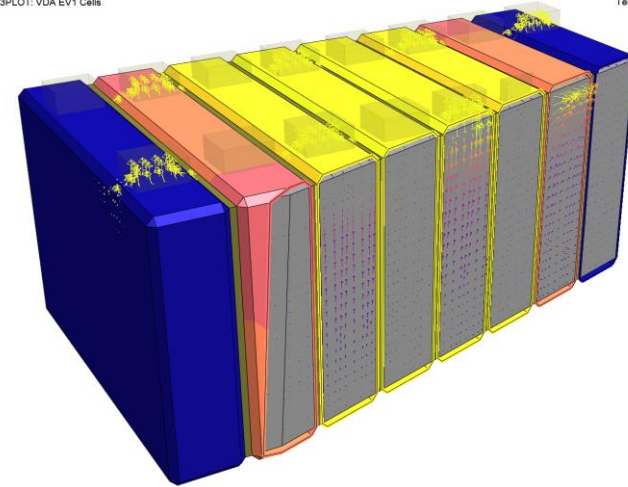
## Extra steps and post-processing:

- Once all 5 steps are completed, the tool can be closed. It might be necessary to connect the different unit cells (if multiple unit cells have been generated) and/or the battery cell to any external circuits, by using **\*EM\_ISOPOTENTIAL\_CONNECT** of resistance type for example, as an additional step. It might also be required to activate extra analysis keywords not listed in the final panel of the tool, after which the model should be ready to submit to LS-DYNA.
- An example of D3PLOT results for a Macro scale battery model generated by the tool is shown below.

D3PLOT: VDA EV1 Cell 173x115x32 mm



D3PLOT: VDA EV1 Cells



# Spotweld Remesh Improvements



# Skip preserving elements around a hole

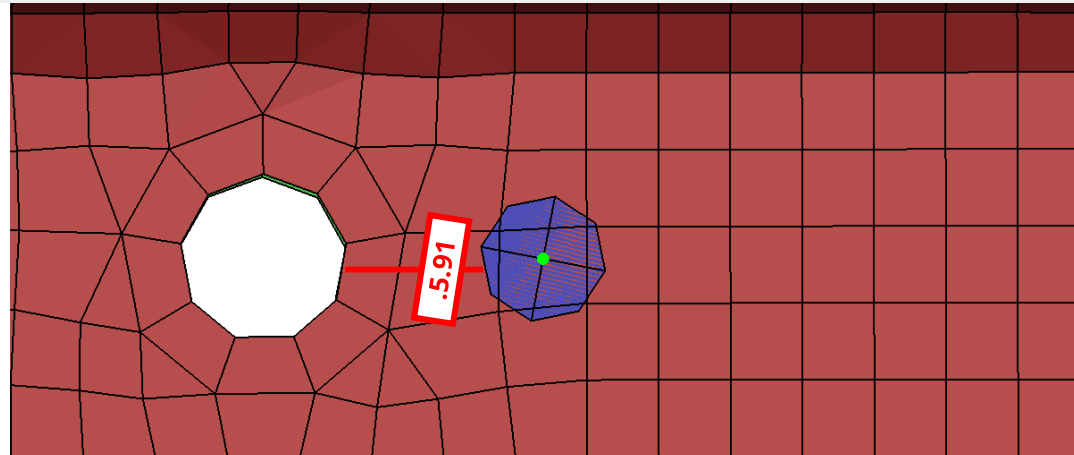
- Previously, PRIMER would throw an error when attempting to preserve elements around a hole if it was positioned too close to spot welds.
- Now the elements around the hole are not preserved if they are close to spotwelds, such as those shown in the images below.

CONNECTION TABLE

Dismiss View... Options... Refresh Action: update & remake Show all Spotwelds Adhesive Rivet Write... Sketch conx on select ?

Apply: Undo All Selected Changed Autoscale Clear Sel all Select Show sel Bolts/Joints Spot lines Set columns Save columns to pref

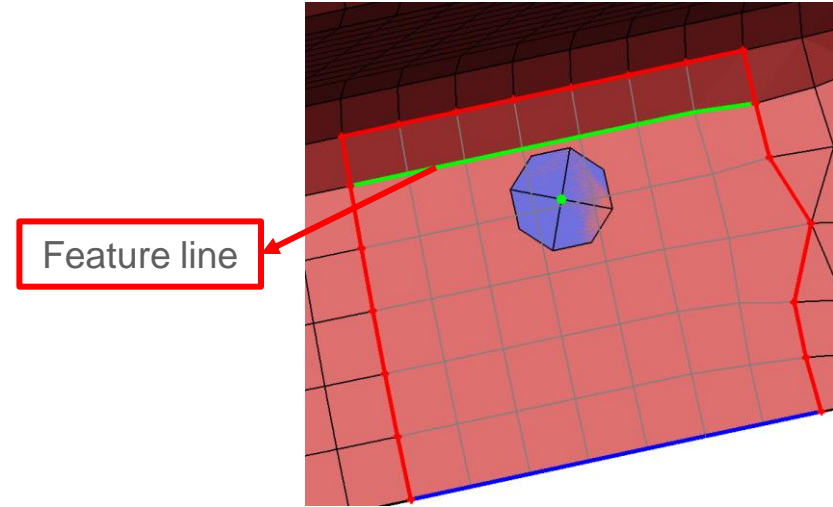
ID	Type	Subtype	Status	Part ID	Contact id	Diameter	Layer 1	Layer 2	P1 (coords)	Store/Default	Remesh	Remesh diam	Remesh Nring	Remesh R1 di
CNX18	SPOTWELD	4 solids	Unchecked	3	<n/a>	5	P2	P1	44.43 12.78 0	STORED	yes	0	1	7.4



# Improved handling of meshing errors

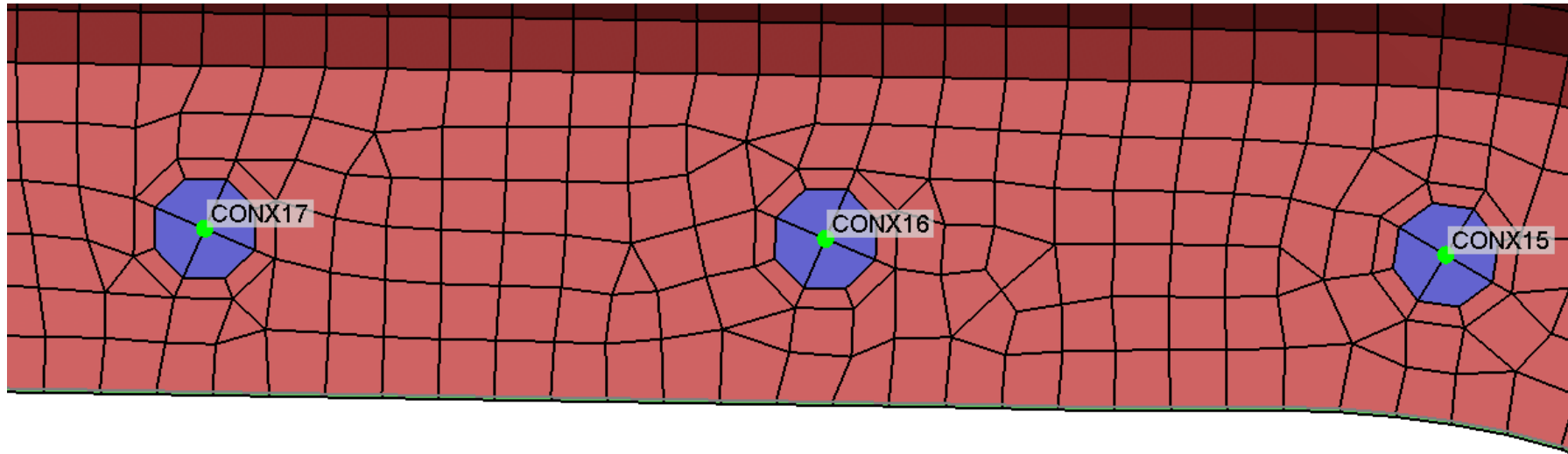
---

- Previously, spot weld remeshing would terminate if the weld is close to a feature line or free edge, leading to subsequent problems.
- A check has now been added to handle such meshing errors.
- PRIMER will skip the creation and remeshing of such spot welds and continue with the other selected spot welds.



# HAZ Elements preserved if not selected

- In PRIMER 21.0 Heat Affected Zone (HAZ) rings around spot welds are preserved if they are not selected for remeshing.
- For example, the ring around CONX16 is now preserved if only connections CONX15 and CONX17 are selected for remeshing.



CONNECTION TABLE

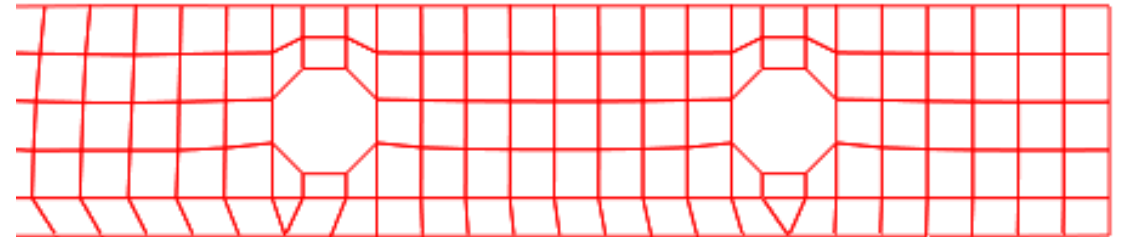
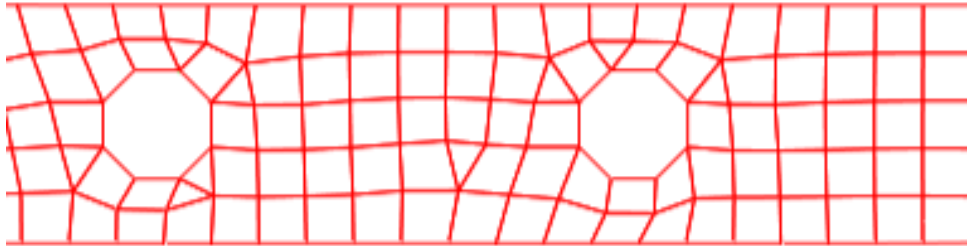
Dismiss View... Options... Refresh Action: update & remake Show all Spotwelds Adhesive Rivet Write... Sketch conx on select

Apply: Undo All Selected Changed Autoscale Clear Sel all Select Show sel Bolts/Joints Spot lines Set columns Save columns to pref

ID	Type	Subtype	Status	Part ID	Contact id	Diameter	Layer 1	Layer 2	P1 (coords)	Store/Default	Remesh	Remesh diam	Remesh NrIn	Remesh R1 di
CNX15	SPOTWELD	4 solids	Realized	3	<n/a>	5	P2	P1	93.88 178.78	STORED	yes	55	1	7.4
CNX16	SPOTWELD	4 solids	Realized	3	<n/a>	5	P2	P1	94.17 208.76	STORED	yes	55	1	7.4
CNX17	SPOTWELD	4 solids	Realized	3	<n/a>	5	P2	P1	94.17 238.76	STORED	yes	55	1	7.4

# Adding nodes around spotwelds

- This feature was added in PRIMER 20.0 and has been improved in PRIMER 21.0, including making it significantly faster.



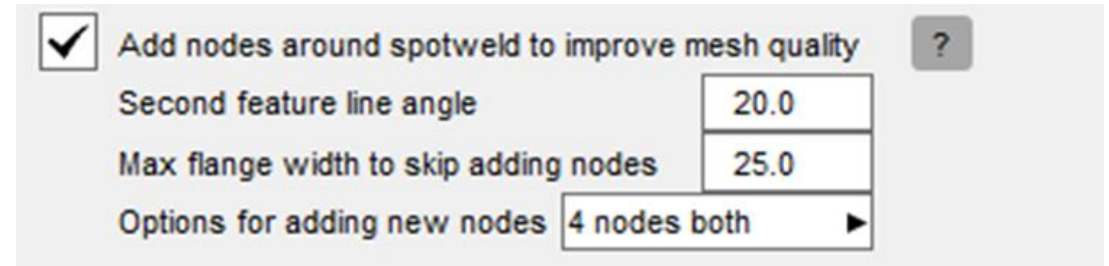
<input type="checkbox"/>	Add nodes around spotweld to improve mesh quality	?
Second feature line angle	20.0	
Max flange width to skip adding nodes	25.0	
Options for adding new nodes	4 nodes both	▶

<input checked="" type="checkbox"/>	Add nodes around spotweld to improve mesh quality	?
Second feature line angle	2.0	
Max flange width to skip adding nodes	25.0	
Options for adding new nodes	4 nodes both	▶

# Adding nodes around spotwelds: Second feature line angle

---

- The Second feature line angle input should be greater than or equal to the Remesh feature line angle and less than HAZ mesh reconstruct feature line.
- PRIMER 21.0 has been made more robust to incorrect user inputs for the Second feature line angle.



Add nodes around spotweld to improve mesh quality ?

Second feature line angle	20.0
Max flange width to skip adding nodes	25.0
Options for adding new nodes	4 nodes both ▶

# Adding nodes around spotwelds: skipping connections

- Based on input parameters, adding nodes around spotwelds can now be skipped

<input checked="" type="checkbox"/>	Add nodes around spotweld to improve mesh quality	?
	Second feature line angle	20.0
	Max flange width to skip adding nodes	25.0
	Options for adding new nodes	4 nodes both ▶

%%% WARNING %%%

Skipped adding new nodes for connection 1 as there is no feature edge in the remesh region to put a node on. Specifying a suitable value for 'Second feature line angle' should help.

%%% WARNING %%%

Skipped adding few nodes for 'Add nodes around spotweld to improve mesh' option as local geometry close to connection 39 doesn't have two feature lines of different angles.

<input checked="" type="checkbox"/>	Add nodes around spotweld to improve mesh quality	?
	Second feature line angle	20.0
	Max flange width to skip adding nodes	25.0
	Options for adding new nodes	4 nodes both ▶

%%% WARNING %%%

Skipped adding new nodes for connection 44 as the flange width is more than limit specified in 'Flange width limit' option

# Spotweld remeshing: Speed and efficiency improvements

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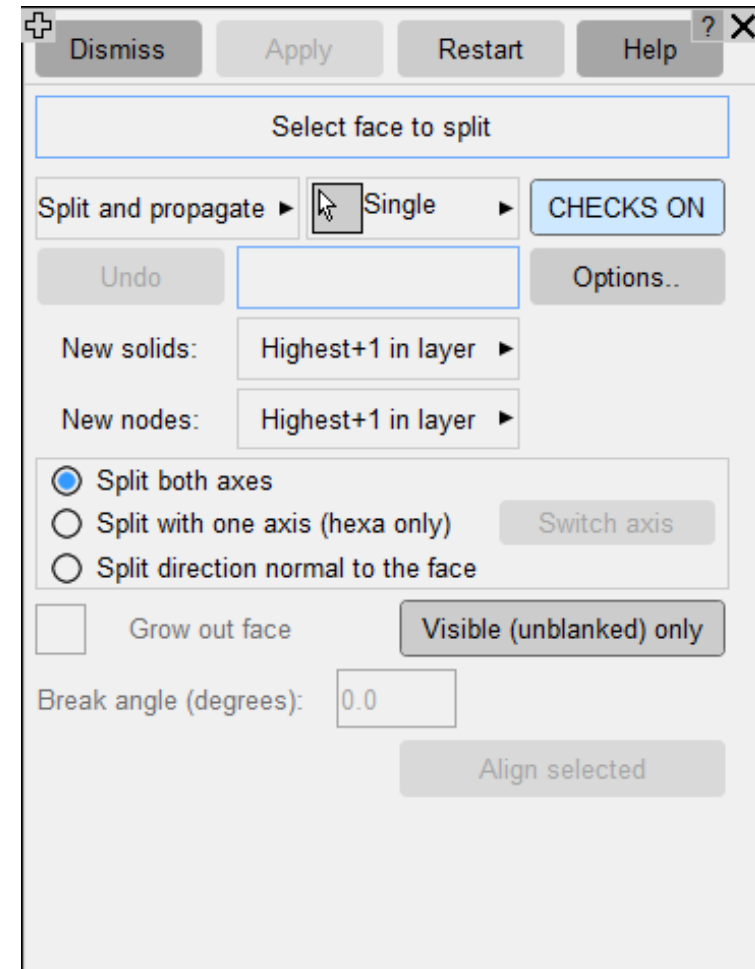
- In PRIMER 21.0 significant improvements have been made to the speed of preserving elements around a hole, and now the entire process takes only a few seconds.
- All the elements around a hole are identified before remeshing, instead of checking each remesh shell individually for its position relative to the hole.
- In PRIMER 21.0, the mesh reconstruction stage has been made approximately 10 times faster than in previous versions.
- In PRIMER 21.0, a complete spot weld remeshing, including mesh reconstruction for a typical BIW, is now 3-4 times faster than in PRIMER 19.0 and 20.0.
- In PRIMER 21.0 spotweld remeshing using the "Always Align Flat Edge" option is more robust.
- An upgrade to the meshing engine has been made:
  - Negative area shells are no longer created during spot weld remeshing.

# Solid Split Tool

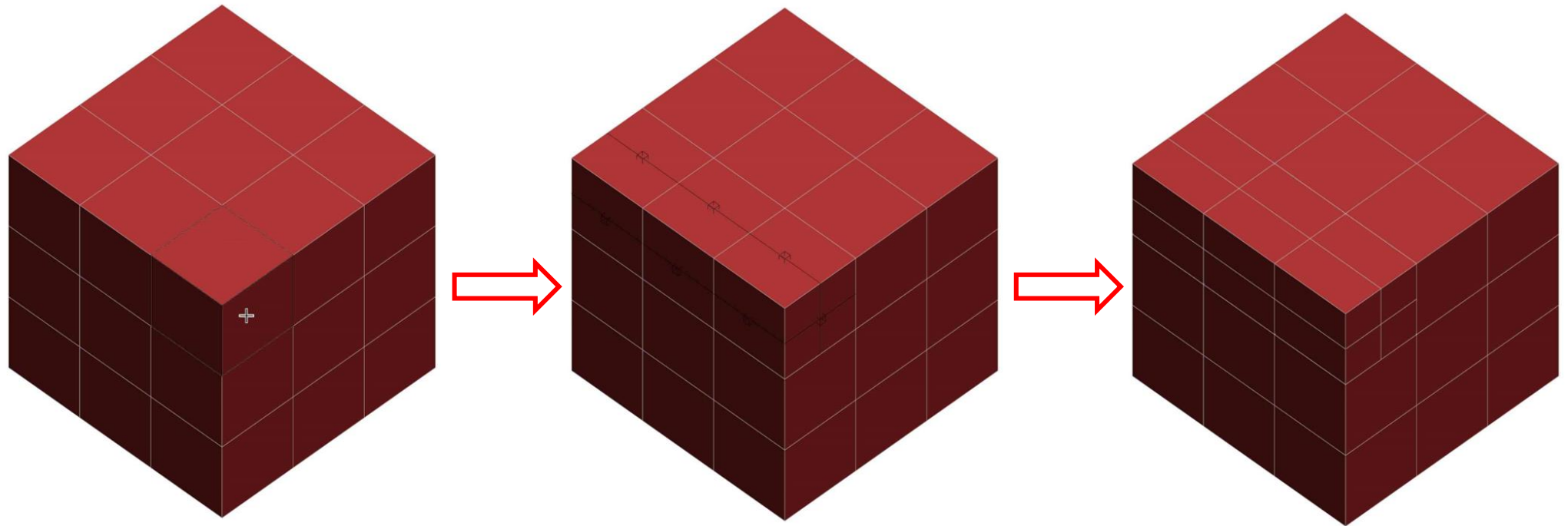


# Solid Split Tool – New split method

- A new solid split type “Split and propagate” has been added under Mesh tools → Split → Solid.
- This splits solids from the selected face and propagates the split through the solids.
- Three types of split are available:
  - Split both axes
  - Split with one axis
  - Split direction normal to the selected face
- Selecting a face displays a preview of the split.
- The Align selected feature aligns the selected solids.
- Grow out face can be used to select all the elements on a surface (like the propagate feature in the Coat menu).



# Solid Split Tool – New split method



Click on a face of a solid element  
(example using 'Split both axes'  
option)

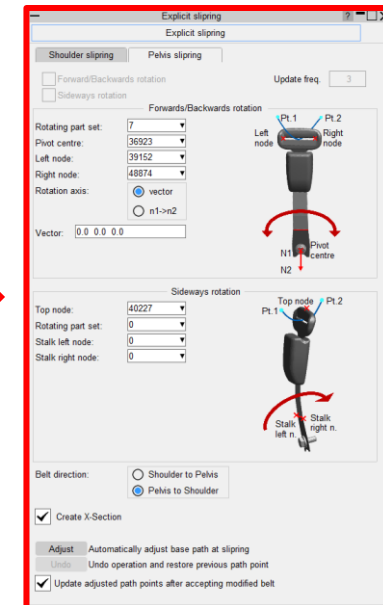
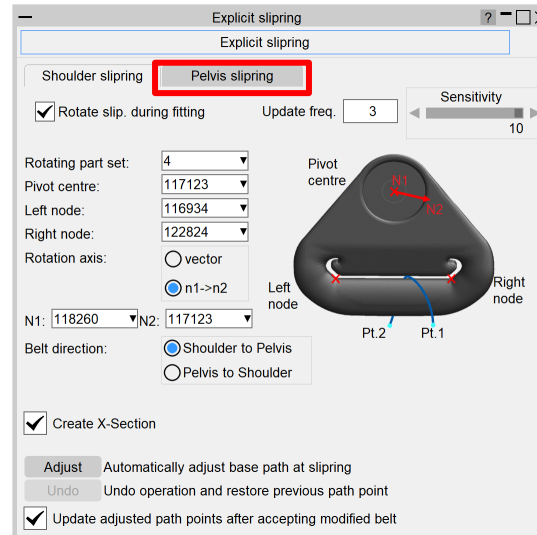
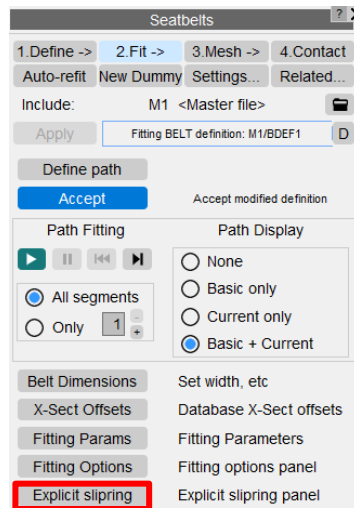
Preview the split

Press 'Apply' to split

# Seatbelts Enhancements

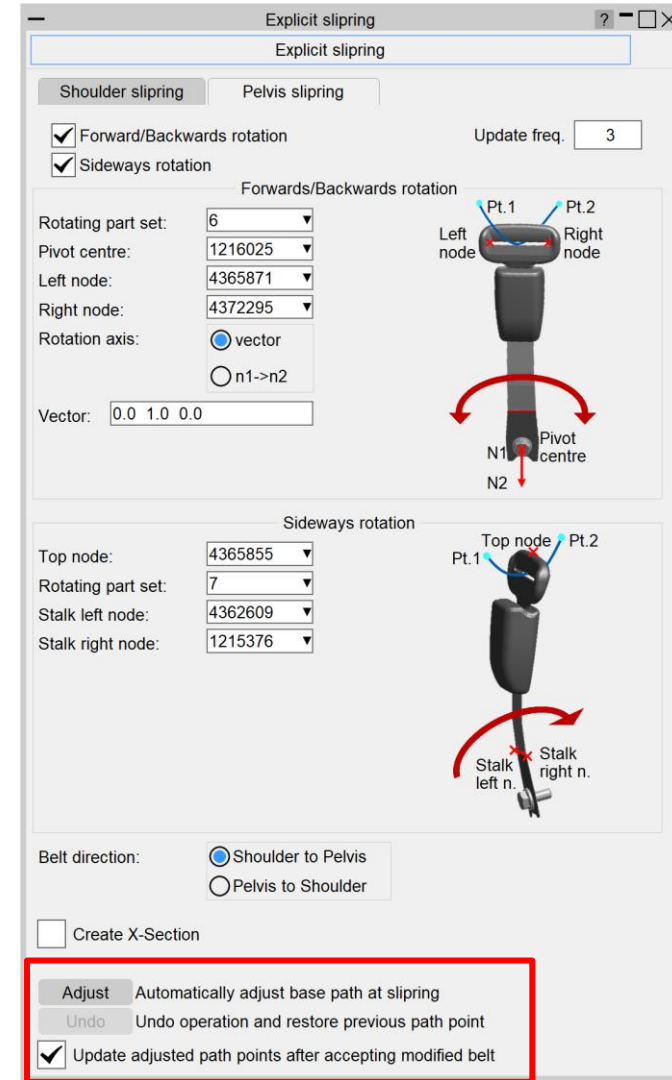
# Seatbelt enhancements – Explicitly meshed pelvis slipping panel

- The Explicitly meshed pelvis slipping panel gives you the ability to:
  - Quickly modify the initial path of the belt to ensure it fits within the slot of the pelvis slipping.
  - Automatically reposition the explicitly meshed pelvis slipping to an accurate location during the fitting procedure.
  - Create X-Sections around the pelvis buckle.



# Seatbelt enhancements – Adjust pelvis slirping initial path

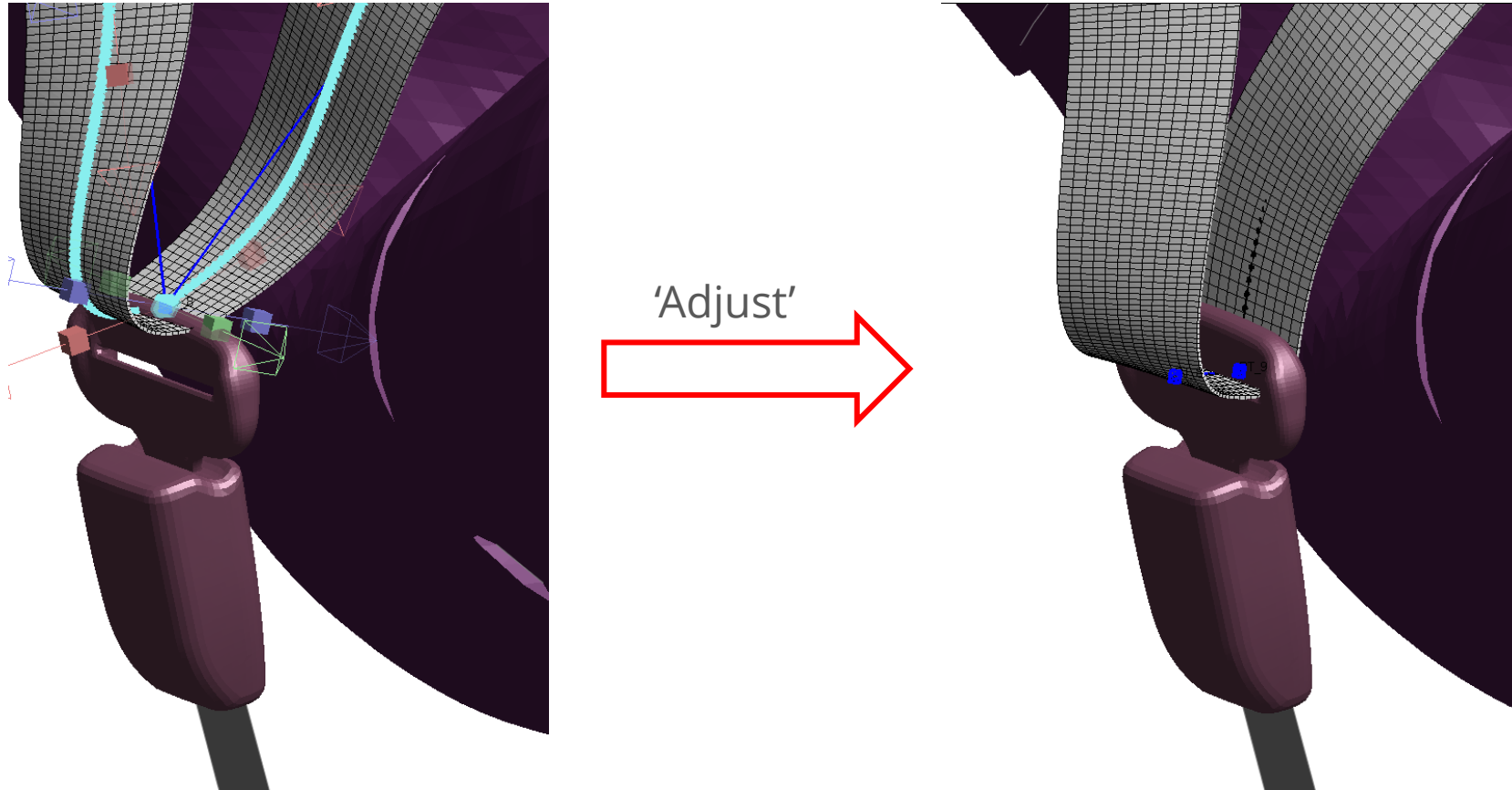
- The 'Adjust' button in the bottom section of this panel can be used to automatically adjust the initial path of the belt to fit within the slot of the pelvis slirping. This will create two base points at each end of the slot and adjust all twist handles in the correct configuration.
- All that is required is the information in the panel and to add a single base point near the top of the slirping (avoid creating more than one point near the slirping area) and then press the 'Adjust' button.



# Seatbelt enhancements – Adjust pelvis slipping initial path

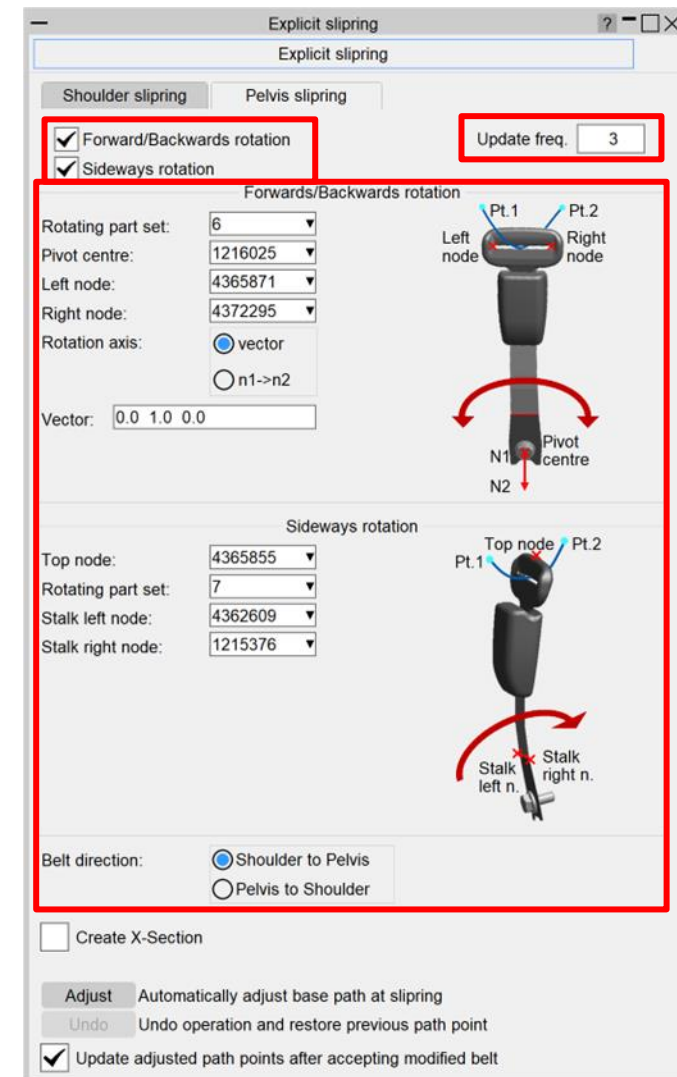
---

- The below example shows how the 'Adjust' button affects the initial belt path at the pelvis slipping.



# Seatbelt enhancements – Explicitly meshed pelvis sliping

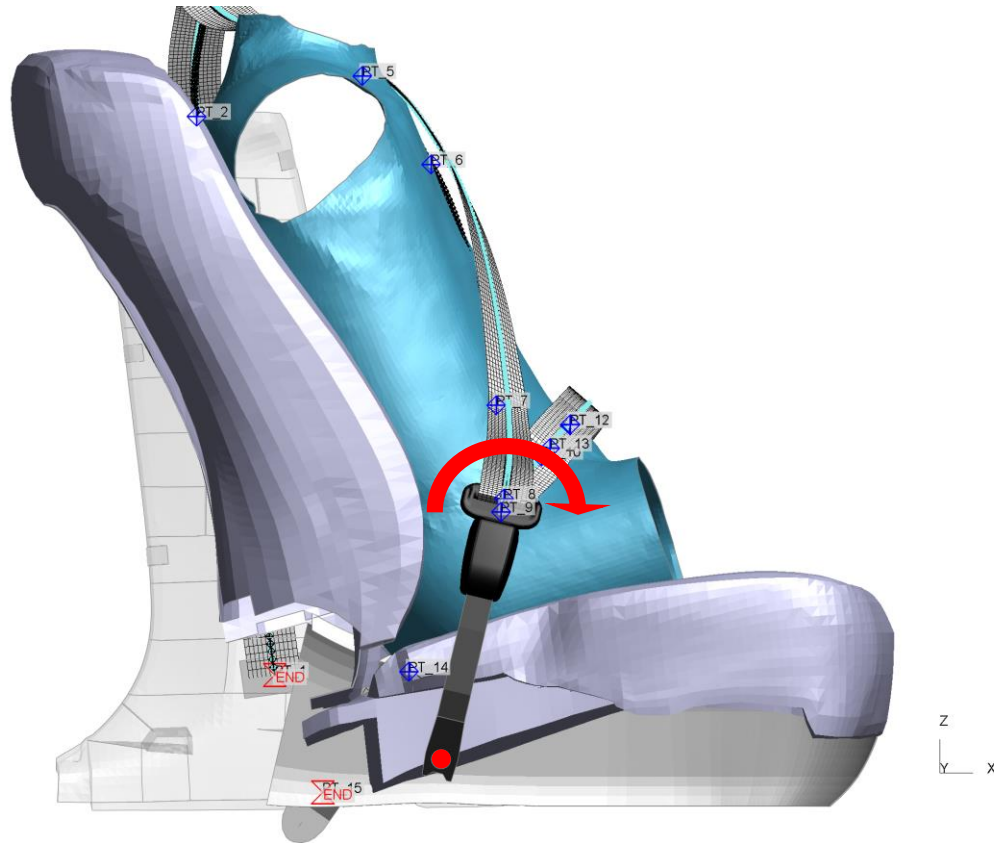
- This panel gives you the option to automatically move the pelvis buckle and sliping during the fitting process.
- You can select if the pelvis buckle should move in the forward/backwards, sideways direction or both simultaneously.
- Only possible if all required fields are provided.
- The 'Update freq.' field controls how often the sliping is moved during fitting, and it is automatically set to 3.





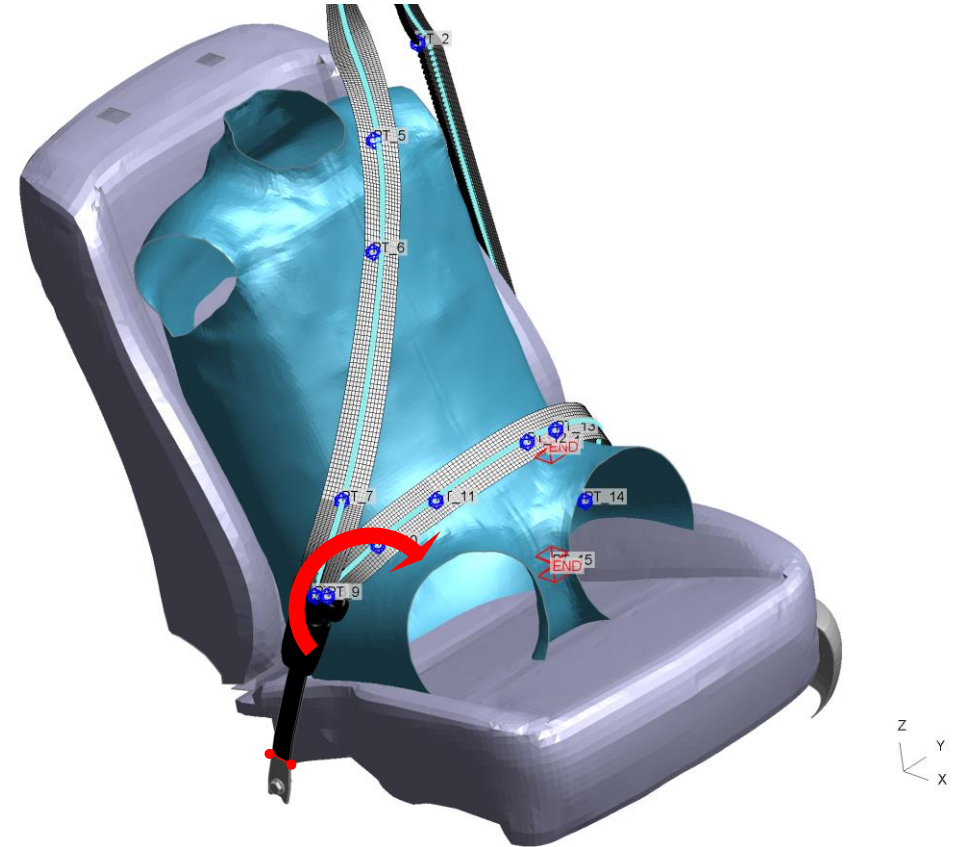
# Seatbelt enhancements – Explicitly meshed pelvis slipring

Forward\Backwards rotation



Forward\Backwards rotation rotates the whole stalk + buckle (black) around a pivot point (red)

Sideways rotation

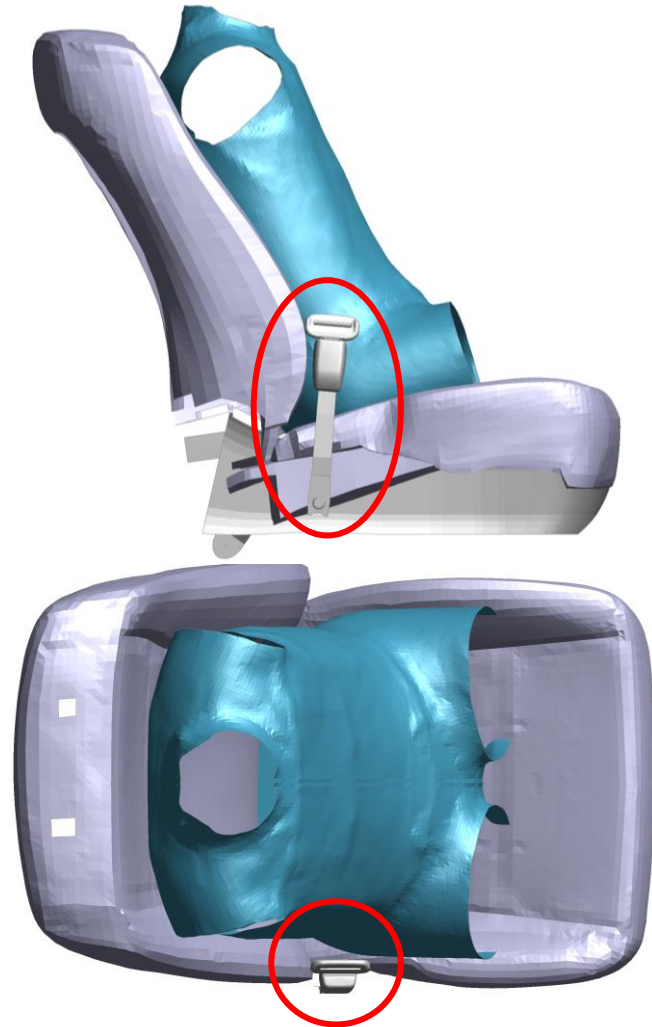


Sideways rotation rotates part of the stalk + buckle (black) towards the dummy until contact is made

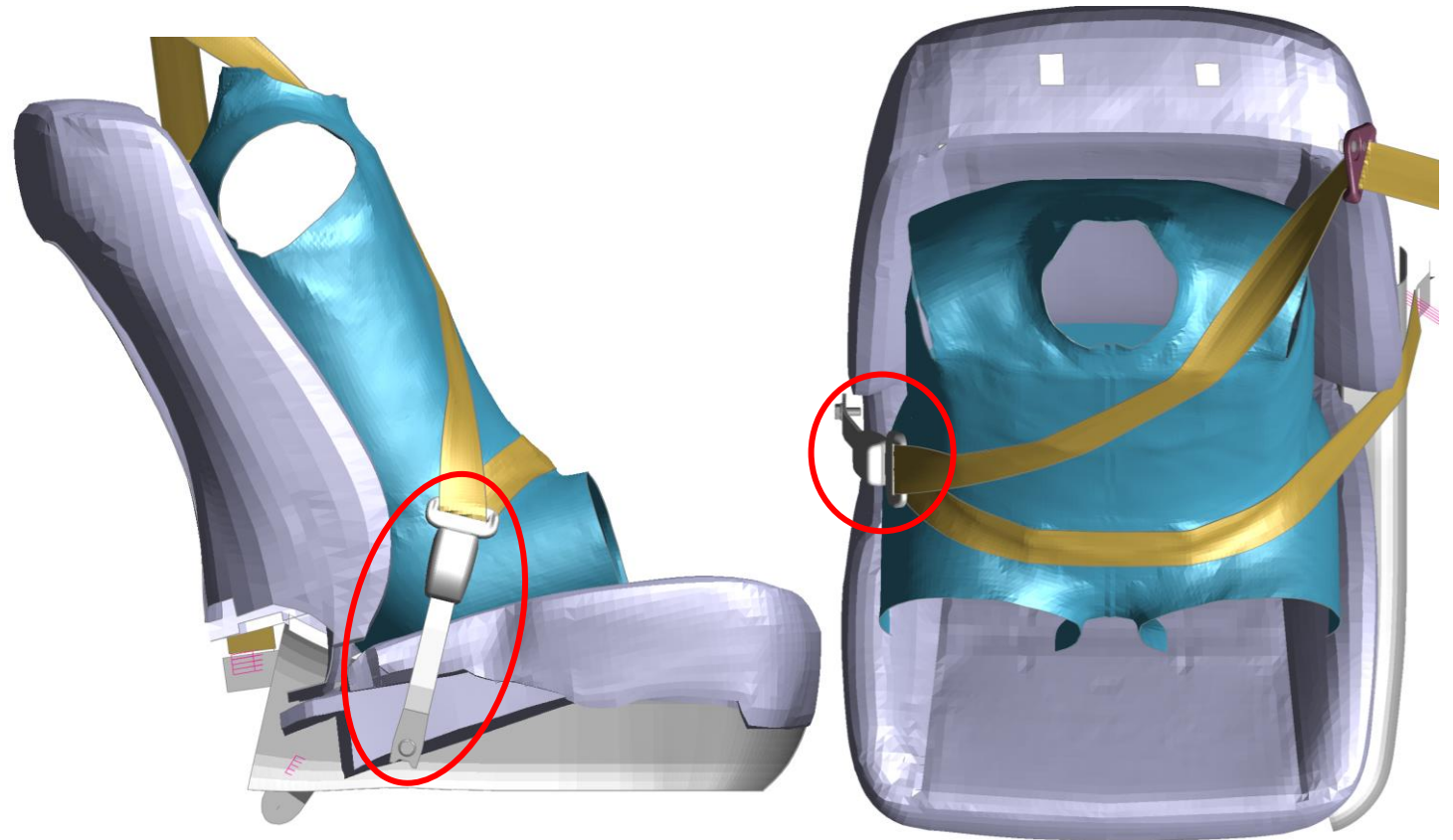


# Seatbelt enhancements – Explicitly meshed pelvis slinging

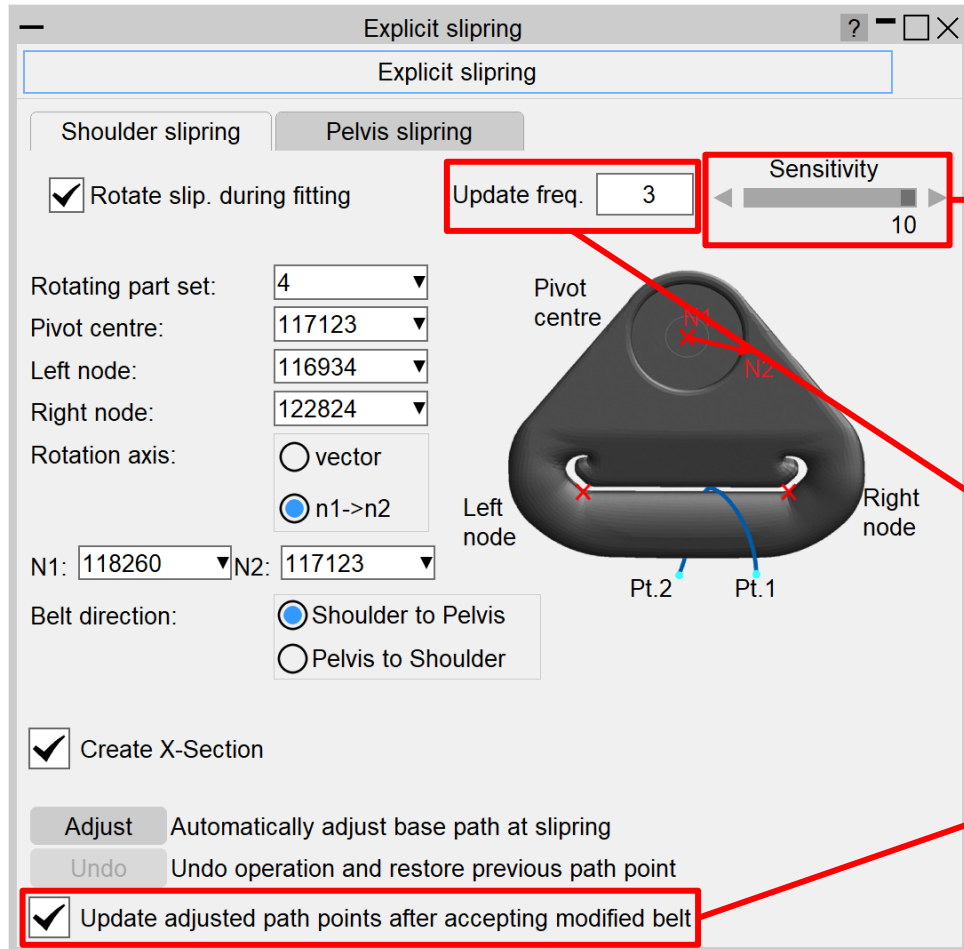
Original buckle position:



In the fitting process, the pelvis slinging shifts forwards to maintain the belt in the optimal position within the slot and moves sideways to establish contact with the dummy. Rotated position:



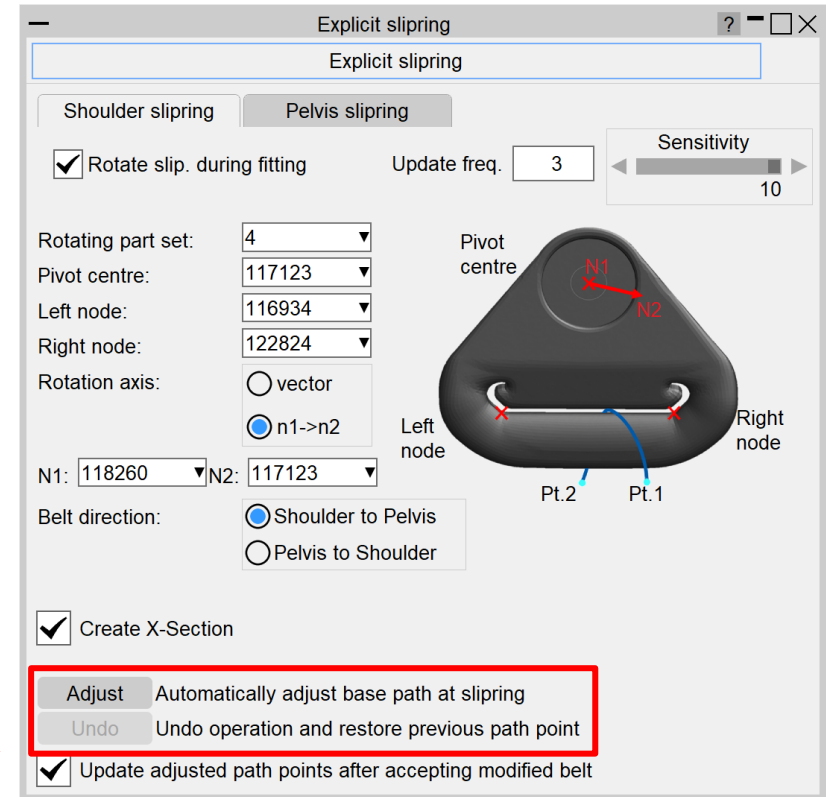
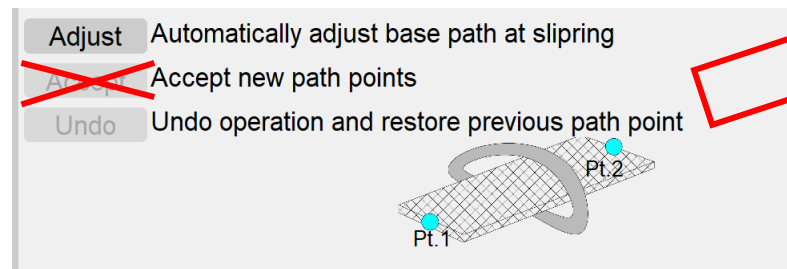
# Seatbelt enhancements – Improving shoulder slipping rotation



- The sensitivity setting dictates the reactivity of the slipping's rotation. A sensitivity level of 10 ensures uninterrupted slipping motion, making it ideal for remote starting points. At lower sensitivity, the pulling of the slipping will automatically stop and restart depending on the position of the belt in the slipping slot, improving the fitting speed.
- The number of belt fitting iterations between slipping rotations. A lower value gives a sturdier slipping rotation process, as it rotates more often, but takes longer to fit.
- Initial belt path points around slippings can now update coordinates after the belt path was accepted in the main panel. Therefore, initial path points can remain positioned within slipping slots after slippings are rotated.

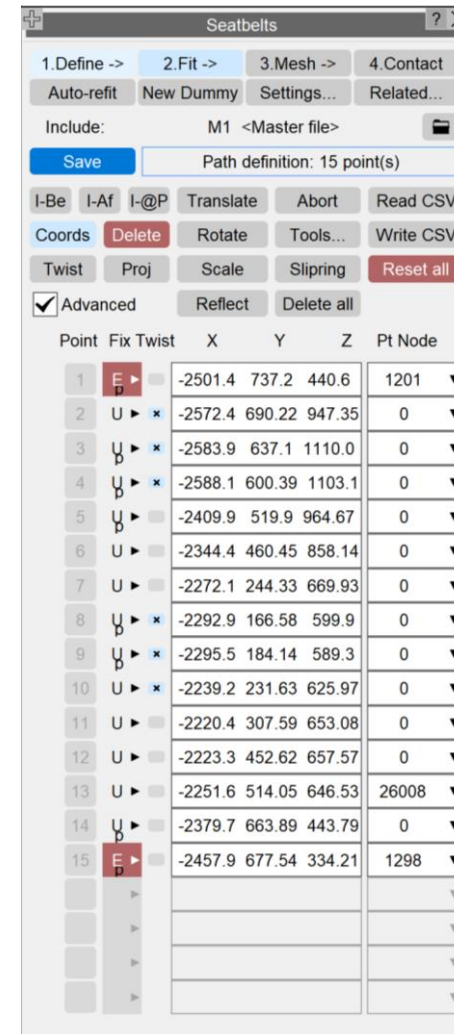
# Seatbelt enhancements – User Interface improvements

- Removed the 'Accept' button from the 'Explicit slipping' panel and used the generic 'Accept' button from the main 'Fit' panel to save any updates from the 'Explicit slipping' panel.
- Deactivated the 'Adjust' button when clicked to indicate that it can only be used once. It will get reactivated if 'Undo' is clicked.



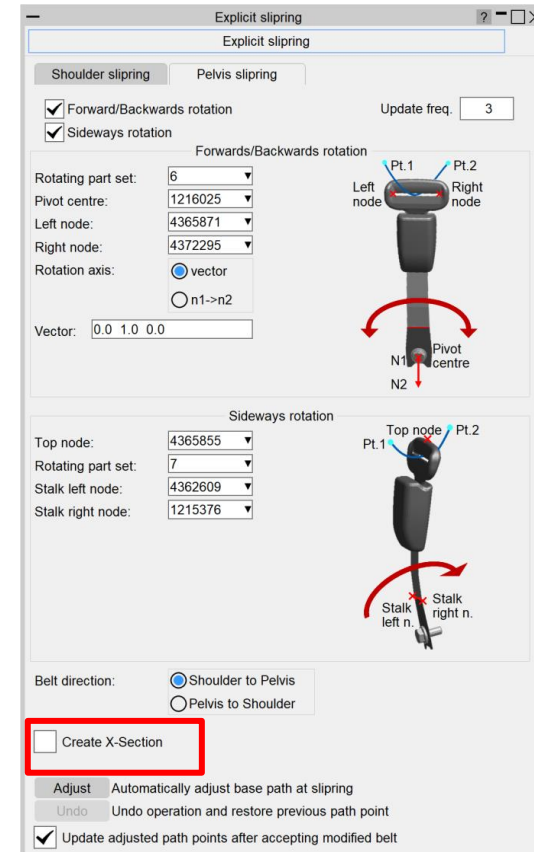
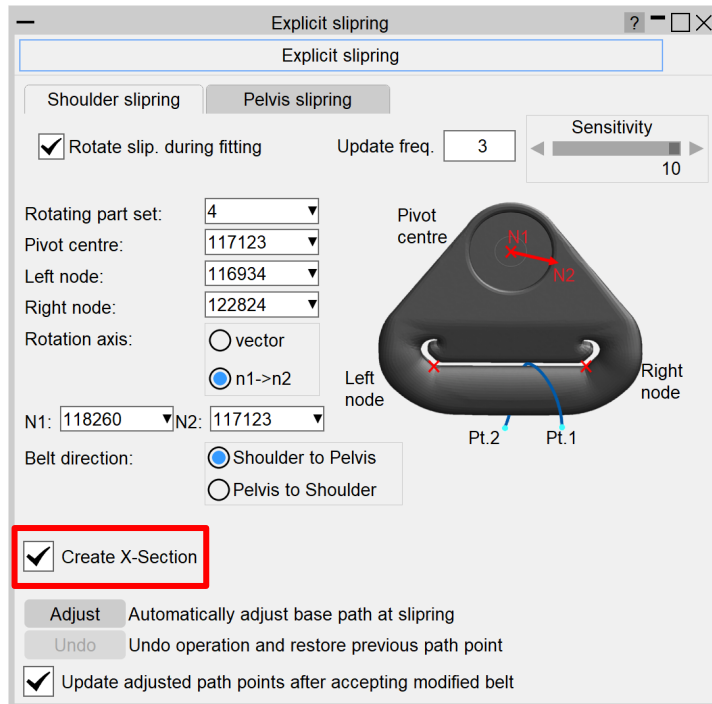
# Seatbelt enhancements – User Interface improvements

- Expanded the list of editable points in the 'Define path' panel (from 10 to 19 points) to make it easier for the user to visualise and edit the data.

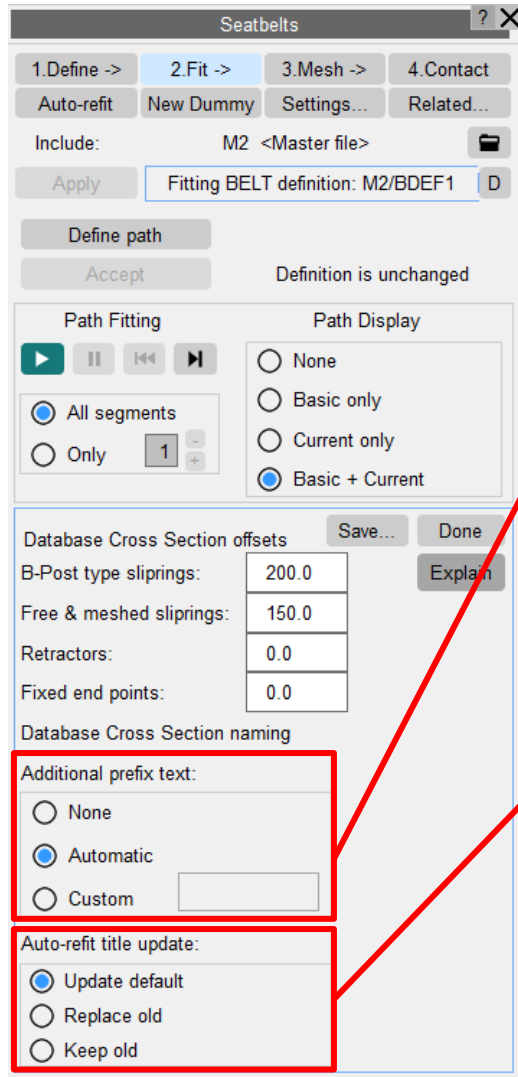


# Seatbelt enhancements – Cross Section for sliprings

- Added an option to create **\*DATABASE\_CROSS\_SECTION** for explicit sliping, accessible from Fit → Explicit sliping panel.



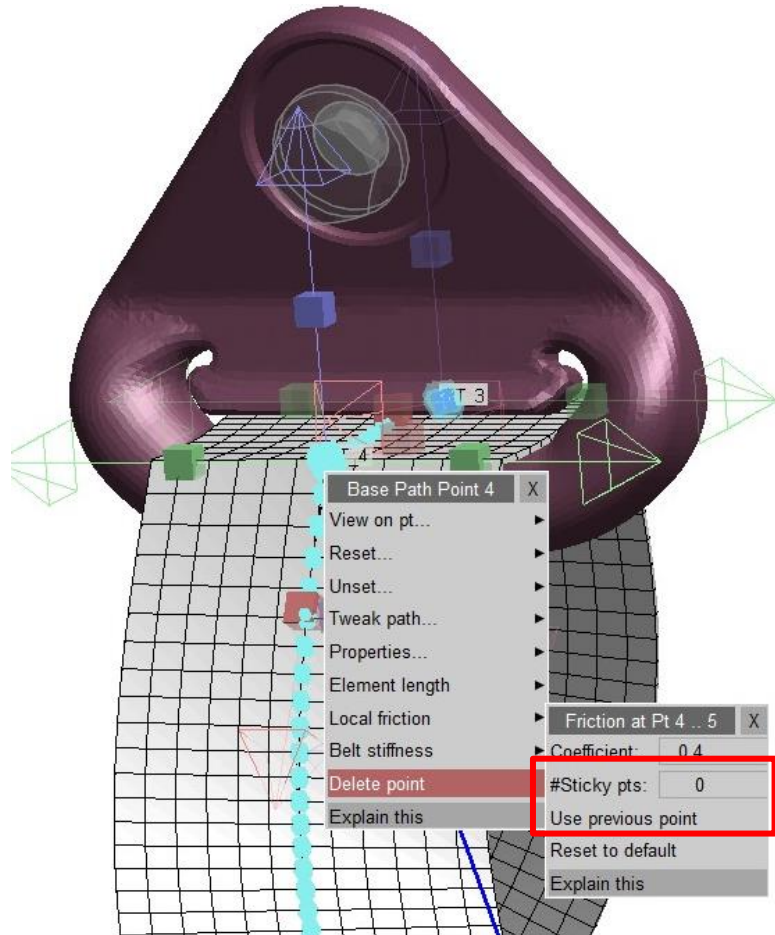
# Seatbelt enhancements – Cross Section title & auto-refit



- Additional prefix text and auto-refit title update can be accessed from Fit → X-Section.
- You can now choose to have additional prefix text for the title of **\*DATABASE\_CROSS\_SECTIONS** created on seatbelts. Options are:
  - None: No prefix text;
  - Automatic: Prefix text based on ISO standard (default);
  - Custom: User-defined prefix text.
- When doing a belt Auto-refit, the title of the existing X-Sections can now be reused. Options are:
  - Update default: Replace default part of the title keeping prefix text (default);
  - Replace old: Replace old title with new default title;
  - Keep old: reuse the old titles.



# Seatbelt enhancements – Sticky points



- If sliprings are not in the correct position, fitting the belt through a meshed slipring can lead the belt to drifting sideways and curl up against the side of the slot.
- To avoid this, central path points can now 'stick' when they make contact with the structure. This allows the outer edges of the belt to fit correctly while the belt's central path stays close to the initial contact point.
- The #Sticky pts value is the number of points along the centre of the belt, in between the current and next path points, that will stick to the structure.

# Seatbelt enhancements – Mesh Density new Custom mode

---

- Added a new 'Custom' mode for the seatbelt mesh density in the 'Fitting options' panel that gets automatically selected if the related properties (Max curve angle, belt length and #rows) do not match any of the available modes, and if they do match a specific mode this will also be automatically selected.

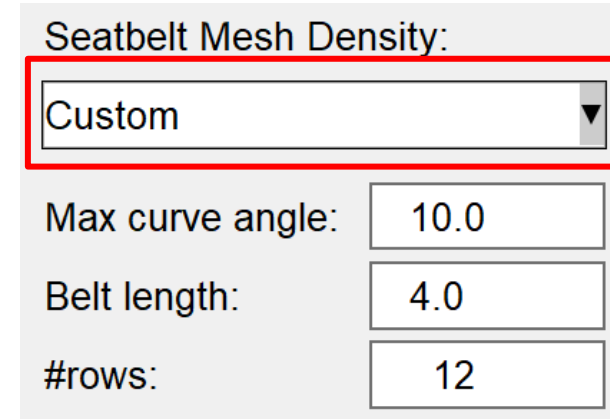
Seatbelt Mesh Density:

Custom ▼

Max curve angle: 10.0

Belt length: 4.0

#rows: 12

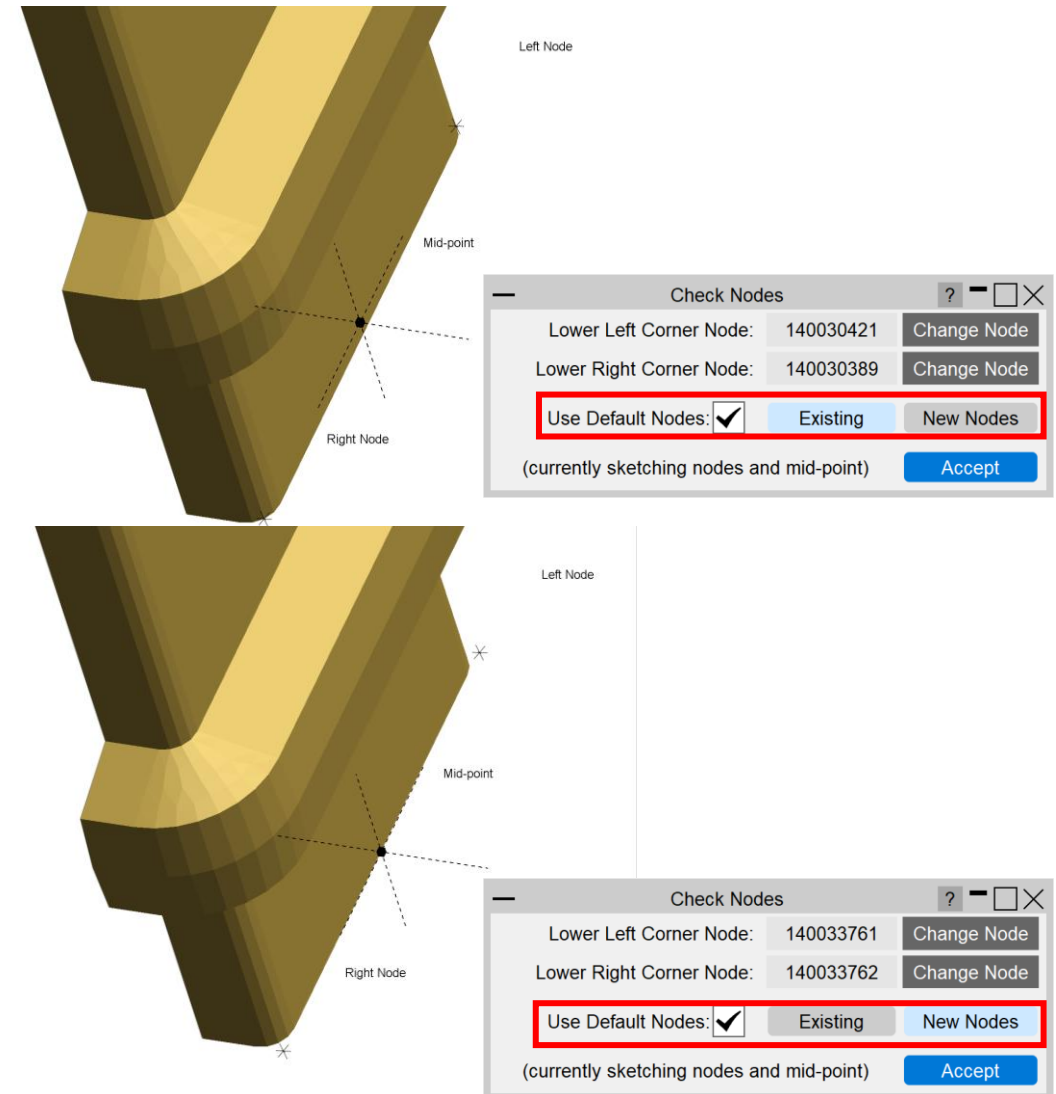




# Crash Test Setup Enhancements

# Crash Test Setup – Barrier Positioning Nodes

- Added a new barrier setting component in the ‘Check Nodes’ window that offers two methods for automatically configuring the positioning nodes on the barrier as follows:
  - If the “Existing” option is selected, the script will find the corner nodes at the lowest edge of the barrier front face (old method);
  - If the “New Nodes” option is selected, the script will automatically create new nodes at the intersections of the lower front edge and lower side edges. This can be useful for barrier models with curved lower corners providing more accurate positioning results.



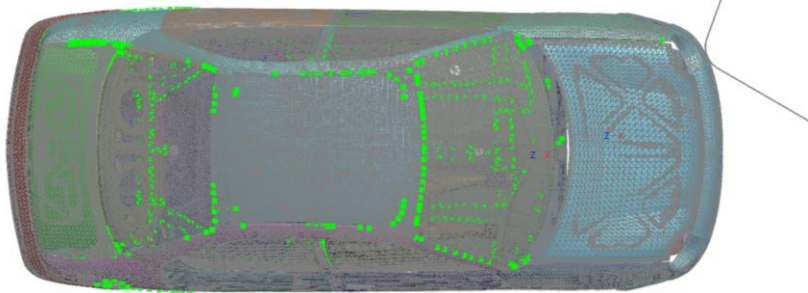
# Crash Test Setup – Barrier Positioning Nodes

---

- The mode selected in the 'Check Nodes' window can be saved at file scope as part of the Barrier settings.
- Both methods for automatically configuring the positioning nodes are supported in batch mode.
- The "New Nodes" option will create nodes at the first available labels, and these will be written to the barrier include file in the output model. There is no need to save these nodes for use in a new session as they will automatically be created if the mode is saved to "New Nodes" in the imported barrier settings.

# Crash Test Setup – Impact angle option

- New impact angle option has been added for the RCAR Low-Speed (Front) Case to allow the user to position the barrier along the z-axis.



Crash Test Setup 20.0

1. CRASH TEST   2. VEHICLE   3. BARRIER   NEXT   Preferences...   Restart   Cancel   Help

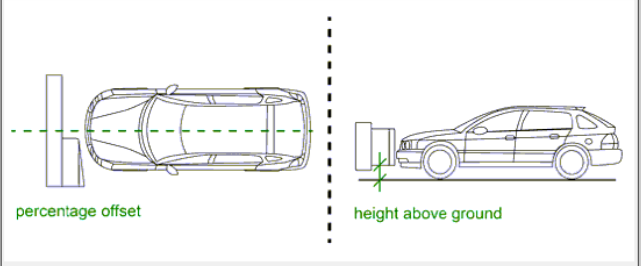
SEARCH:  Search

FILTER BY: Reg.Bodies (all)   Test Types (all)   Custom Groups (all)

REG. BODY	REQ. CODE	TEST TYPE	CUSTOM GROUP
ECER42	Slow Speed Rear	Slow Speed Impact (ECE)	demo barrier,example set
ECER42	Slow Speed Front	Slow Speed Impact (ECE)	demo barrier,example set
EuroNCAP	Side Impact	Side Impact (R-point)	demo barrier,example set
EuroNCAP	Oblique Pole Side I	Side Impact (Pole)	rigid barrier
EuroNCAP	Full Width Frontal I	Frontal Impact (Rigid)	rigid barrier
EuroNCAP	Frontal Impact	Frontal Impact (MPDB)	demo barrier
FMVSS	Oblique Overlap	Frontal Impact (MDB)	demo barrier,example set
FMVSS	301R	Rear Impact (MDB)	demo barrier,example set
FMVSS	216A	Roof Crush	rigid barrier
FMVSS	214P	Side Oblique Impact (Pole)	rigid barrier,example set 0
FMVSS	214D	Angled Side Impact	demo barrier,example set
FMVSS	208	Frontal Impact (ODB)	demo barrier,example set
FMVSS	208	Frontal Impact (Rigid)	rigid barrier,example set 0
IIHS	Small Overlap (RIG)	Frontal Small Overlap	RIGHT-hand impact,demo
IIHS	Small Overlap (LEF)	Frontal Small Overlap	LEFT-hand impact,demo
IIHS	Side Impact	Side Impact (IRD)	demo barrier,demo barrier
IIHS	Moderate Overlap	Frontal Impact (ODB)	demo barrier,example set
RCAR	Low-Speed (Rear)	Low-Speed Structural (Re)	low-speed,example set
RCAR	Low-Speed (Front)	Low-Speed Structural (Fro)	low-speed,example set
RCAR	Bumper	Bumper Test	bumper,example set
UN-ECE	ECE-R95	Side Impact (R-point)	demo barrier,example set
UN-ECE	ECE-R94	Frontal Impact (ODB)	demo barrier,example set

Showing 1 - 22 of 25 results   Page 1/2

PREVIEW: Low-Speed (Front) (Low-Speed Structural (Front))



TEST OPTIONS

Left Impact    Right Impact    Create Initial Velocity Card

Magnitude: 15 km/h

Impact angle (degrees): 30

Offset (%): 40   Height above ground: 0

RCAR Low-Speed (Front) Test regulation details:

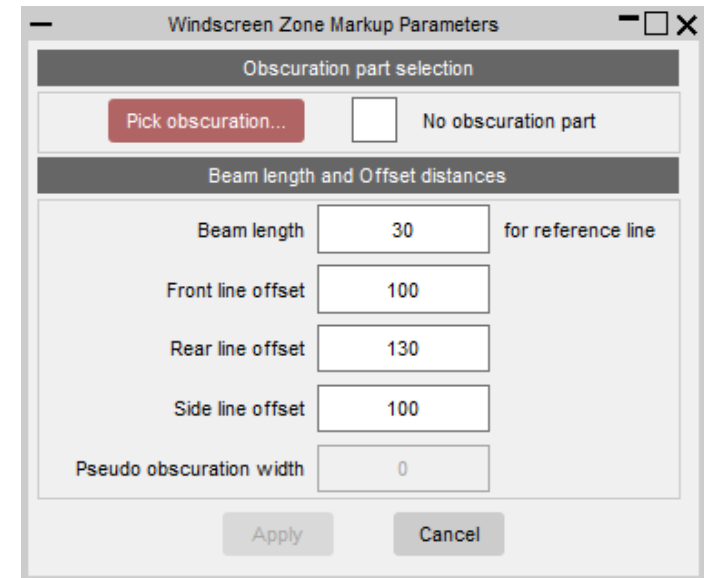
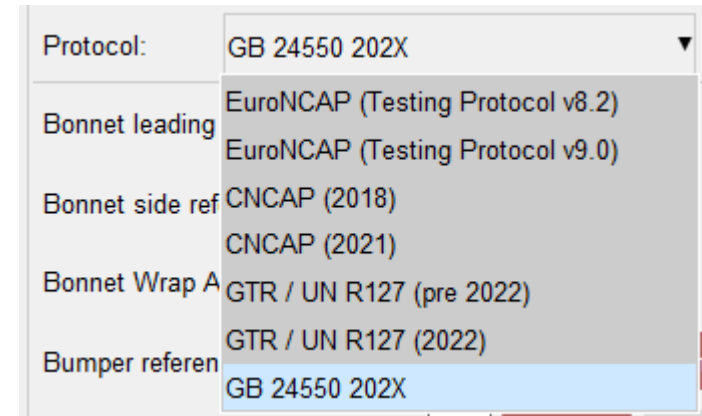
- Impact: vehicle propelled into a rigid barrier
- Alignment: frontal
- Initial Velocity: 15.0 +/- 1 km/h
- Barrier: rigid, steel contoured barrier

Custom Groups: low-speed, example set   Save Crash Test...

# Pedestrian Markup Enhancements

# Pedestrian Markup Tool – New protocol support

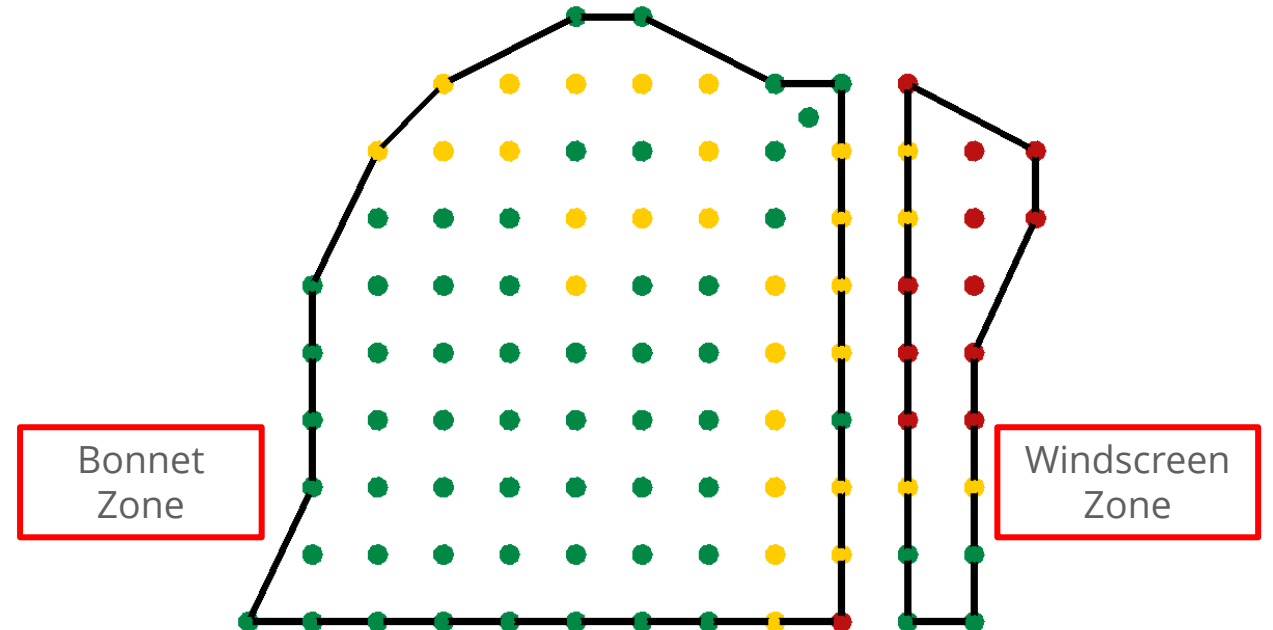
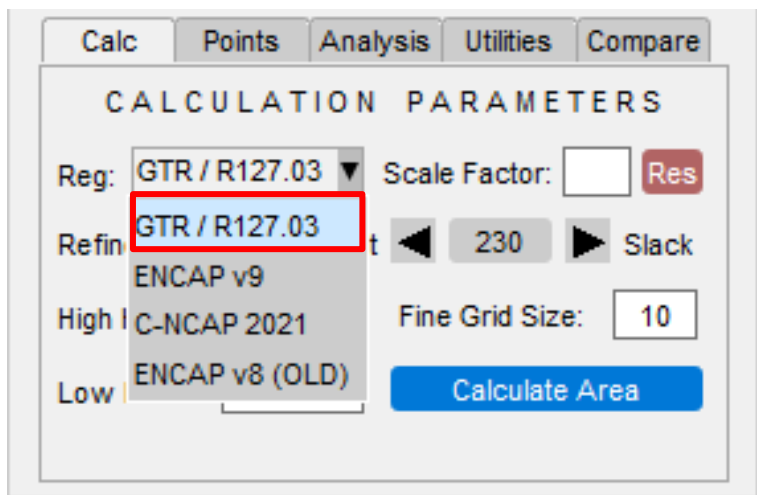
- Support has been added for the GB 24550 202X markup protocol:
  - Selectable from the protocol list and command line options;
  - Windscreen zone can be calculated with or without an obscuration part;
  - If no obscuration part is provided, a pseudo-obscuration width can be specified to emulate the existence of an obscuration part.



# HIC Area Calculator

# HIC Area Calculator

- Support has been added for UN R127.03, specifically the definition of the windscreen test zone.
- Windscreen test points are identified using the point name prefix 'W' or 'B'.
- Any input points that have names beginning with 'W' or 'B' will be used to defined a separate HIC zone when selecting the GTR / R127.03 regulation.





# HIC Area Calculator

- The GTR/R127.03 results table includes new rows for the windscreen and bonnet (child and adult combined).
- Additional hover text has also been added to for the combined row, documenting exactly how the calculator arrives at it's combined HIC area %.

	# of Points		Low HIC % by		>High
	<Low	>Low	# Points	Area	
Child	28	5	84.8 %	85.7 %	0
Adult	27	21	56.3 %	54.2 %	1
Bonnet	55	26	67.9 %	64.8 %	1
Windscreen	4	15	21.1 %	13.4 %	11
Combined	59	41	59.0 %	58.4 %	12

Hover text

GTR / R127.03 % Area = 58.4%.

This is calculated by populating the test area with a regular grid of interpolation points (the 'small blobs'). Each interpolation point has an associated HIC value, calculated via interpolation from its nearest input blobs.

For the current result there were a total of 7425 interpolation points used in the calculation:

2186 child interpolation points (viewable by selecting Child points only from the Points tab of the menu.)  
6502 bonnet (child + adult) interpolation points (viewable by selecting Bonnet points only from the Points tab of the menu.)  
923 windscreen interpolation points (viewable by selecting Windscreen points only from the Points tab of the menu.)

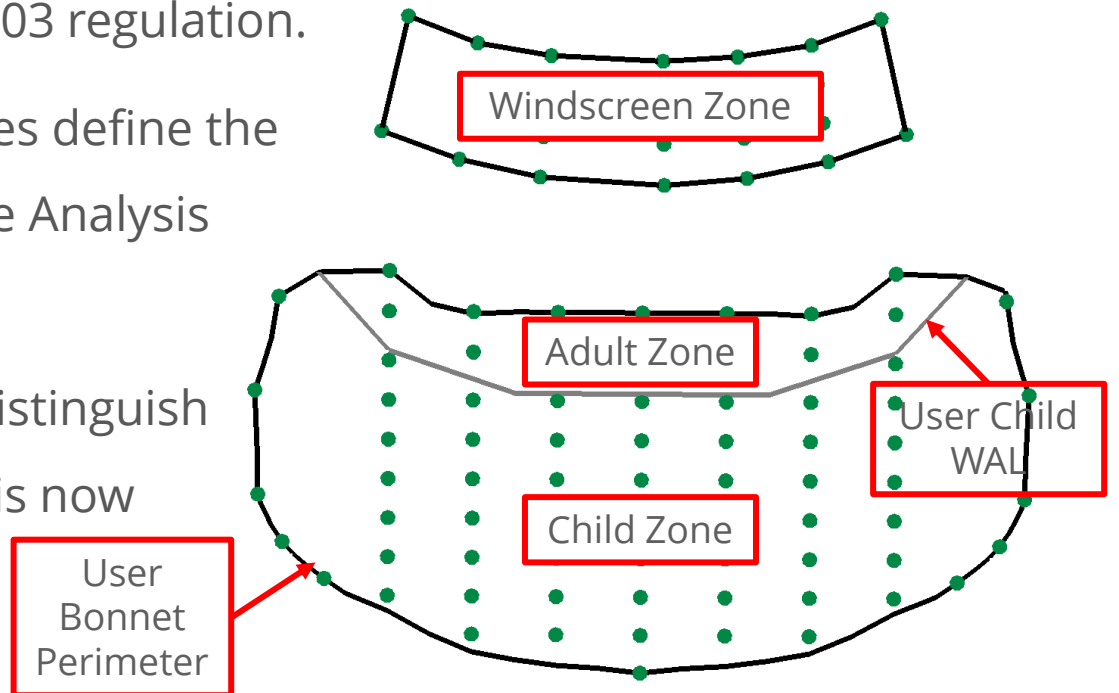
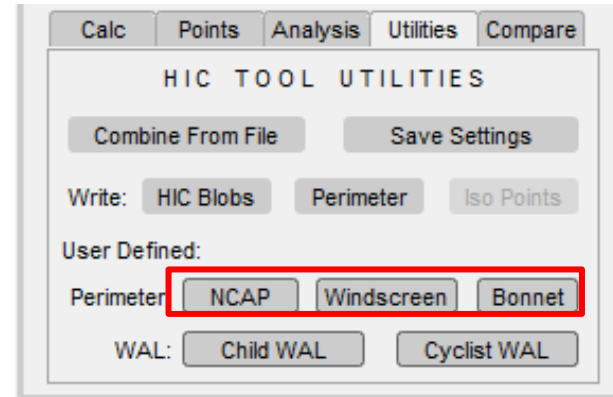
For the child zone, 1873 interpolated points had an interpolated value less than 1000 HIC. Thus:  $1873 / 2186 = 85.7\%$ .  
For the bonnet zone, 4213 interpolated points had an interpolated value less than 1000 HIC. Thus:  $(1873 + 2340) / (2186 + 4316) = 64.8\%$   
For the windscreen zone, 124 interpolated points had an interpolated value less than 1000 HIC. Thus:  $124 / 923 = 13.4\%$ .

Overall there were 4337 interpolated points with values less than 1000 HIC ( $1873 + 2340 + 124$ ), giving a combined % area of  $4337 / 7425 = 58.4\%$ .

In comparison, just taking the points in the input file generates:  $59 / (59 + 41) = 59.0\%$ .

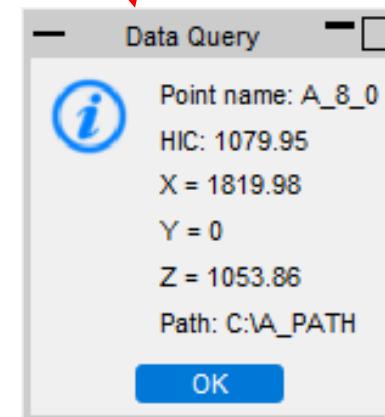
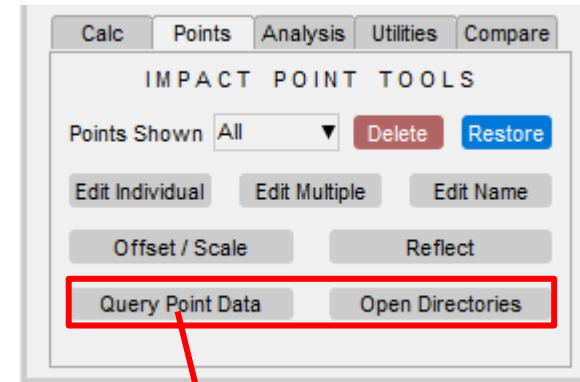
# HIC Area Calculator

- Following the addition of the windscreen zone, it is now possible to input three different user defined perimeters: Bonnet, Windscreen and NCAP.
- Bonnet and Windscreen perimeters are used to define their respective test zones as used by the GTR/R127.03 regulation.
- NCAP is not used any regulation output but does define the area considered when contouring HIC (from the Analysis tab), while selecting the NCAP regulations.
- Support for user input WAL (e.g. child WAL to distinguish child and adult zones) has been improved and is now more robust than previous versions.



# HIC Area Calculator

- New functionality has been added to the 'Points' tab. Users can now:
  - *Query Point Data* – by selecting a point from the screen, a pop-up menu will display the respective input data.
  - *Open Directories* – by selecting a point from the screen, the tool will open a file browser window for the directory belonging to the point (only possible when a file path is included in point input data).



# Closures Setup Tool

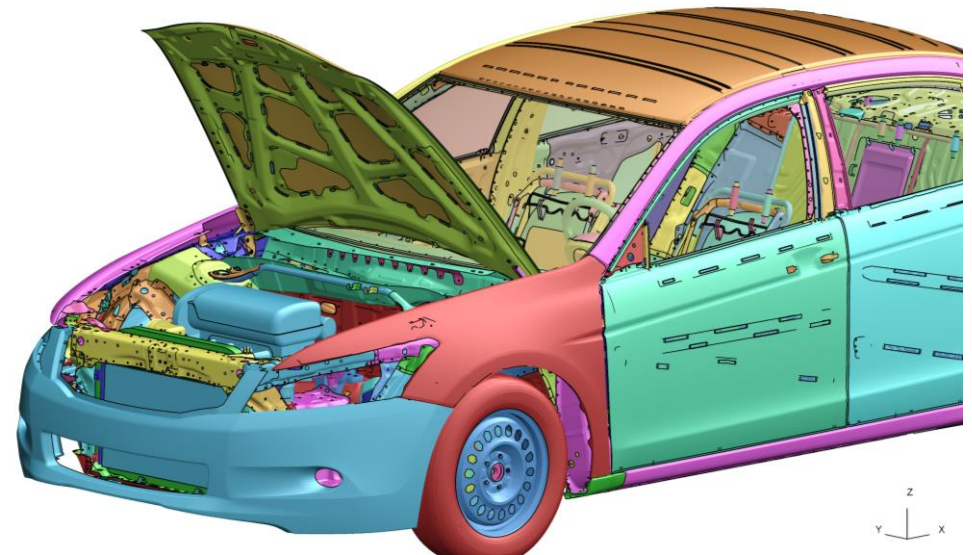
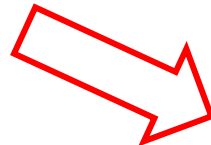
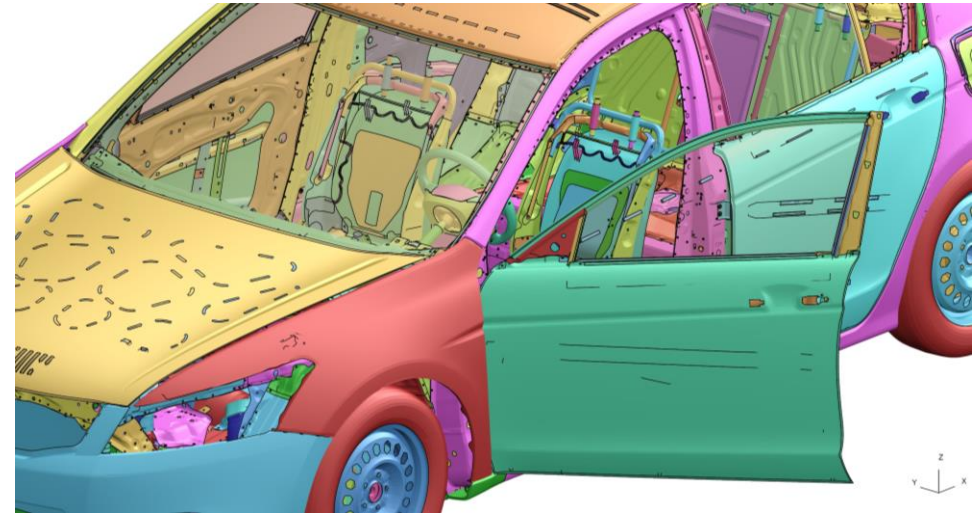
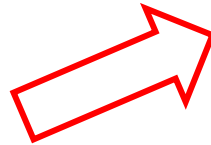
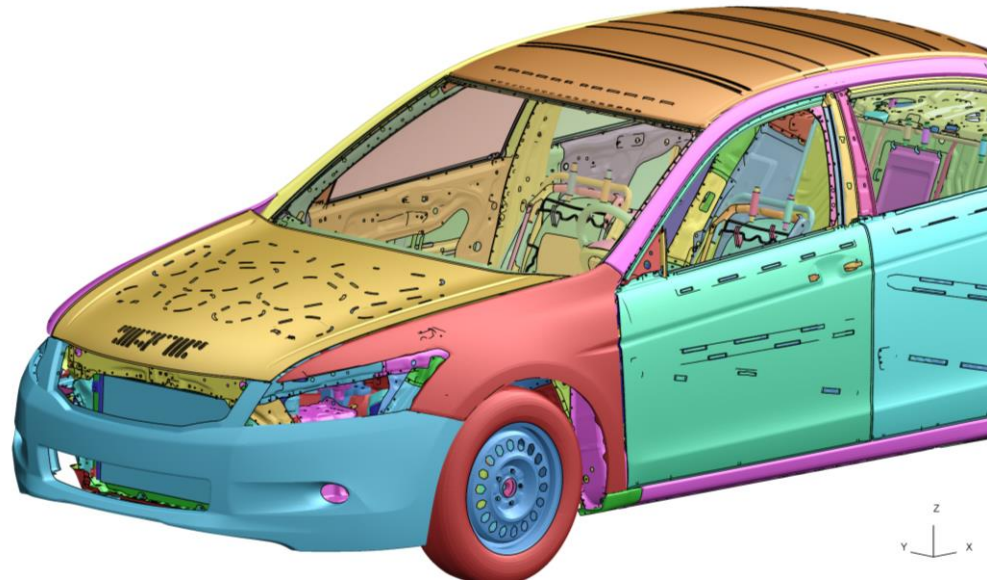
# Closures Setup Tool

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- The closures setup tool is a new feature in PRIMER 21.0 which is accessible through the JavaScript menu.
- The intended application of the tool is for vehicle closures (e.g. bonnets, doors, tailgates).
- The tool helps setup a model so that the position of a closure include file can be controlled by a single **\*PARAMETER**.
- This removes the need to maintain several models of the same closure in different positions and allows for more accurate positioning.
- The tool supports two types of hinges:
  - Simple hinge;
  - Four bar link.

# Closures Setup Tool

- For example, the position of the bonnet or door include file can be changed by modifying a single **\*PARAMETER**.



# Python

# New Python API

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- The new Python API will allow you to do most things you can do from the JS API.
- Advantage: the Python scripts run outside the programs: from the same script it is possible to speak to PRIMER, D3PLOT, T/HIS and REPORTER, and to any other software that has a Python API. It also allows importing any Python module into the script.
- Install the Python packages:
  - <https://pypi.org/project/Oasys.PRIMER/>
  - <https://pypi.org/project/Oasys.D3PLOT/>
  - <https://pypi.org/project/Oasys.THIS/>
  - <https://pypi.org/project/Oasys.REPORTER/>
- There is comprehensive [Python API documentation](#) to help you start scripting.





# JavaScript API

# JavaScript API: Behaviour of scripts using windows

---

- The way that scripts that use windows/GUIs are run has changed in version 21.
- All programs that have a graphical user interface (GUI) use an “event loop” to process any mouse/keyboard events.  
PRIMER has a main “event loop” to process all of the program’s events.
- In version 20 and before, if a script created and showed a window, PRIMER would start a new “event loop” to manage and process that JavaScript window.
- The script would not return from the window Show() call until the window was hidden/closed. i.e. showing the window would “block” execution of the script until the window was closed.
- When the window is closed, the script continues.
- When execution reaches the end of the script, the script is terminated.

# JavaScript API: Behaviour of scripts using windows

---

- For example, in version 20 and earlier, in the following script, “Hello, world!” will not be printed until the window is closed because the call to `w.Show()` will not return until the window is closed.

```
// Create a window with a widget
var w = new Window("Test", 0.5, 0.6, 0.5, 0.6);
var l = new Widget(w, Widget.LABEL, 0, 50, 0, 6, "Press X to close the window");

// Show the window and start event loop
w.Show();

// Print message
Message("Hello, world!");
```

- When the window is closed the message is printed and the script will then terminate as execution has reached the end of the script.

# JavaScript API: Behaviour of scripts using windows

---

- In version 21 the behaviour has changed.
- If a script creates and shows a window, PRIMER will **\*not\*** start a new “event loop” to manage and process that JavaScript window.
- The window will now be processed from the main “event loop” in PRIMER.
- The script now returns from the window Show() as soon as the window is shown, and execution of the script continues.  
i.e. showing the window no longer “blocks” execution of the script until the window is closed.
- When execution reaches the end of the script, the script is **\*not\*** terminated.
- The script continues running “in the background” as the script has shown a window.

# JavaScript API: Behaviour of scripts using windows

---

- For example, in version 21, in the following script “Hello, world!” will be printed immediately after the window is shown, because the call to `w.Show()` returns after the window is shown.

```
// Create a window with a widget
var w = new Window("Test", 0.5, 0.6, 0.5, 0.6);
var l = new Widget(w, Widget.LABEL, 0, 50, 0, 6, "Press X to close the window");

// Show the window
w.Show();

// Print message
Message("Hello, world!");
```

- When the message is printed, the script will **\*not\*** terminate when execution reaches the end of the script. The script will continue to run “in the background”

# JavaScript API: Behaviour of scripts using windows

---

- If a script that shows windows continues running “in the background”, and does not terminate when execution reaches the end of the script, how/when does the script terminate?
- A script that uses windows **\*must\*** now call `Exit` to terminate the script.

```
// Create a window with a widget
var w = new Window("Test", 0.5, 0.6, 0.5, 0.6);
var l = new Widget(w, Widget.LABEL, 0, 50, 0, 6, "Press X to close the window");

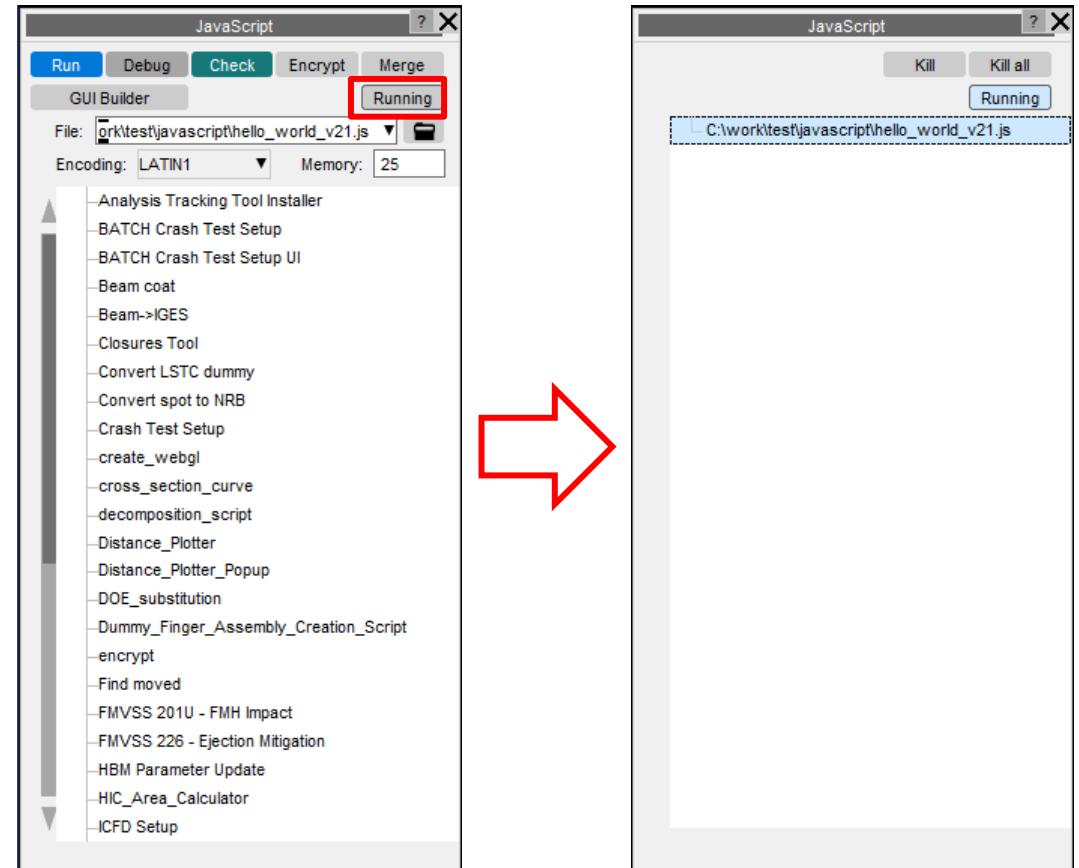
// Exit when window closed
w.onClose = Exit;

// Show the window
w.Show();

// Print message
Message("Hello, world!");
```

# JavaScript API: Behaviour of scripts using windows

- To find what scripts are currently running there is a new “Running” tool in the JavaScript window.
- Any scripts that are currently running will be shown and can be terminated if required.



# JavaScript API: Behaviour of scripts using windows

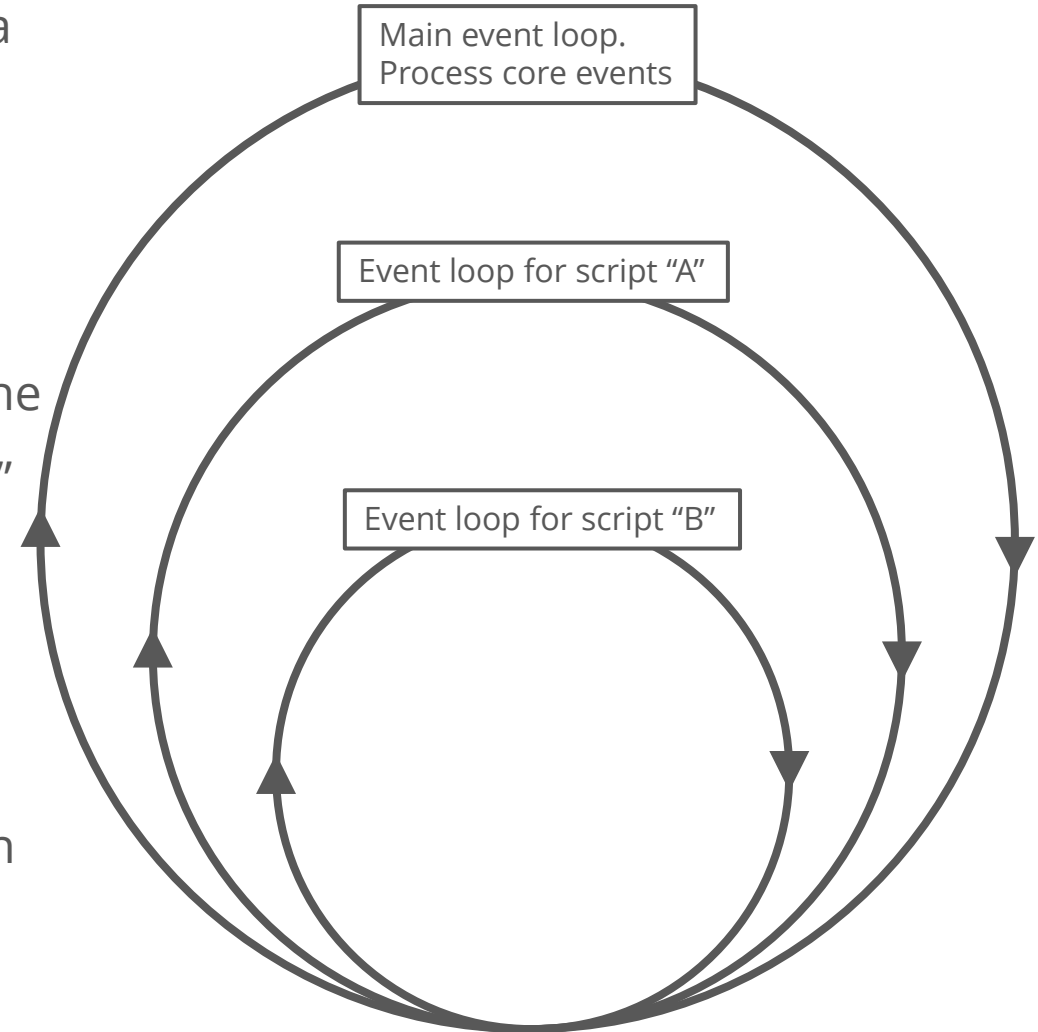
---

- Why has this change been required?
- JavaScript is used extensively by clients to customize PRIMER and create their own workflows.
- It is also used by us to develop core tools/functionality in PRIMER.
- When multiple scripts are running at the same time, the way this was implemented in version 20 and before was causing issues.
- Scripts had to be closed/terminated in the reverse order to which they were started.



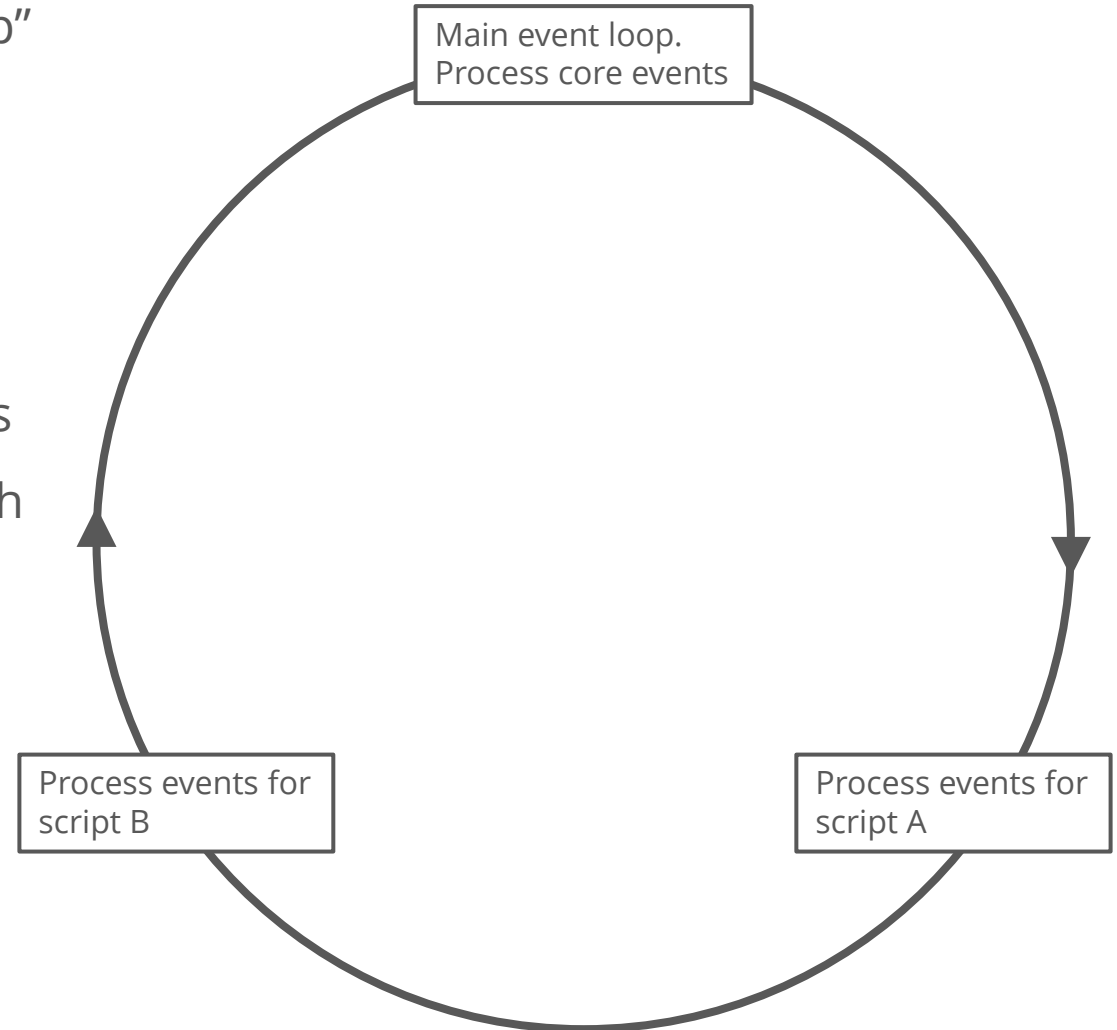
# JavaScript API: Behaviour of scripts using windows

- In version 20 and before, every time a script with a GUI is used, an “event loop” is created to process the script. Every “event loop” that is created is a “child” of the previous event loop.
- For example, the diagram on the right visualises the event loops in version 20, if script “A” and script “B” are both started.
- If the script “A” is closed, script “B” must also be closed as the “event loop” for script “A” is terminated, and the “event loop” for script “B” then has no “parent”.



# JavaScript API: Behaviour of scripts using windows

- In version 21 we no longer create an “event loop” to process each script. Calling Window Show() returns instead of “blocking”
- The main “event loop” processes everything.
- For example, the diagram on the right visualises the event loop if script “A” and script “B” are both started.
- If the script “A” is closed, script “B” can continue to run as the “events” for it are all processed in the main event loop.



# JavaScript API: Cross section

---

- New member function added: `CrossSection.Autosize()`. This function autosizes the **\*DATABASE\_CROSS\_SECTION** such that it cuts all elements on the plane.
- New class function added: `CrossSection.CreateAlongFeatureLine()`. This function creates a series of **\*DATABASE\_CROSS\_SECTIONS** along a free edge or feature line, starting at a specified node. The function also offers options to autosize the cross sections created.
- The constructor's arguments have been deprecated. The new argument list consists of the model and cross section type (as before), and a third argument in the form of an object. The properties of this object argument can define the old arguments, as well as some new optional properties to control autosizing for `_PLANE` cross sections

# JavaScript API: Workflows

---

- An extra optional argument has been added to `Workflow.NumberOfModels()`.
  - If defined it returns the number of models that have data for the specified workflow.
  - If not defined it works as before where it returns the number of models that have data for the workflow selected by the user in the workflows menu.
- An extra optional argument has been added to `Workflow.ModelIdFromIndex()`.
  - If defined it looks through the list of models that have data for the named workflow and returns the model id of the model at the specified index in the list.
  - If not defined it works as before where it returns the model id of the model at the specified index in the list of models that have data for the workflow selected by the user.

# JavaScript API: Workflows

---

- New methods added to the Workflow class:
  - Refresh() – scans for fresh workflow data;
  - ModelUserDataProgramFromIndex() – Returns the name of the program that the user data was written from;
  - ModelUserDataVersionFromIndex() – Returns the version of the program that the user data was written from;
  - ModelUserDataBuildFromIndex() – Returns the build number of the program that the user data was written from.

# Other JavaScript API changes

---

- An onHide event has been added to the Window class.
- Added new JS-API class for:
  - **\*FREQUENCY\_DOMAIN\_RANDOM\_VIBRATION;**
  - **\*DAMPING\_FREQUENCY\_RANGE;**
  - **\*DAMPING\_PART\_MASS;**
  - **\*DAMPING\_PART\_STIFFNESS;**
  - **\*DAMPING\_RELATIVE.**
- Added object types for:
  - **\*DAMPING\_MODAL;**
  - **\*DAMPING\_STRUCTURAL.**

# Workflows

[Workflows User Data](#)

[Automotive Assessments](#)

[Energy Check](#)

[Entities of Interest](#)

[Seismic Workflows](#)

[Defined and Undefined Workflows](#)

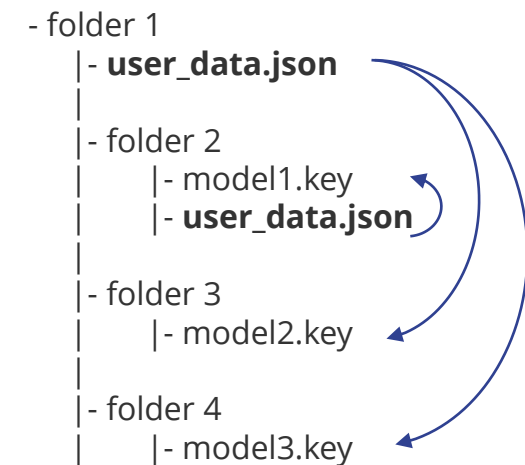
[Virtual Testing](#)

# Workflows User Data

---

- We have made it easier for you to save Workflows user data to be re-used by multiple models and LS-DYNA runs.
- In Oasys 20, the JSON user data file written by a workflow tool had to be saved in the same folder as the model/results. This meant that if you had multiple variations of a model, you had to have copies of the same JSON file in each model/results folder, which was time consuming if edits needed to be made to the data.
- In Oasys 21, JSON user data can now also be saved in the parent folders of models, meaning the same data can be used for multiple models. The model folder is searched first, and then parent and grandparent folders are searched for valid JSON files. Preference **oasys\*workflow\_max\_upward\_folder\_search\_depth** can be set to control the number of parent folders that are searched. The default is 4.

In this folder structure [right], the user\_data.json file in **folder 1** will be used for the models in folder 3 and folder 4, and the user\_data.json file in **folder 2** will be used for the model in folder 2:

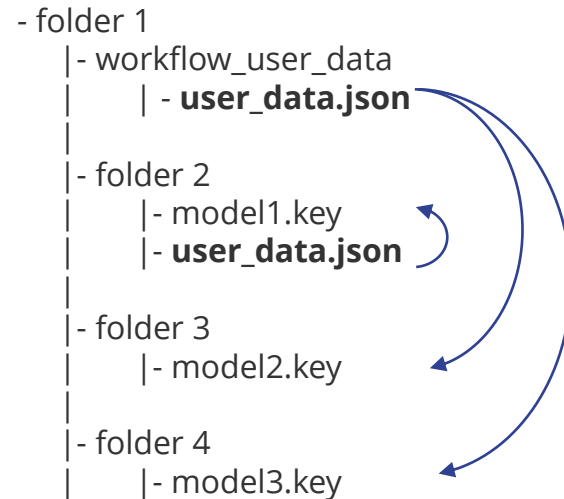




# Workflows User Data

---

- The scan will also look for user data in a folder named '**workflow\_user\_data**' in the model folder and its parent folders.
- For example, in the folder structure below, the user\_data.json file in **folder 1/workflow\_user\_data** will be used for the models in folder 3 and folder 4, and the user\_data.json file in **folder 2** will be used for the model in folder 2:



- The name of the folder to search can be changed by setting the preference **oasys\*workflow\_user\_data\_directory\_name**

# Automotive Assessments

In Oasys 21 the assessment values and scores are now presented in a table making it easier to view the results

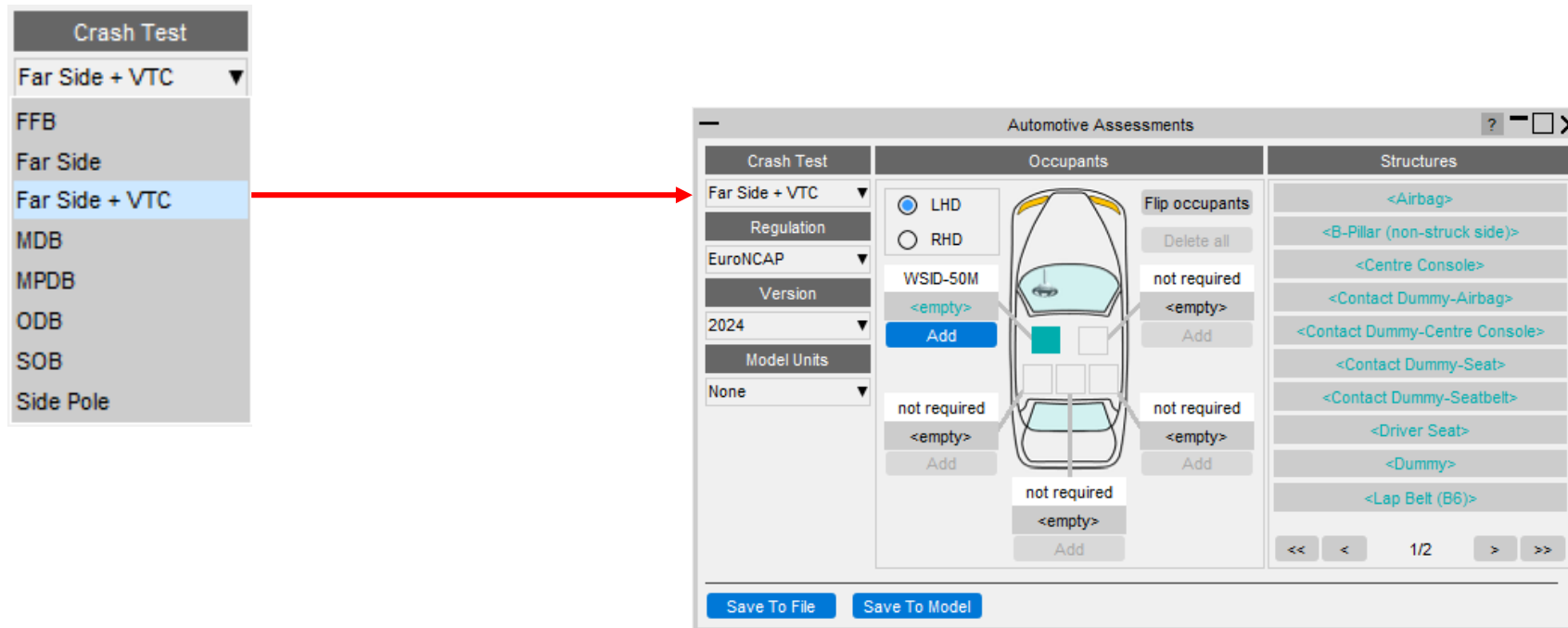
The screenshot displays the 'Automotive Workflow POST' software interface for a 'Crash Test: ODB'. The interface is divided into several sections:

- Regulation:** EuroNCAP, Rating Version: 2017, Unit Systems: M1 - U2 (mm, t, s).
- Occupants:** Driver, Front-passenger.
- Body Parts:** HEAD, NECK, CHEST, FEMUR, KNEE.
- Occupant Assessment Types:** LEFT\_KNEE\_COMPRESSION, RIGHT\_KNEE\_COMPRESSION.
- Structures:** A-Pillar, Accelerator Pedal, Brake Pedal, Clutch Pedal, Steering Column.
- Structure Assessment Types:** (Empty)
- Options:** Graphs on same page (selected), Graphs on separate pages, Overwrite existing graphs (selected), Append to existing graphs.
- Buttons:** Plot, Import ISO-MME...
- Output Table:** A table with 8 columns: Tag, Location, Assessment Type, Parameter, Value, Duration, Score, Curve. Two rows are highlighted with a red border.

Tag	Location	Assessment Type	Parameter	Value	Duration	Score	Curve
M1	Front passenger	LEFT_KNEE_COMPRESSION	Max	6.50343 mm		3.776	->
M1	Front passenger	RIGHT_KNEE_COMPRESSION	Max	2.58155 mm		4.000	->

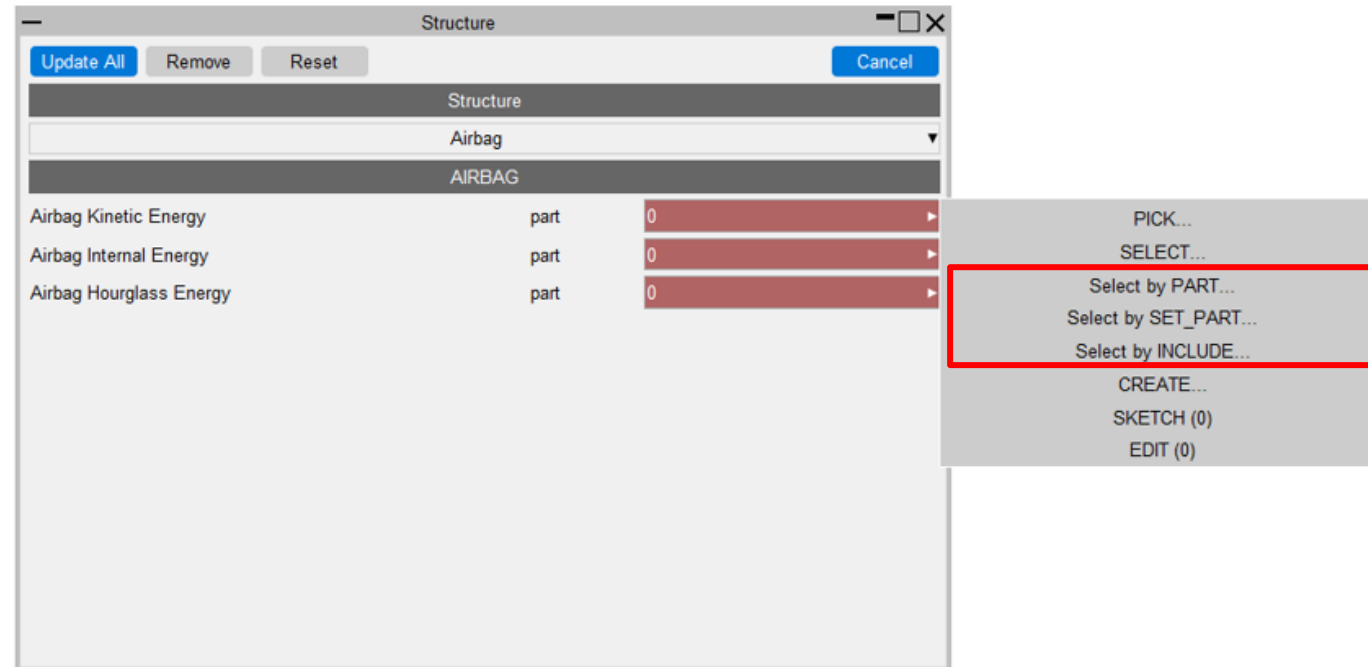
# Far Side + VTC crash test

- New **Far Side + VTC** crash test has been added in the Automotive Assessments workflow to support [Virtual Testing](#).
- Includes support for all 115 channels (Occupants + Structures) required for the [Euro NCAP Virtual Far Side Simulation & Assessment Protocol](#)



# Improved entity selection for multiple parts

- To facilitate multiple PARTs selection, new options have been added in the Automotive Assessments entity selection popup:
  1. Select by PART
  2. Select by SET\_PART
  3. Select by INCLUDE
- In the Far Side + VTC crash test, these options are useful for selecting multiple PARTs for structural channels like Kinetic Energy, Internal Energy, and Hourglass Energy, for Airbag, Centre Console, Driver Seat and Dummy.



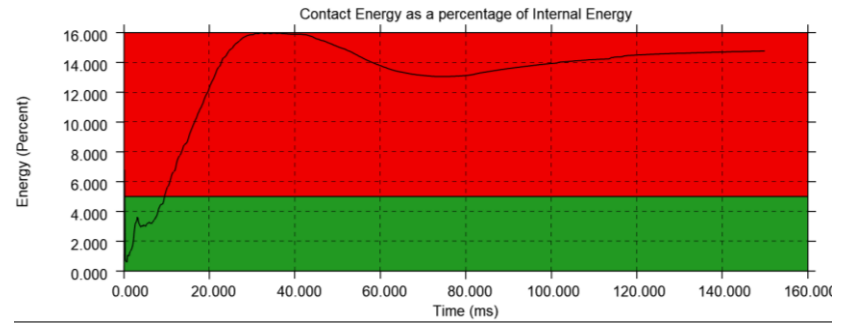
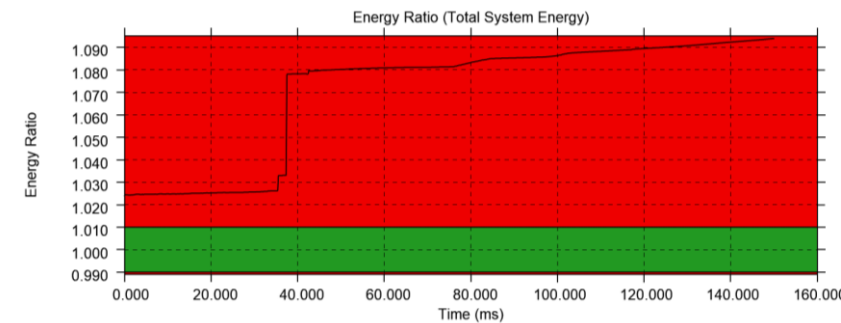
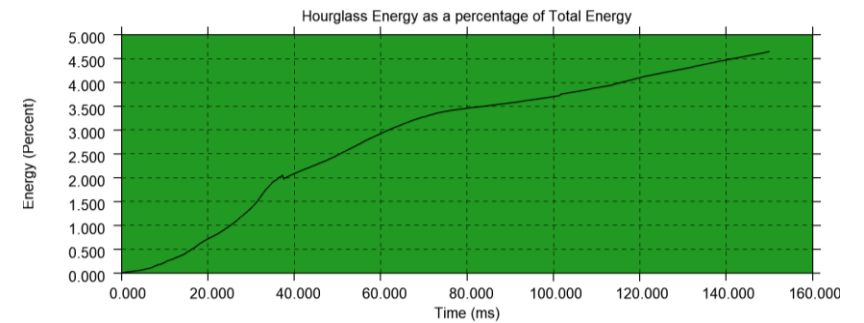
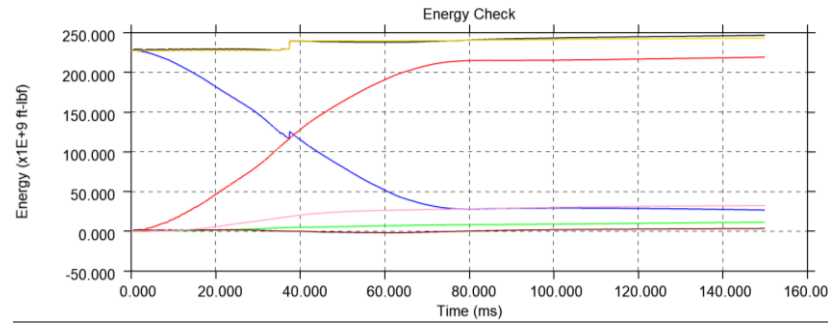
# Updated support for different occupant versions

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- We now support the DYNAmore/PDB WorldSID 50M occupant in versions 4.0, 6.0, 7.6 and 8.0 for left-hand and right-hand drive.
- We have reviewed and corrected various entity IDs and history titles in occupant JSON files that are supported in Automotive Assessments workflow. The list of occupant JSON files and corresponding manual referenced for checking are listed in this [table](#).

# Energy Check

- Previously, the Energy Check tool simply plotted total, kinetic, internal and hourglass energy for your model. In Oasys 21, the tool now plots more energies, produces visual checks, and more.



Energy Check

Hourglass Energy is within your tolerance of Total Energy ✓

Absolute Total Contact Energy has hit a maximum of 15.99% of Internal Energy. This exceeds your tolerance of 5% ✗

Energy Ratio (Total System Energy) has increased to 1.09. This exceeds your tolerance of 1% ✗

Model Units U6 (m, t, s) Hourglass Energy Warning 5 %

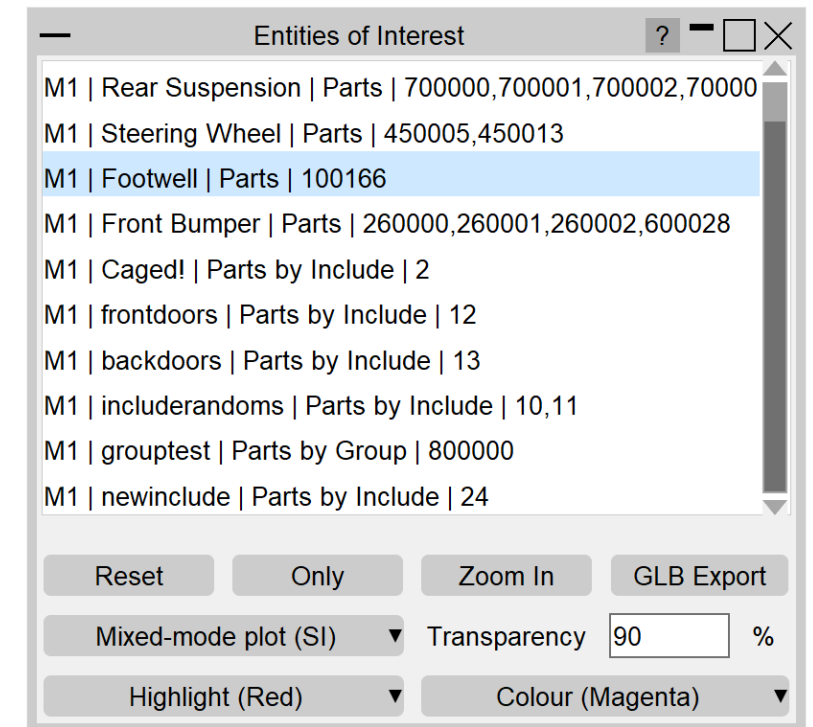
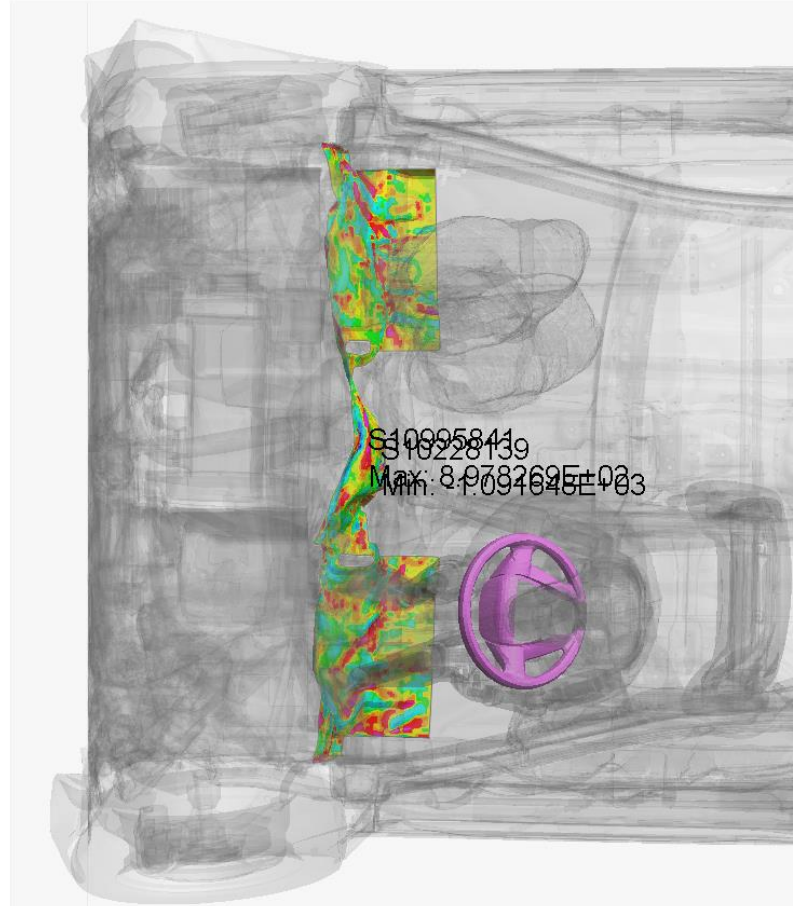
Display Time Units Milliseconds [ms] Contact Energy Warning 5 %

Display Energy Units Foot-Pounds [ft-lbf] Energy Ratio Tolerance 1 % Recalculate

Plot Parts with Greatest Total Energy (Max 6) 6 Plot Parts

# Entities of Interest

- Previously, the Entities of Interest tool was able to Only, Highlight and complete GLB Exports for selected entities grouped by Parts or Part Sets. In Oasys 21, you can now Zoom In, Colour By and produce Mixed-Mode Plots grouped by Parts, Parts by Set, Parts by Include and Parts by Group.



The image shown is an SI Mixed-Mode Plot on the Footwell and Coloured by Magenta on the Steering Wheel

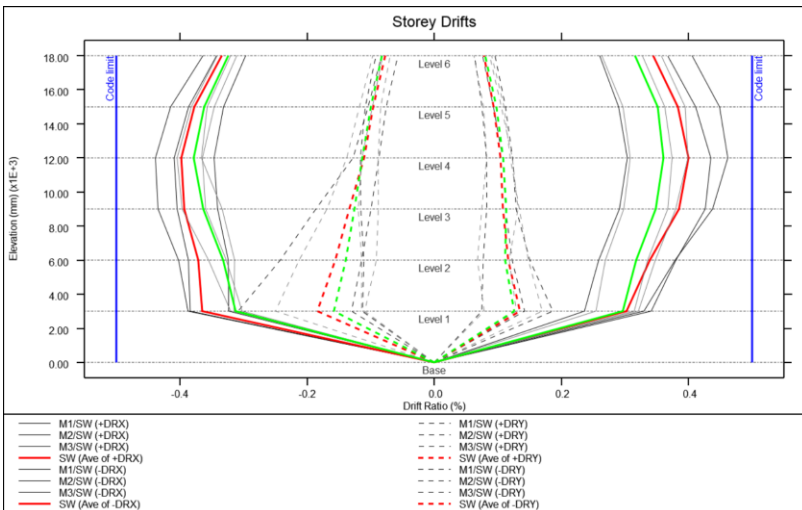
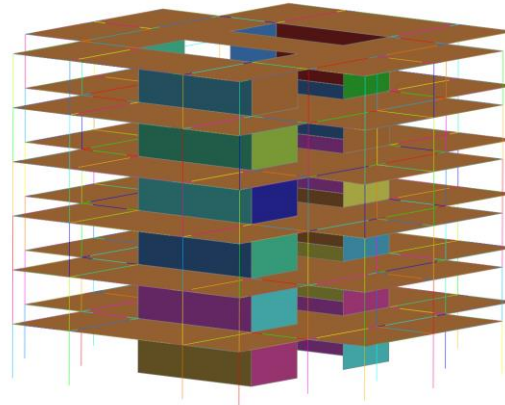
# Seismic Workflows

Oasys 21 features new tools to power two of the most common seismic analysis workflows:

## Storey Drift

In PRIMER, define drift nodes at different locations, for each storey.

In T/HIS, storey drifts are plotted for each location defined.

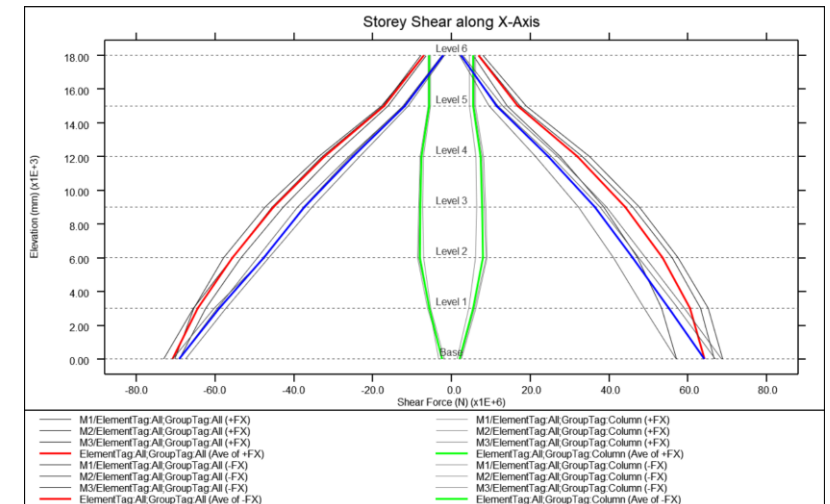


The Workflows can process a single model or a sweep of LS-DYNA runs for a set of ground motions.

## Storey Force

In PRIMER, define DATABASE\_CROSS\_SECTIONS for selected structural members grouped into SET\_PARTs, for each storey.

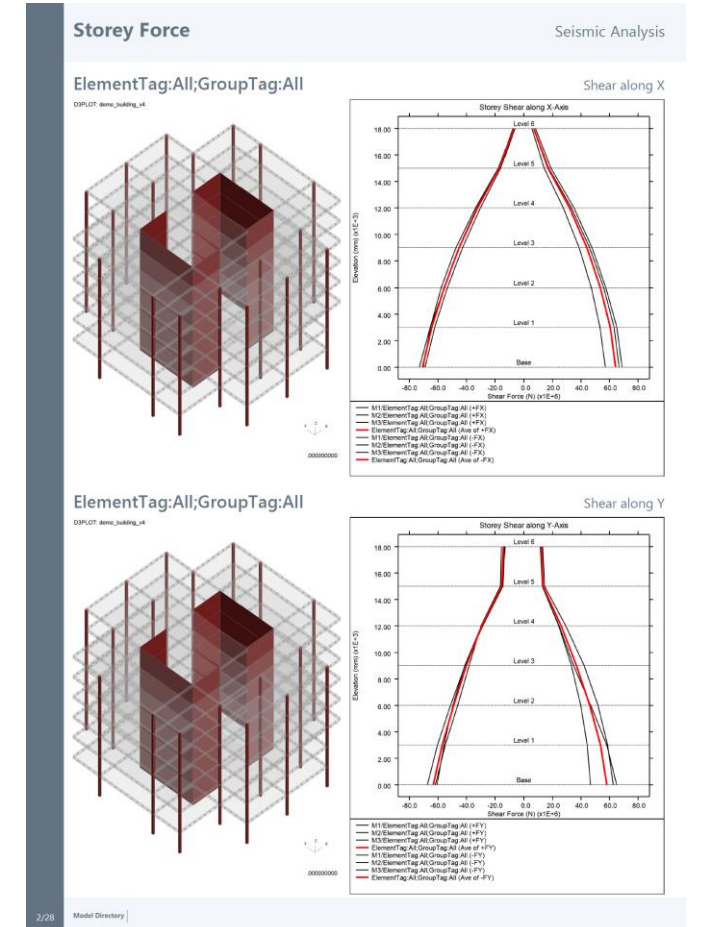
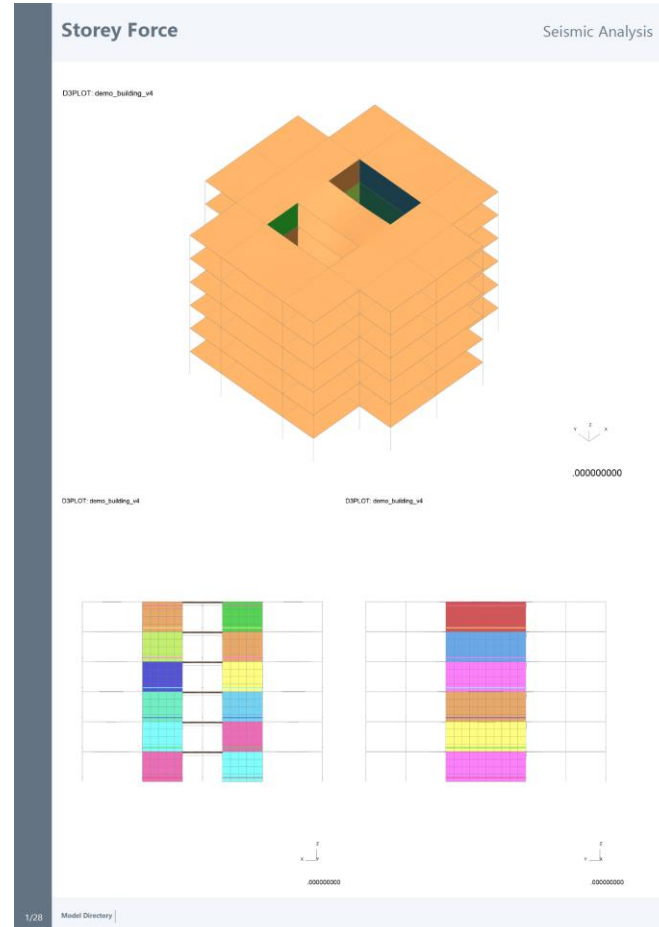
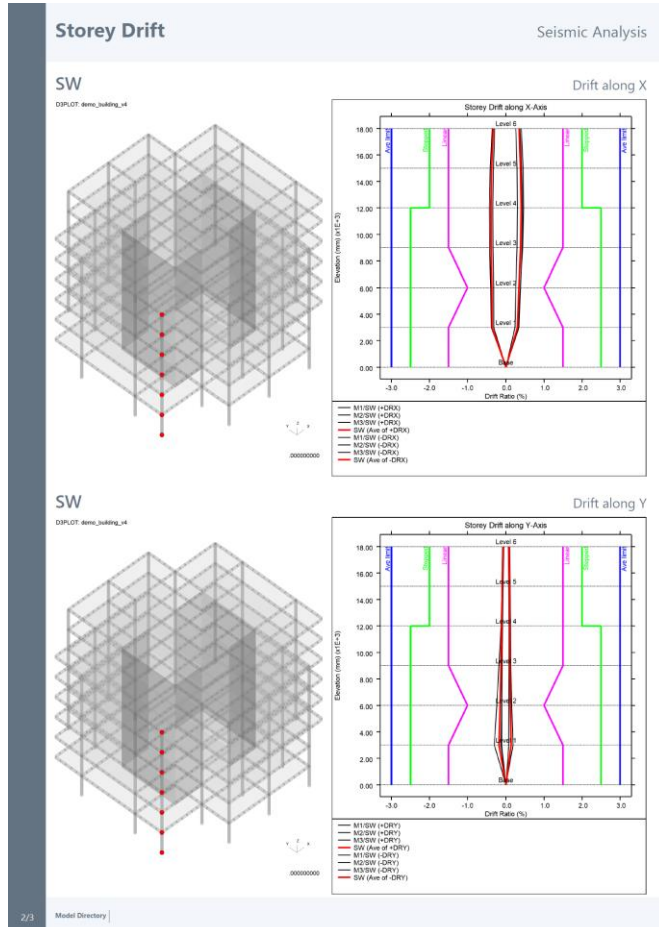
In T/HIS, storey section forces are extracted for the cross-sections defined.





# Seismic Workflows

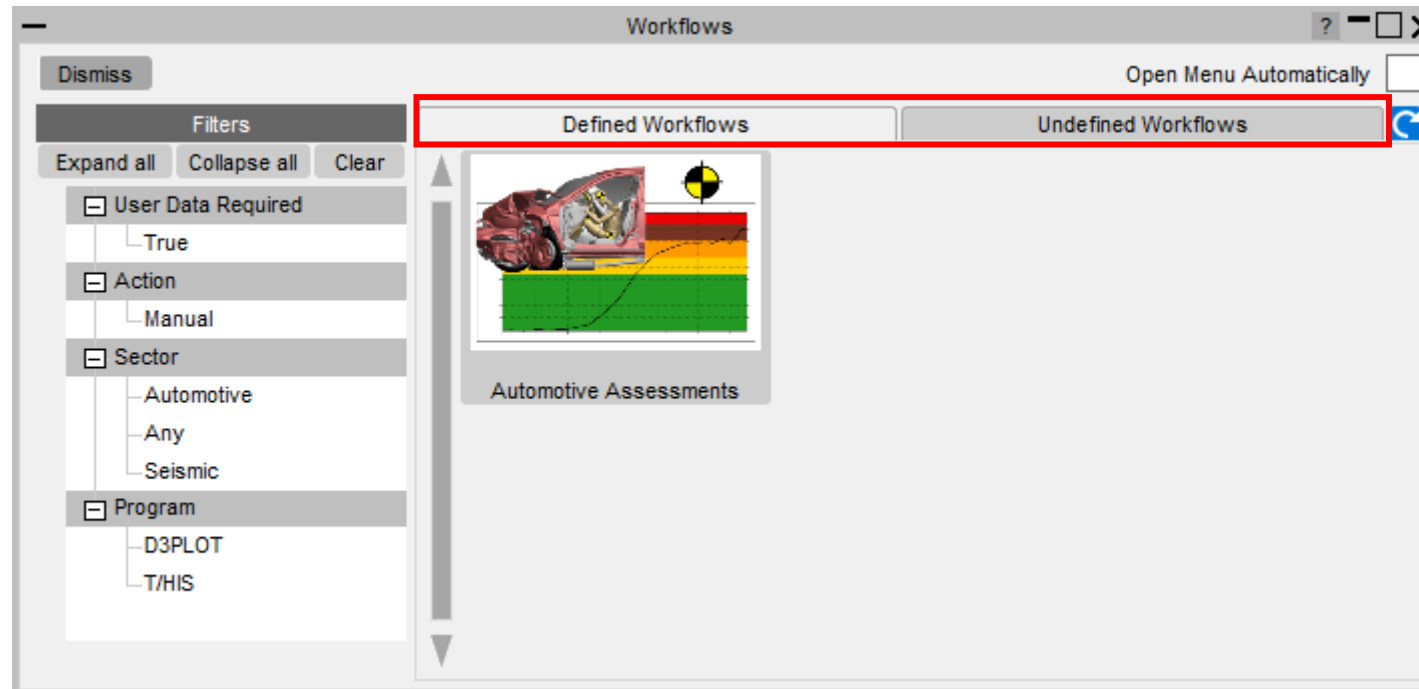
You can also generate automated reports with the REPORTER templates provided:



# Defined and Undefined Workflows


The Workflows menu has been split into two tabs:

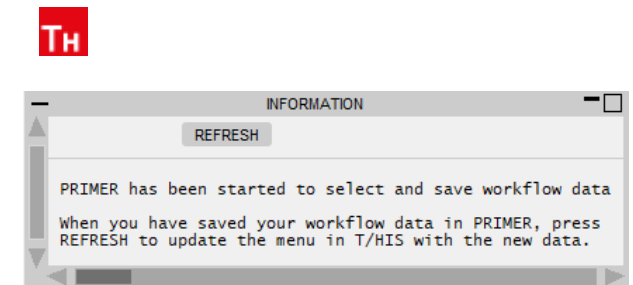
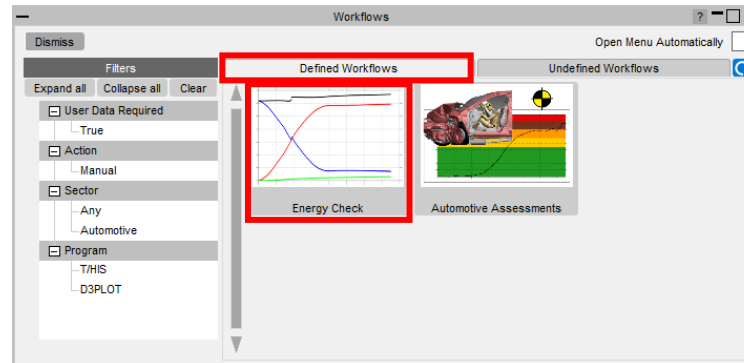
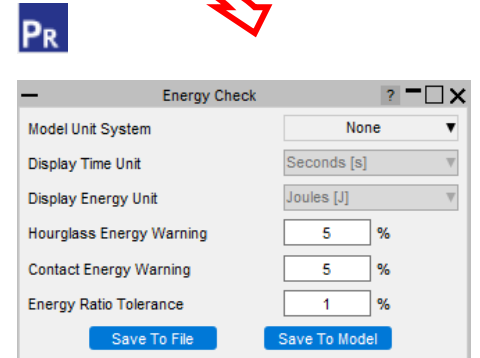
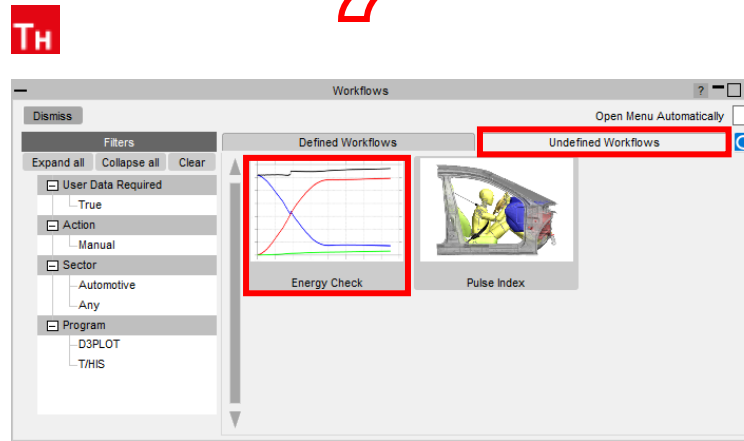
- **Defined Workflows** – shows workflows that can be run in T/HIS and have the required data
- **Undefined Workflows** – shows workflows that could be run in T/HIS, but don't have the required data



# Defined and Undefined Workflows

Selecting a workflow in the **Undefined Workflows** tab will open the model in PRIMER and start the workflow to select the required data.

In T/HIS, a window will open telling you to press **Refresh**  when the data has been saved. This will update the Workflows menu, moving the workflow to the **Defined Workflows** tab so it can be run in T/HIS.



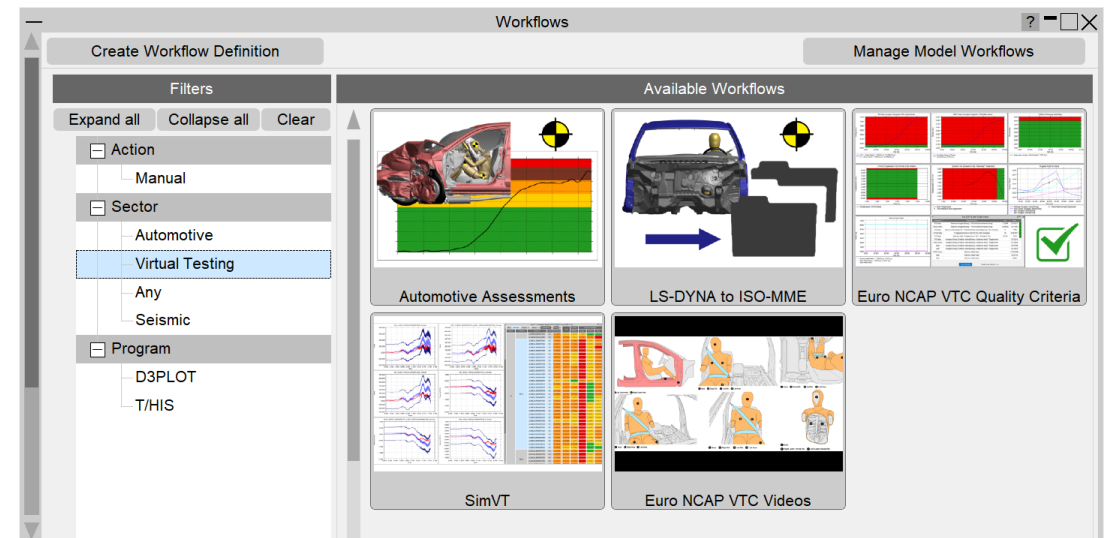
# Virtual Testing

# Virtual Testing

At Oasys Ltd., we are working on software features to support the upcoming Virtual Testing Crashworthiness protocols. The first protocol to be introduced is the [Euro NCAP Virtual Far Side Simulation & Assessment Protocol](#), with C-NCAP and others to follow soon.

Oasys 21 contains a set of integrated and complementary Workflow tools to power your Virtual Testing CAE workflows:

- [Automotive Assessments](#) (now includes support for the Euro NCAP Virtual Far Side protocol)
- [LS-DYNA to ISO-MME](#)
- [SimVT](#)
- [Euro NCAP VTC Quality Criteria](#)
- [Euro NCAP VTC Videos](#)



# Virtual Testing

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Virtual Testing presents several challenges for CAE workflows:

- Q1. Good correlation is moving from beneficial to mandatory. As CAE teams, we can no longer rely on conservative assumptions. How do we ensure that physical tests perform as predicted?**
- A1. [SimVT](#) is a powerful new tool for correlation analysis, providing flexibility, and the ability to interrogate correlation results in detail, to help you understand your models' accuracy, robustness, and sensitivity.
- Q2. How do we ensure that the format and quality of information is sufficient when submitting results to Euro NCAP? How to avoid rework and resubmission?**
- A2. Use the [Euro NCAP VTC Quality Criteria](#) tool to ensure your models meet the required standard. Use the [Euro NCAP VTC Videos](#) tool to provide the video evidence required. Use the [LS-DYNA to ISO-MME](#) tool to export your results data in the required format.
- Q3. CAE teams will need to work more with physical test data, and safety teams will need to work more with simulation. We will also be dealing with more metrics than ever before. How do we improve collaboration and processing?**
- A3. The [LS-DYNA to ISO-MME](#) tool provides seamless transition between simulation and test formats. [SimVT](#) supports test data stored in ISO-MME format as well as a configurable CSV format.
- Q4. How can we manage the large volume of data and processing required for Virtual Testing?**
- A.4 [SimVT](#) helps you summarise the correlation analysis results for all the occupant and structures data channels, as well as providing the ability to sift through the data in more detail. Other tools include REPORTER templates to automate the processing of data. Results tables, graphs and scores can be exported in various formats to link with your team's data management tools and processes.

# Virtual Testing

- All the new Virtual Testing tools can be accessed from the **Tools** → **Workflows** menus in PRIMER, D3PLOT and T/HIS by filtering for **Virtual Testing**.
- REPORTER templates can be found at **File** → **Open Library Template...** by selecting the **Automotive** tab and filtering for **Virtual testing**.

The image displays two screenshots from the PRIMER software interface. The top screenshot, titled 'Workflows', shows a 'Create Workflow Definition' panel on the left with a tree view under 'Sector' where 'Automotive' is expanded and 'Virtual Testing' is highlighted with a red box. The main area shows 'Available Workflows' with thumbnails for 'Automotive Assessments', 'LS-DYNA to ISO-MME', 'Euro NCAP VTC Quality Criteria', 'SimVT', and 'Euro NCAP VTC Videos'. The bottom screenshot, titled 'Library Templates', shows the 'Automotive' tab selected. A list of categories is shown on the left, with 'Virtual testing' checked and highlighted by a red box. The main area displays three template thumbnails: 'Euro NCAP VTC Quality Criteria', 'Euro NCAP VTC Videos', and 'LS-DYNA to ISO-MME'. A 'Selected template:' field is visible at the bottom right.

# LS-DYNA to ISO-MME

- “LS-DYNA to ISO-MME” is a new Workflow tool to convert LS-DYNA results into the ISO-MME format specified by the Euro NCAP Virtual Far Side protocol.
- [Automotive Assessments](#) workflow user data removes the need to manually map LS-DYNA entities to ISO-MME channel codes.

1. In **PRIMER**, populate all the fields required by the Euro NCAP protocol. Contact data and Distance between head CoG and excursion lines can be populated automatically. When you save these, you can reuse the settings for subsequent LS-DYNA runs.
2. In **T/HIS**, perform the export to ISO-MME format. Solver and simulation information can also be populated automatically.

The screenshot displays the 'LS-DYNA to ISO-MME' software interface, which is divided into several sections for data entry:

- User data:** Fields include Test name (Far side), Laboratory name (Oasys LS-DYNA Environment), Customer name (Euro NCAP), Customer test ref number (001), Customer project ref number (1234), Virtual testing ref ID (FS\_Pole\_75\_x-ref\_z-ref\_50M\_Sim\_1), Test date (30/01/2024), ISO-MME format (1.6), Title (Euro NCAP 2024), Regulation (Far side VTC), Type of data source (Simulation), Dummy Simulation Model Specification (WSID 50M v7.6), Reference to Dummy Model Qualification Documentation (WSID 50M v7.6.pdf), and Required output channels CSV (NCAP\_VTC\_Channels\EuroNCAP\_VTC\_LHD.csv).
- Contact data:** Fields include Contact Type between dummy and seat (S2S SOFT0 nu=0.2) and Contact Type between dummy and seatbelt (S2S SOFT1 nu=0.2).
- Vehicle data:** Fields include Name (TUG), Reference number (1234), Longitudinal velocity (20), Lateral velocity (12), and Mass (1000).
- Distance between head CoG and excursion lines:** Fields include Distance between head CoG and green line (0.520), Distance between head CoG and yellow line (0.645), Distance between head CoG and orange line (0.770), and Distance between head CoG and red line (0.8).

Buttons for 'Save to file', 'Save to model', 'Get contact information', and 'Calculate distance' are visible. A note at the bottom states: 'Textbox fields with this colour are required for successful LS-DYNA to ISO-MME conversion. Note that all fields are required to conform to the Euro NCAP VTC protocol.'



# LS-DYNA to ISO-MME

- The LS-DYNA to ISO-MME Workflow can be automated using the REPORTER template provided. The report generated contains a summary of the ISO-MME file information and individual channel graphs.

**LS-DYNA to ISO-MME** Euro NCAP Virtual Far Side Simulation & Assessment Protocol v1.0 (2024)

**User Data**

Description	Value
Test Name	Far side
Laboratory Name	Oasys LS-DYNA Environment
Customer Name	Euro NCAP
Customer Test Reference Number	001
Customer Project Reference Number	1234
Virtual Testing Reference ID	FS_Pole_75_x-ref_z-ref_S0M_Sim_1
Type of Test	SidImpact
ISO-MME Format Version	1.6
Subtype of Test	Far Side + VTC
Regulation	Far side VTC
Test Date	30/01/2024
Title	Euro NCAP 2024
Type of data source	Simulation
Dummy Simulation Model Specification	WSID S0M v7.6
Reference to Dummy Model Qualification Documentation	WSID S0M v7.6.pdf
Distance between head CoG and green line	0.520
Distance between head CoG and yellow line	0.645
Distance between head CoG and orange line	0.770
Distance between head CoG and red line	0.5

Model | C:\Cases\Case\_52799\post\reporter\post\_light\_52799b\03\_FS\_Pole\_75\_x-ref\_z-ref\_S0M\_Sim\_1.key  
 Required output channel CSV | C:\SOURCE2\workflow\_wizard\workflow\_definition\_vt\_dev\scripts\ldyna\_to\_iso\_mme\EuroNCAP\_VTC\_Channels\EuroNCAP\_VTC\_LHD.csv  
 Output directory | C:\Cases\Case\_52799\post\reporter\post\_light\_52799b\ldyna\_to\_iso\_mme

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**LS-DYNA to ISO-MME** Euro NCAP Virtual Far Side Simulation & Assessment Protocol v1.0 (2024)

**Solver Information**

Description	Value
Solver Name	LS-Dyna
Solver Version	ls-dyna_mpp_s_R11_2_2
Solver Precision	SP
Platform Name	Xeon64 System

**Simulation Information**

Description	Value
Number of CPUs	32
Time step setting	6.7698e-8 s
Contact type between dummy and seat	S2S SOFT0 nu=0.2
Contact type between dummy and seatbelt	S2S SOFT1 nu=0.2
Number of contacts used in the overall simulation setup	39
Number of elements	1796163
Mass of total setup (used for quality checks)	343
Mass of dummy in kg	4
Mass of seat in kg	2
Mass of sled in kg	20
Mass of centre console in kg	2

**Vehicle Data**

Description	Value
Name	TUG
Reference number	1234
Longitudinal velocity	20
Lateral velocity	12
Mass	1000

Model | C:\Cases\Case\_52799\post\reporter\post\_light\_52799b\03\_FS\_Pole\_75\_x-ref\_z-ref\_S0M\_Sim\_1.key  
 Required output channel CSV | C:\SOURCE2\workflow\_wizard\workflow\_definition\_vt\_dev\scripts\ldyna\_to\_iso\_mme\EuroNCAP\_VTC\_Channels\EuroNCAP\_VTC\_LHD.csv  
 Output directory | C:\Cases\Case\_52799\post\reporter\post\_light\_52799b\ldyna\_to\_iso\_mme

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**LS-DYNA to ISO-MME** Euro NCAP Virtual Far Side Simulation & Assessment Protocol v1.0 (2024)

Channel 88 of 115

Missing user data for 11ARBG0000WSFOX0

Model | C:\Cases\Case\_52799\post\reporter\post\_light\_52799b\03\_FS\_Pole\_75\_x-ref\_z-ref\_S0M\_Sim\_1.key  
 Required output channel CSV | C:\Program Files\Ansys\ansys\_2024\_1\bin\workflows\scripts\ldyna\_to\_iso\_mme\EuroNCAP\_VTC\_Channels\EuroNCAP\_VTC\_LHD.csv  
 Output directory | C:\Cases\Case\_52799\post\reporter\post\_light\_52799b\ldyna\_to\_iso\_mme

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**LS-DYNA to ISO-MME** Euro NCAP Virtual Far Side Simulation & Assessment Protocol v1.0 (2024)

Channel 4 of 115

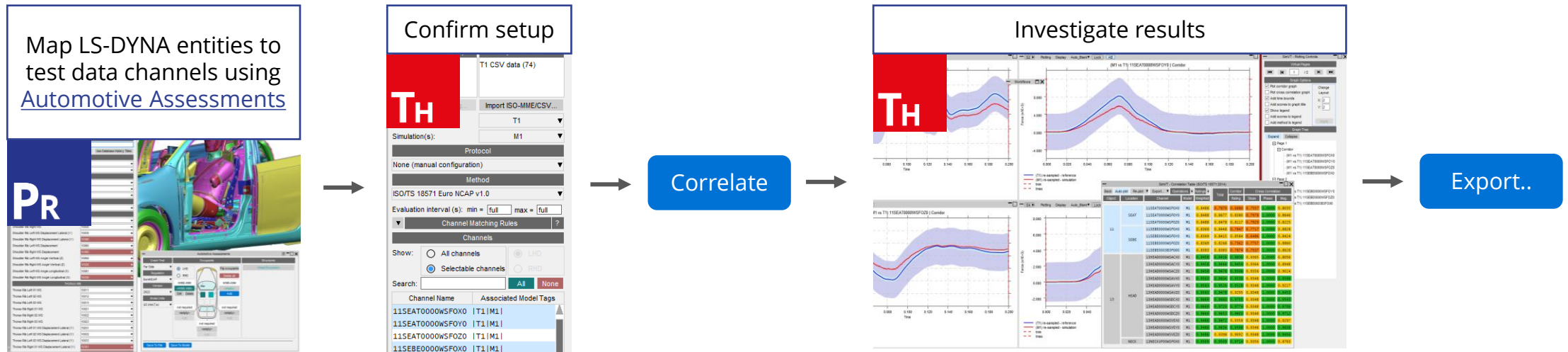
Dummy Front Left Head WS Angular Velocity Longitudinal (X) Unfiltered

Model | C:\Cases\Case\_52799\post\reporter\post\_light\_52799b\03\_FS\_Pole\_75\_x-ref\_z-ref\_S0M\_Sim\_1.key  
 Required output channel CSV | C:\Program Files\Ansys\ansys\_2024\_1\bin\workflows\scripts\ldyna\_to\_iso\_mme\EuroNCAP\_VTC\_Channels\EuroNCAP\_VTC\_LHD.csv  
 Output directory | C:\Cases\Case\_52799\post\reporter\post\_light\_52799b\ldyna\_to\_iso\_mme

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# SimVT

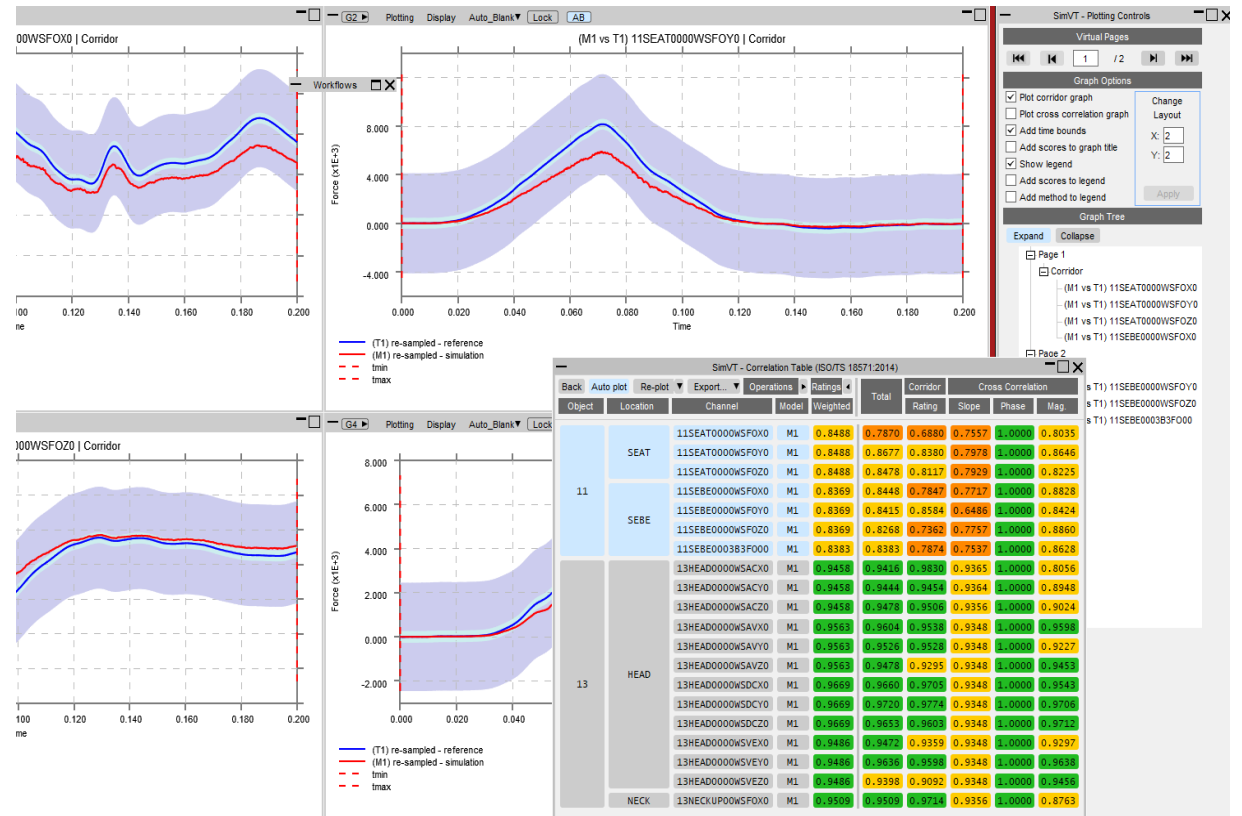
- SimVT is a powerful interactive tool for correlating simulation data vs test, or indeed any combination of: LS-DYNA models, ISO-MME data or CSV data.
- SimVT supports the Euro NCAP Virtual Far Side Simulation & Assessment Protocol and can be used to identify sensors that fail to pass Validation Criterion 1.



The SimVT Workflow

# SimVT

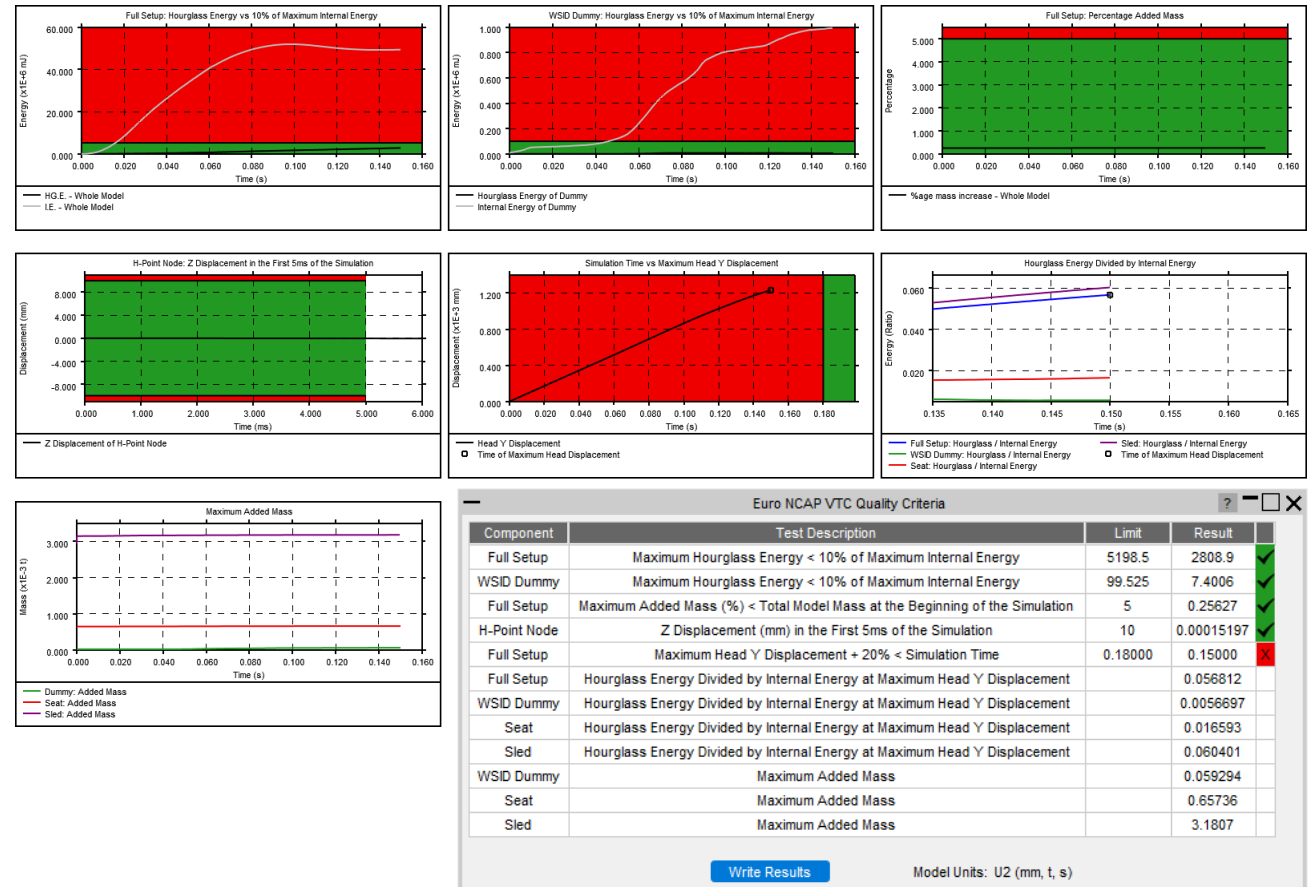
- SimVT seamlessly aligns simulation curves to tests using ISO-MME Channel Codes.
- You can create custom rules for pairing approximate matches.
- Hundreds of correlations are achievable with a single click.
- Results are displayed in a table and can be exported to CSV.
- Graphs of all correlations can be easily plotted and navigated.
- Settings files can be saved to restore previous sessions.



# Euro NCAP VTC Quality Criteria

- “Euro NCAP VTC Quality Criteria” is a new, convenient tool for assessing the quality criteria specified in section 6.1 of the Euro NCAP Virtual Far Side protocol.

1. In **PRIMER**, select the model entities required for the quality checks, and the relevant model and display units. Saved user data can be reused for subsequent LS-DYNA runs.
2. In **T/HIS**, the quality checks are calculated immediately. Graphs illustrate the results of each check. A summary table appears, with the option to write the results to a CSV file.



# Euro NCAP VTC Quality Criteria

- The Euro NCAP VTC Quality Criteria Workflow tool can be automated using the REPORTER template provided.

**Euro NCAP VTC Quality Criteria** 2024 (Version 1.0)

Summary				
Component	Test Description	Value	Limit	Result
Full Setup	Maximum Hourglass Energy < 10% of Maximum Internal Energy	2.8089e+6	5.1985e+6	PASS
WSID Dummy	Maximum Hourglass Energy < 10% of Maximum Internal Energy	7400.6	99525	PASS
Full Setup	Maximum Added Mass (%) < Total Model Mass at the beginning of the simulation	0.25627	5	PASS
H-Point Node	Z Displacement (mm) in the first 5 ms of the simulation	70.006	10	FAIL
Full Setup	(Time of Maximum Head Y Displacement) + 20% < Simulation Time	0.15	0.18	FAIL
Full Setup	Hourglass Energy divided by Internal Energy at Time of Maximum Head Y Displacement	0.056812	[monitored]	[monitored]
WSID Dummy	Hourglass Energy divided by Internal Energy at Time of Maximum Head Y Displacement	0.0056697	[monitored]	[monitored]
Seat	Hourglass Energy divided by Internal Energy at Time of Maximum Head Y Displacement	0.016593	[monitored]	[monitored]
Sled	Hourglass Energy divided by Internal Energy at Time of Maximum Head Y Displacement	0.060401	[monitored]	[monitored]
Dummy	Maximum Added Mass	5.9294e-5	[monitored]	[monitored]
Seat	Maximum Added Mass	0.00065736	[monitored]	[monitored]
Sled	Maximum Added Mass	0.0031807	[monitored]	[monitored]

1/8 Model | C:\Users\harry.graham\Documents\Work\QualityCheck\far\_side\_Pole\_2022.key

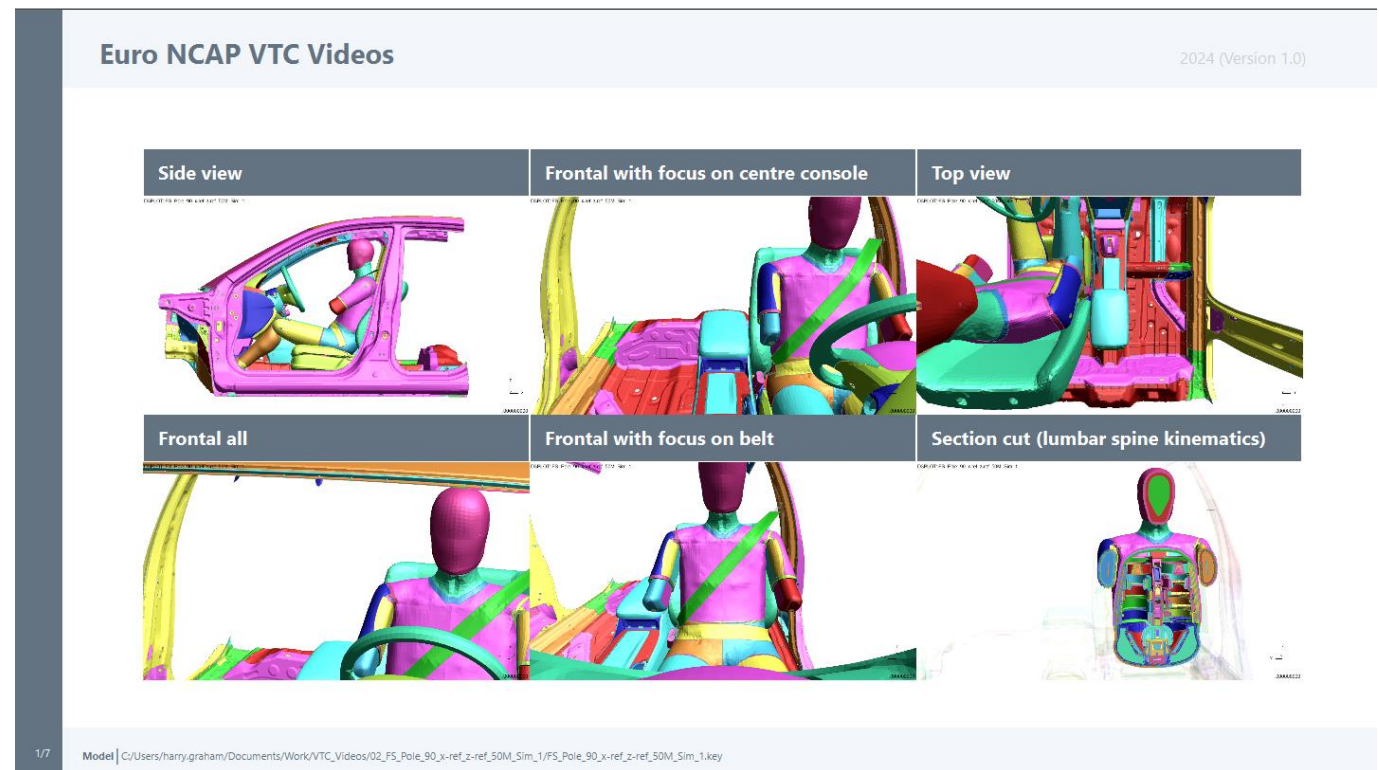
**Euro NCAP VTC Quality Criteria** 2024 (Version 1.0)

Criterion	Limit	Value	Result	Percent
"Maximum Hourglass Energy of full setup must be <10% of maximum Internal Energy"	5.1985e+6	2.8089e+6	PASS	5.4033

2/8 Model | C:\Users\harry.graham\Documents\Work\QualityCheck\far\_side\_Pole\_2022.key

# Euro NCAP VTC Videos

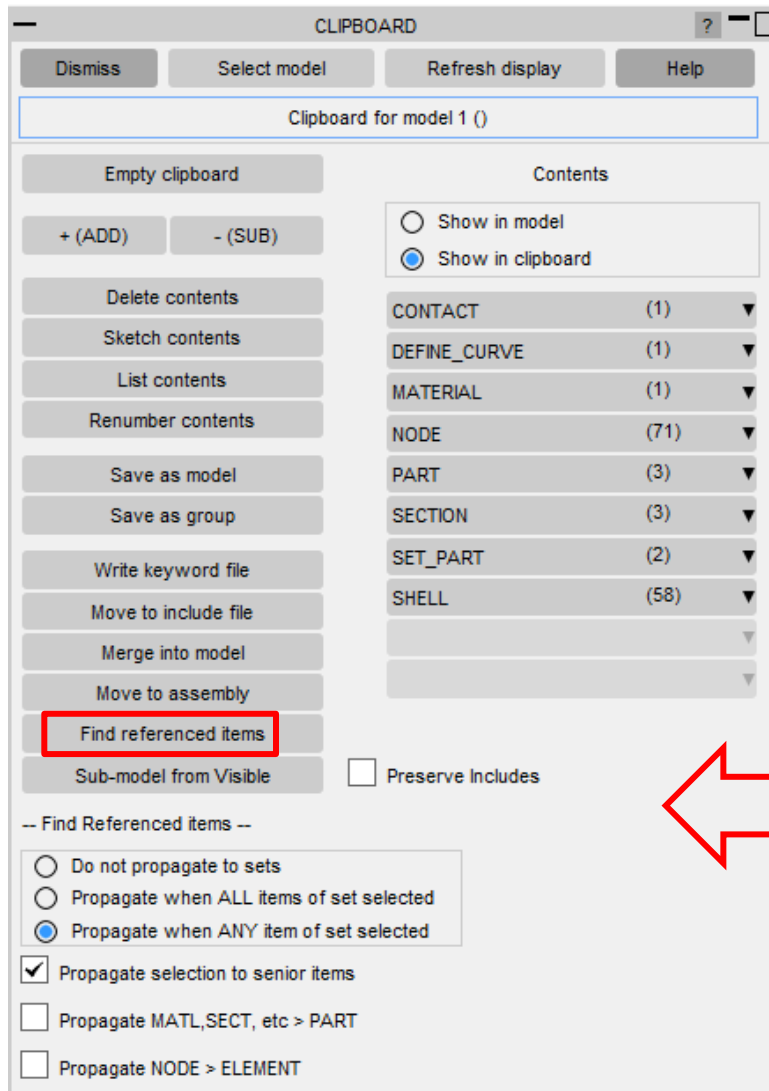
- The **Euro NCAP VTC Videos** Workflow tool helps you calculate the views and export the videos specified in section 5.2.1 of the Euro NCAP Virtual Far Side protocol.
- The tool attempts to calculate the camera positions automatically based on model entities you define in **PRIMER**. You can then adjust and save the views in **D3PLOT** to be reused to capture the videos for future LS-DYNA runs. The whole process can be automated using the **REPORTER** template provided.



# Miscellaneous



# Selection Options for Clipboard



- By default, Find referenced items:
  - propagates to junior items e.g. parts > elements;
  - finds any latent entities e.g. part > mid;
  - finds attached mass.
- New options:
  - Propagate to set if item in set (or all items) selected;
  - Propagate to senior item to which selected item xrefs

With these options Initial selection of Part, selects Set Part which in turn selects Contact.

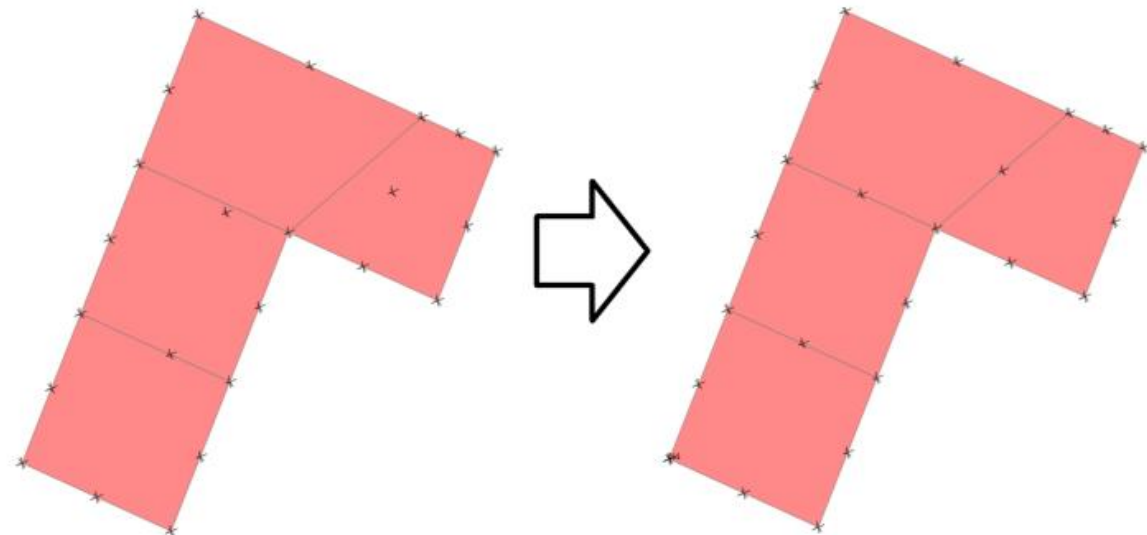
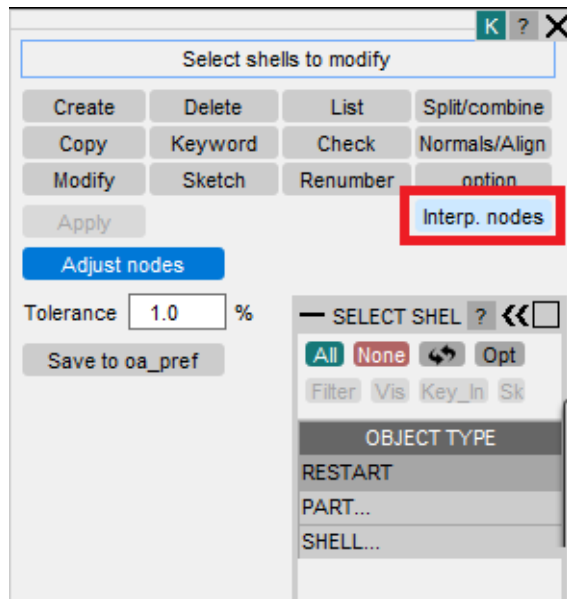
Default selection only gives what "belongs" to Part

DEFINE_CURVE	(1)	▼
MATERIAL	(1)	▼
NODE	(71)	▼
PART	(1)	▼
SECTION	(1)	▼
SHELL	(58)	▼



# High order elements – Check and adjust

- Higher order elements are Parabolic and cubic elements, shells and solids with interpolation nodes.
- A model check gives a warning if an interpolation node is not on the straight line joining the 2 corner nodes.
- This is not necessarily wrong (e.g. curved surfaces), but if desired, the nodes can be adjusted to the midpoint position.
- This can be done using the new Interp. Nodes button available in shell and solid panels:



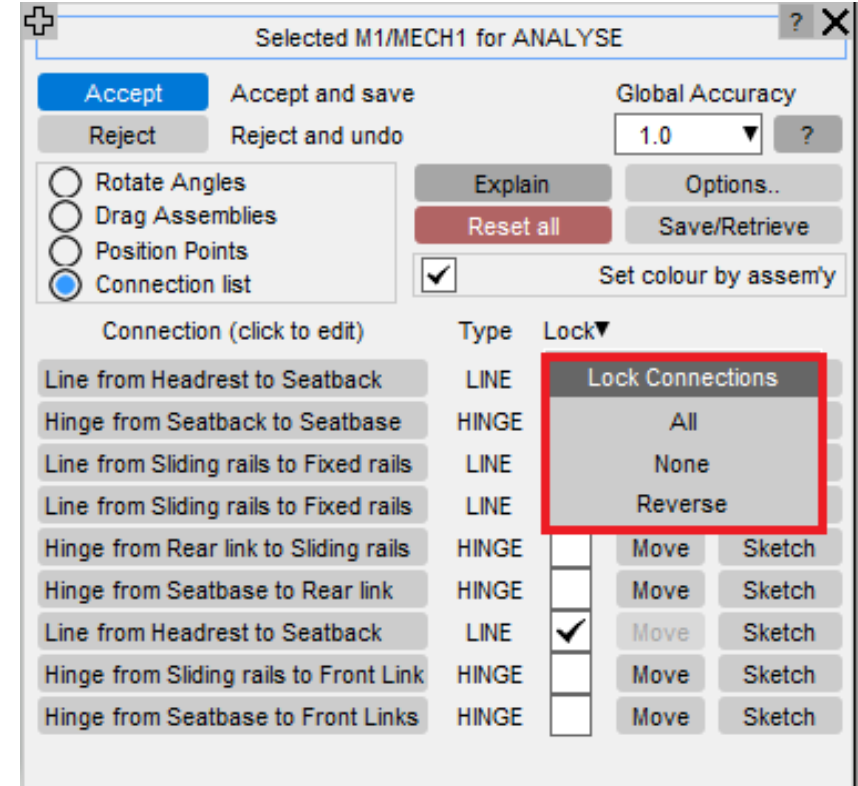
# Support for \*CONSTRAINED HyperMesh components

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- Added support for processing HyperMesh Components formed of **\*CONSTRAINEDs** when reading in a LS-DYNA .key file containing HyperMesh comments (previously PRIMER only supported Components formed of **\*PARTs**).
- Now all \$HMNAME COMPS, \$HWCOLOR COMPS, and \$HMCOLOR COMPS comments get preserved when read into PRIMER, and all **\*CONSTRAINED** instances get added to their corresponding PRIMER groups and assemblies as listed in the \$HMASSEM comments.

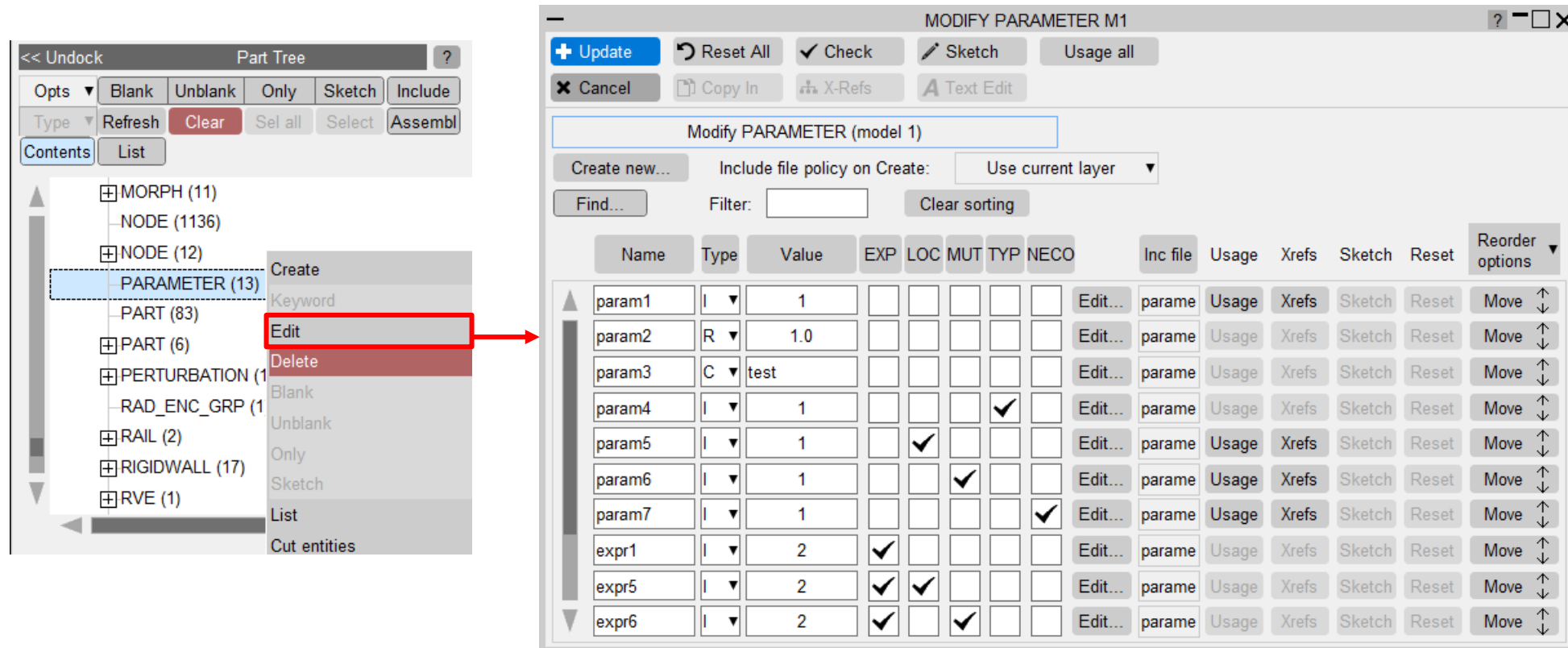
# Lock Connections in Mechanism Positioning panel

- You can now Lock or Unlock Multiple connections in the list with a single click, via the “Lock Connections” popup menu that has been added to Lock button:
  - All: Locks all the Connections;
  - None: Unlocks all the Connections;
  - Reverse: Reverses the current Lock/Unlock selection for all the Connections.



# Parameters

- Parameter edit panel can now be opened from the part tree.



- Parameter names starting with an underscore are now permitted.

# Preferences

# New Preferences

Preference	Description
<b>primer*initial_view_orientation</b> <b>oasys*initial_view_orientation</b>	Sets the initial view of the graphics window in which PRIMER opens (Individual program preference takes precedence)
<b>oasys*workflow_only_use_specified_directory</b>	Only scan location set by preference oasys*workflow_definitions_directory for Workflow definitions (if it is set)
<b>oasys*workflow_user_data_directory</b>	Name of a folder to search in for workflow user data
<b>oasys*workflow_max_upward_folder_search_depth</b>	Maximum number of folders to search up to look for workflow user data
<b>primer*beam_orient_vector_min_angle</b>	Minimum angle (radians) between beam axis and orientation vector below which it should be flagged as error
<b>primer*allow_bolt_at_hole_convert_to_hexa_weld</b>	Allows conversion of bolts on holes to single solid weld
<b>primer*contour_ramp</b>	Contour ramp colour option
<b>primer*geometry_highlight_failed_surface_boundaries</b>	When TRUE, trim curves of geometry surfaces that failed to render are copied to a new model and drawn
<b>primer*geometry_write_tessellation_error_log</b>	When TRUE, error messages related to geometry surface tessellation are written to a log file in the same directory as the parent model

# New Preferences

Preference	Description
<b>primer*geometry_add_failed_surfaces_to_clipboard</b>	When TRUE, surfaces that have failed to render will be added to the clipboard
<b>primer*geometry_curve_max_edge_length_factor</b>	Max edge length, as a factor of the model diagonal, for segments used to draw geometry surface trim curves
<b>primer*geometry_curve_min_edge_length_factor</b>	Min edge length, as a factor of the model diagonal, for segments used to draw geometry surface trim curves
<b>primer*geometry_surface_max_edge_length_factor</b>	Max edge length, as a factor of the model diagonal, of trias used to draw geometry surfaces
<b>primer*geometry_surface_min_edge_length_factor</b>	Min edge length, as a factor of the model diagonal, of trias used to draw geometry surfaces
<b>primer*geometry_element_max_separation_factor</b>	Max separation, as a factor of the model diagonal, between the centres/edges of trias, used to draw geometry surfaces, and a surface
<b>primer*graticule_mode</b>	Graticule mode - 2D/3D
<b>primer*label_background</b>	Label background display
<b>primer*include_file_exceeds_80_char_warning</b>	Message handling when include file exceeding 80 char is read

# New Preferences

Preference	Description
<code>primer*read_set_collect_include_trans</code>	If <b>*SET_COLLECT</b> in <b>*INCLUDE_TRANSFORM</b> with IDSOFF is unreferenced remap references
<code>primer*warn_set_collect_include_trans</code>	Warn if <b>*SET_COLLECT</b> in <b>*INCLUDE_TRANSFORM</b> with IDSOFF non-zero may have errors
<code>primer*permit_duplicate_edit</code>	Whether or not to allow a 2nd and subsequent editing panel on the same entity
<code>primer*mat_68_write_all_cards</code>	As of version 21, MAT_68 optional cards are no longer written, set to 'TRUE' for reading MAT_68 into older versions of PRIMER
<code>primer*nastran_read_retain_parabolic_nodes</code>	Retain mid-side nodes for parabolic solids and shells
<code>primer*nastran_read_convert_2_noded_RBE2_to_weld</code>	ON (def) to convert 2-noded RBE2 to Constrained_Spotweld, others to Constrained_NRB. OFF to convert all RBE2 to Constrained_NRB
<code>primer*nastran_write_continuation_strings</code>	Write continuation strings
<code>primer*nastran_write_merge_overlapping_nrbs</code>	Merge overlapping Nodal Rigid Bodies before Nastran write
<code>primer*nastran_write_process_mat169_into_new_parts_by_thickness</code>	Split adhesive parts into different parts containing solids of similar thickness



# New Preferences

Preference	Description
<b>primer*nastran_write_convert_tied_contact_to_RBE3</b>	Convert DYNA tied contact to RBE3
<b>primer*nastran_write_contact_rbe3_placement</b>	RBE3s created from tied contact written to same include as element of dependent node, element of independent node, or of Dyna contact
<b>primer*nastran_enable_rotational_dof_on_RBE3_shell_nodes</b>	Consider rotational d.o.f on RBE3 nodes attached to shells (default is translational only)
<b>primer*nastran_write_suppress_rigid_elements</b>	Do not write elements when rendering rigid part into Nastran use CONM2 instead (unconditional for Part_inertia)
<b>primer*nastran_write_rigid_element_limit</b>	If n.gt.0 rigid parts with numel.gt.n will be written using reduced RBE2, otherwise all (external) nodes are included
<b>primer*nastran_write_translate_matl_with_uncalc_poisson_ratio</b>	apply user value for Poisson ratio if it cannot be calculated
<b>primer*nastran_write_poissons_ratio</b>	Value of Poisson ratio that will be used for materials with undefined Poisson ratio
<b>primer*nastran_write_mat67_with_cbush_stiffness_values</b>	MAT67 written using 6 stiffness values as defined on Nastran writeout properties panel
<b>primer*nastran_write_cbush_prop_tkr/tks/tkt/rkr/rks/rkt</b>	Values of cbush stiffness that will be used while writing MAT_67

# New Preferences

Preference	Description
<b>primer*vis_menu_position</b>	Position of the Vis menu - graphics area or docked to parent
<b>primer*orient_constraint_with_node</b>	Orient whole constraint when any node is oriented
<b>primer*any_coord_clamp_zero</b>	Any nodal coordinates less than this  clamp value  will be set to zero during output
<b>primer*trans_coord_clamp_zero</b>	Transformed nodal coordinates less than this  clamp value  will be set to zero during output
<b>primer*dp_genio_prec_gui</b>	General DP values in GUI data fields: number of significant figures to use
<b>primer*dp_genio_prec_10/16/20</b>	General DP values in 10, 16, and 20 wide fields. It specifies number of significant figures to use
<b>primer*dp_ncio_prec_gui</b>	DP coordinate values in GUI button fields: number of significant figures to use
<b>primer*dp_ncio_prec_10/16/20</b>	DP coordinate values in 10, 16, and 20 wide fields. It specifies number of significant figures to use
<b>primer*tied_rounding</b>	How tied values exactly between upper and lower bounds will be rounded

# New Preferences

Preference	Description
<b>primer*script_copy_nonexistent_include_warning</b>	Whether to show a warning if a keyword is copied into a non-existent include
<b>primer*belt_xsec_naming_convention</b>	Database Cross-section naming convention
<b>primer*belt_xsec_custom_pre_text</b>	Additional pre-text for Database Cross-section e.g. Dummy 1
<b>primer*belt_growth_percent</b>	Permitted %age growth of belt element length during fitting
<b>primer*initial_belt_readjust_accept</b>	Readjust initial belt points around sliprings after accepting belt path
<b>primer*belt_buckle_rot_iter_per_mode</b>	Number of iterations per buckle rotation mode
<b>primer*belt_refit_xsec_rename</b>	Rename Cross section titles when doing a belt auto-refit
<b>primer*undo_align_elements</b>	Turn on/off undo of aligning elements
<b>primer*undo_parameter_change</b>	Turn on/off undo of changing parameters while renumbering

# Contact Information

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